HUMAN INTELLIGENCE AS A PSYCHOLOGIST SEES IT

Summer Term 2017

Created for the Seminar "How Dangerous is Artificial Intelligence?" Docent: PD Dr. rer. nat., Dipl. phys. Ulrich Köthe Presenter: Stefan Radev Presented on: 05.07.2017

OUTLINE

- 1. Free association: what is intelligence?
- 2. The (untold) history of intelligence testing
- 3. The structure of intelligence
- 4. Explaining intelligence
- 5. Measuring machine intelligence
- 6. Beyond intelligence

FREE ASSOCIATION

Let's play!



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FREE ASSOCIATION

Varying definitional aspects

- Higher-level abilities
- Ability to learn and adapt
- Abstract reasoning
- Mental representation
- Problem solving
- Decision making
- ...

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Intelligence Is What the Intelligence Test Measures

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THE HISTORY OF INTELLIGENCE TESTS

- Craniometry among the first attempts to measure intelligence by measuring the size of brains
- Basic assumption: the size of the brain relates to how smart a person is



Samuel Morton (1799 – 1851)

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- Maintained a rich collection of more than 600 skulls
- Sorted by group:
 - Native Americans
 - Anglo-Americans
 - German
 - Chinese
 - African
 - …
- All in all, disappointing results

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Samuel Morton (1799 – 1851)

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THE HISTORY OF INTELLIGENCE TESTS

- Next measure: the cranial index a ratio of maximum width to maximum length of the skull
- Again, very disappointing results
- "The idea of measuring intelligence by measuring heads seemed ridiculous ..." (cit. after Grim, 2007)
- The first intelligence test was born



Alfred Binet (1857 – 1911)

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- First tests consisted of different mental puzzles and tasks
- "It matters vert little what the tests are so long as they are numerous (Simon & Binet, 1905, cit. after Grim, 2007)
- IQ = mental age / chronological age * 100

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THE HISTORY OF INTELLIGENCE TESTS

Binet emphasized that:

- The tests were developed for a limited purpose (to help kids in school)
- \circ Should not be used a basis for ranking normal children or people in general
- \circ Whatever the tests measured, there is no reason to treat it as immutable or innate



The Stanford-Binet Tests

- Goddard introduces Binet's test to the USA
- All warnings of Binet disregarded
- Leading to the invention of new categories...
 - o Idiots
 - \circ Imbeciles
 - \circ Morons



Henry Goddard (1866 – 1957)

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THE HISTORY OF INTELLIGENCE TESTS

- IQ tests become the ideal tool of the eugenics movement
- Between 1927 and 1960, an estimated 60 000 American citizens, mostly woman, are involuntarily sterilized (Grim, 2007; Stern, 2016)
- Immigration Restriction Act (1924)
 "America must be kept American."
 Calvin Coolidge

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- Few people would argue for a program of eugenics today
- Argument invalid, many prominent proponents eventually recant (including H. Goddard)
- Take-home message: intelligence is no replacement for ethical judgement
- Beware of social policies disguised as scientific facts!

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THE STRUCTURE OF INTELLIGENCE

Two-Factor Theory (Spearman, 1904)
 Point of departure: observation
 of certain patterns among scores
 on different mental tests



Charles Spearman (1863 – 1945)

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AN ASIDE: FACTOR ANALYSIS

X1 **X**2 Х3 **X**4 **X**5 X1 Pattern! X2 .89 Х3 .55 .69 _ X4 .07 -.06 .01 X5 .15 .04 .11

Suppose you have the covariance matrix of 5 subtests



FACTOR ANALYSIS: RATIONALE

The purpose of factor analysis (FA) is to describe the **covariance pattern** among many variables in terms of a few underlying, but unobservable, random quantities called **factors** (Johnson & Wichern, 2002).

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FACTOR ANALYSIS: GRAPHICAL

- We observe variables $\{x_1, \dots, x_n\}$
- Assume *m* underlying factors
- Assume that each variable is a linear combination of all factors
- Factors cannot collectively account for the total variance
- Assume *p* sources of unique variance (error)



FACTOR ANALYSIS: FORMAL

• Expressed as a system of linear equations:

x_1		μ_1		λ_{11}	λ_{12}	λ_{1m}		$[F_1]$	[ε ₁]
x_2	_	μ_2		λ_{21}	λ_{22}	λ_{2m}	*	F_2	ε2
:		:	T	:		:		:	:
x_p		μ_p		λ_{p1}	$\lambda_{12} \ \lambda_{22} \ dots \ \lambda_{p2}$	λ_{pm}		F_m	$[\varepsilon_p]$

• Expressed in terms of matrix notation: $X = \mu + \Lambda F + \varepsilon$ $X - \mu = \Lambda F + \varepsilon$ (Factor model)

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FACTOR ANALYSIS: FORMAL

Let us introduce some assumptions

$X - \mu = \Lambda F + \varepsilon$ (Factor model)

- $E(X) = \mu$ $E(\varepsilon) = 0$
- E(F) = 0 $Cov(X) = \Sigma$
- $Cov(F,\varepsilon) = 0$ $Cov(F) = Cov(FF^{T}) = I$
- $Cov(\varepsilon) = \psi$ (diagonal matrix)



FACTOR ANALYSIS: FORMAL

We are now in a position to explain variability

 $X - \mu = \Lambda F + \varepsilon$ (Factor model)

$$\Sigma = Cov(X)$$

$$= E[(X-\mu)(X-\mu)^T]$$

- $= E[(\mathbf{\Lambda}F + \varepsilon)(\mathbf{\Lambda}F + \varepsilon)^T]$
- $= E[\mathbf{\Lambda} F F^T \mathbf{\Lambda}^T + \mathbf{\Lambda} F \varepsilon^T + \varepsilon F^T \mathbf{\Lambda}^T + \varepsilon \varepsilon^T]$
- $= \mathbf{\Lambda} E(FF^{T})\mathbf{\Lambda}^{T} + \mathbf{\Lambda} E(F\varepsilon^{T}) + E(\varepsilon F^{T})\mathbf{\Lambda}^{T} + E(\varepsilon \varepsilon^{T})$
- $= \mathbf{\Lambda} I \mathbf{\Lambda}^T + \mathbf{0} + \mathbf{0} + \boldsymbol{\psi} \qquad | \text{ by assumptions}$
- $= \mathbf{\Lambda}\mathbf{\Lambda}^{T} + \boldsymbol{\psi}$

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FACTOR ANALYSIS: FORMAL

• We have factorized our covariance matrix $\Sigma = \Lambda \Lambda^T + \psi$

$$\mathbf{\Lambda}\mathbf{\Lambda}^{T} = \begin{bmatrix} \lambda_{11} & \lambda_{12} & \cdots & \lambda_{1m} \\ \lambda_{21} & \lambda_{22} & \cdots & \lambda_{2m} \\ \vdots & \vdots & & \vdots \\ \lambda_{p1} & \lambda_{p2} & \cdots & \lambda_{pm} \end{bmatrix} * \begin{bmatrix} \lambda_{11} & \lambda_{21} & \cdots & \lambda_{p1} \\ \lambda_{12} & \lambda_{22} & \cdots & \lambda_{p2} \\ \vdots & \vdots & & \vdots \\ \lambda_{1m} & \lambda_{2m} & \cdots & \lambda_{pm} \end{bmatrix}$$

• And therefore the variance of each variable can be represented as:

 $Var(xi) = \sum_{k}^{m} \lambda_{ik}^{2} + \psi_{ii}$

communality Unique variance

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THE STRUCTURE OF INTELLIGENCE

1. Two-Factor Theory (Spearman)

- g general factor
- s specific factors



2. Multiple-Factor Theory (Thurstone, 1938)

- Postulates the existence of seven primary mental abilities
 - 1. numbers
 - 2. verbal comprehension
 - 3. space
 - 4. memory
 - 5. reasoning
 - 6. word fluency
 - 7. perceptual speed



Louis Thrustone (1887 – 1955)

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THE STRUCTURE OF INTELLIGENCE

- 2. Multiple-Factor Theory (Thurstone, 1938)
 - Factors extracted via FA
 - Seven factors considered as independent
 - The existence of different primary factors does not warrant reduction to a single factor!





THE STRUCTURE OF INTELLIGENCE

3. Cattel-Horn Theory (Horn & Cattel, 1966)

- Essentially a synthesis of Spearman and Thurstone
- One higher-order factor: g
- Two primary factors: $g_{\rm f}, g_{\rm c}$
- Many secondary factors: s...



Raymond Cattell (1887 – 1955)

- 3. Cattel-Horn Theory (Horn & Cattel, 1966)
- $g_{\rm f}$ **f**luid intelligence:
 - Ability to solve novel problem/adapt to novel situation
 - Independent of past experience
 - Develops mostly throughout childhood/adolescence

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THE STRUCTURE OF INTELLIGENCE

- 3. Cattel-Horn Theory (Horn & Cattel, 1966)
- $g_{\rm c}$ **c**rystallized intelligence:
 - Ability to solve problems using skills and experience
 - Product of the learning environment (culture, education)
 - Develops throughout lifetime





Some examples of culture-fair tasks:



Sequence completion

Some examples of culture-fair tasks:



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THE STRUCTURE OF INTELLIGENCE

4. Three-Stratum Theory (Carroll, 1993)

- A meta-analysis of all available data on intelligence tests, schollastic tests...
- Compendium of 461 factor analytic studies
- Reveals a hierarchical structure largely consistent withprevious research



John Carroll (1916 – 2003)

4. Three-Stratum Theory (Carroll, 1993)



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THE STRUCTURE OF INTELLIGENCE

4. Three-Stratum Theory (Carroll, 1993)

I. Striatum: specific factors

- Inductive reasoning
- Reading comprehension
- ..

II. Striatum: broad cognitive factors

- fluid intelligence (Gf)
- crystallized intelligence (Gc)
- general memory and learning (Gy)
- .
- III. Striatum: general factor g

Open questions

- Factor analysis is a data reduction model, not an explanatory one. It merely indicates the existence of a common causative factor "somewhere out there". What is g really?
- o Which neurocognitive processes are responsible for intelligent behavior?
- What is the structure of intelligence within a person?

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EXPLAINING INTELLIGENCE

- In the meantime, many cognitive processes have been investigated in association with intelligence
- We will look at the two most researched:



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EXPLAINING INTELLIGENCE

- Speed of information processing (Jensen, 2006)
- "the actual time taken to process information of different types and degrees of complexity" – (our CPU)
- \circ Measured via reaction times (RT) on elementary cognitive tasks
- Example: Choice Reaction Time (CRT)



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EXPLAINING INTELLIGENCE

Relationship between CRT and intelligence (Sheppard & Vernon (2008)

	g	gf	gc
RT	26(112)	21(142)	17(195)
Odd-man	36(31)	24(17)	21(38)
RT 1 bit	22(36)	20(21)	22(28)
RT 2 bit	28(35)	23(21)	22(28)
RT 3 bit	28(29)	26(21)	27(26)
RT 4 bit	38(1)		36(1)
RT 5 bit	28(2)		28(1)
RT 6 bit	34(2)		32(2)
RT 8 bit	40(1)		39(1)

Source: Sheppard & Vernon (2008, S. 538)

EXPLAINING INTELLIGENCE

- Working memory (WM)
- Describes an active process of retrieval, maintenance and manipulation of mental contents (**our RAM**)
- \circ WM **capacity** refers to the limited span of the system (rapid decay of information)
- Example: Working Memory ~ Fluid Intelligence

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EXPLAINING INTELLIGENCE

Relationship between WM capacity and intelligence (Chuderski, 2013)



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EXPLAINING INTELLIGENCE

- Both constructs seem to be related to test intelligence...
- A question by analogy arises:

Does adding more CPU power and more RAM to a PC makes is more intelligent?

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ASIDE: A FORMAL MEASURE OF MACHINE INTELLIGENCE

- Can we measure the intelligence of different systems (e.g. machine learning algorithms, robots, etc.)? (Legg & Hutter, 2006)
- Back to the beginning:
 - Intelligence measures an agent's ability to achieve goals in a wide range of environments. (p. 2)

Agent

observation

reward

action

Environment

- An agent-environment framework
- Action space
 - $A = \{a_1, a_2, \dots a_m\}$
- Perception space
 - $P = \{(o_1, r_1), (o_2, r_2) \dots, (o_n, r_n)\}$
- Reward space
 - $R = [0, 1] \cap \mathbb{Q}$
- History
 - $o_1 r_1 a_1 o_2 r_2 a_2 \dots$

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- Formalization of "success" as reward maximization
- For agent π in a computable environment μ , we have the following value function:

$$V_{\mu}^{\pi} \coloneqq \mathbb{E}\left(\sum_{i=1}^{\infty} r_i\right) \leq 1$$

...where the expected value is taken over the total history of π and μ interacting

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ASIDE: A FORMAL MEASURE OF MACHINE INTELLIGENCE

- In other words, a successful agent exploits the regularities (statistical structure) of a wide range of environment
- Problem: there are multiple "right" ways to do that. Consider
 - 2468?
 - The "right" answer is 10 (consistent with inductive reasoning)
 - The "right" answer could also be 58 (consistent with $2k^4 + 20k^3 + 70k^2 98k + 48$)
- The successful agent is "biased" toward simple environments

- · We need to weigh the value function by the complexity of the environment
- Kolmogorov complexity as a measure of complexity:

 $K(\mu) \coloneqq \min_{p \in B} \{ |p| : U(p) \text{ computes } \mu \}$

• ...where we represent the environment as a binary string p computed on a universal Turing machine U

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ASIDE: A FORMAL MEASURE OF MACHINE INTELLIGENCE

- Let *E* be the space of all programs that compute environments with summable reward
- The measure of universal intelligence becomes:

$$\Upsilon(\pi) := \sum_{\mu \in E} 2^{-K(\mu)} V_{\mu}^{\pi}$$



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ASIDE: A FORMAL MEASURE OF MACHINE INTELLIGENCE

Some example agents:

- $\circ \pi^{rand}$ a random agent. Fails to exploit any regularities in any environment => $V_{\mu}^{\pi^{rand}}$ is low
- $\circ \pi^{deepblue}$ a very specialized agent. For every environment $V^{\pi^{deepblue}}_{\mu
 eq\,\mu^{chess}}$ is low
- $\circ \pi^{basic}$ a basic statistician. Keeps track of (observation, action) pairs and takes action associated with highest reward. Takes advantage of some structure => $V_{\mu}^{\pi^{basic}}$ higher

o ...

"A theoretical problem is that our distribution over environments is not computable. While this is fine for a theoretical definition of intelligence, it makes the measure impossible to directly implement." (Legg & Hutter, 2006).

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BEYOND INTELLIGENCE

- Many researches think that g fails to justify a broad definition of intelligence (Neisser et al., 1996)
- Intelligence test tasks have some features in common
 - Pose no intrinsic interest
 - \circ Not related to everyday experience,
 - Formulated by other people
 - o Clearly defined,
 - o Unambiguous
 - Have only a single right solution

BEYOND INTELLIGENCE

- But the problems encountered by living things tend to be exactly the opposite!
 - Demand personal involvement (risk)
 - Embedded in everyday experience
 - Require problem recognition
 - \circ Are ill-defined
 - o Ambiguous
 - \circ Have many possible solutions



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BEYOND INTELLIGENCE

- Take-home messages
- The way we (the majority) define a construct usually determines the direction of research
- o Simplification is not always the best thing to do
- The jury is still out!



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THE END

Thank you!

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DISCUSSION

- Is intelligence a single thing?
- Which ethical consideration form the history of IQ testing are applicable to AI research?
- Does intelligence resemble a hardware or a software specification?
- How can research in natural intelligence contribute to research in AI?
- Is a realizable universal intelligence test possible?

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