## Introduction to Statistical and Structural Pattern Recognition Exercise sheet **Bayesian Decision Theory**

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All exercises below consider a bayesian problem with given observation x belonging to an observation set  $\mathcal{X}$  (feature space),

a finite set  $\mathcal{K}$  of object states (latent variables),

a finite set  $\mathcal{D}$  of decisions,

a joint probability distribution p(x, k)

and a loss function  $W \colon \mathcal{K} \times \mathcal{D} \to \mathbb{R}$ .

Short exercise formulations specify some of these mathematical objects in more details.

Exercise 1 (Computing probability of a sum). Let  $\vec{\mathcal{K}} = \mathcal{K}_1 \times \mathcal{K}_2 \times \cdots \times \mathcal{K}_n$ , where  $\mathcal{K}_i = \{1, \dots, N\}, \forall i = 1, \dots, n$ . Let also  $\mathcal{D} = \{d: d = \sum_{i=1}^n k_i, k_i \in \mathcal{K}_i\}$ .

Let 
$$\mathcal{K}(d) = \{k \colon \sum_{i=1}^{n} k_i = d\}$$
. In this case

$$R(d') = \sum_{\vec{k} \in \vec{\mathcal{K}}} p(\vec{k}|x) W(d(\vec{k}), d') = \sum_{d=1}^{\mathcal{D}} \sum_{\vec{k} \in \vec{\mathcal{K}}(d)} p(\vec{k}|x) W(d, d') =$$
(1)

$$=\sum_{d=1}^{D} W(d,d') \underbrace{\sum_{\vec{k}\in\vec{\mathcal{K}}(d)} p(\vec{k}|x)}_{F(d)} = \sum_{d=1}^{D} F(d)W(d,d').$$
(2)

Construct an algorithm with complexity  $O(N^2 \cdot n)$  to compute F(d) given  $p(\vec{k}|x)$ . Write it down in a form of a recursive formula.

**Exercise 2** (Computing probability of a sum). Let  $\vec{\mathcal{K}} = \mathcal{K}_1 \times \mathcal{K}_2 \times \cdots \times \mathcal{K}_n$ , where  $\mathcal{K}_i = \{1, \dots, N\}, \ \forall i = 1, \dots, n$ . Let also  $\mathcal{D} = \{d : d = \sum_{i=1}^n k_i, k_i \in \mathcal{K}_i\}$ . Let  $\vec{\mathcal{K}}(d) = \{\vec{k} : \sum_{i=1}^n k_i = d\}$ . In this case

$$R(d') = \sum_{\vec{k} \in \vec{\mathcal{K}}} p(\vec{k}|x) W(d(\vec{k}), d') = \sum_{d=1}^{\mathcal{D}} \sum_{\vec{k} \in \vec{\mathcal{K}}(d)} p(\vec{k}|x) W(d, d') =$$
(3)

$$= \sum_{d=1}^{\mathcal{D}} W(d, d') \underbrace{\sum_{\vec{k} \in \vec{\mathcal{K}}(d)} p(\vec{k}|x)}_{F(d)} = \sum_{d=1}^{\mathcal{D}} F(d) W(d, d').$$
(4)

Construct an algorithm with complexity  $O(N^2 \cdot n)$  to compute F(d) given  $p(\vec{k}|x)$ . Write it down in a form of a recursive formula.

Remark 0.0.0.1. For an arbitrary loss function W an optimal solution

$$d' = \arg\min_{d'=1..|\mathcal{D}|} \sum_{d=1}^{|\mathcal{D}|} F(d)(d-d')^2$$
(5)

can be found in  $O(|\mathcal{D}|^2)$  operations by a straight-forward application of (5) given F(d).

**Exercise 3** (Square loss). Let in conditions of Exercise 2  $W(d, d') = (d - d')^2$ .

- 1. Propose a method(s) for computing (5) in  $O(|\mathcal{D}|)$  time.
- 2. Show, that the solution of (5) corresponds to a math. expectation of the distribution F(d). Use this fact for computing.
- 3. Computing F(d) according to Exercise 2 requires  $O(N^2 \cdot n^2)$  operations. Propose a method for computing (5) in  $O(N \cdot n)$  time avoiding computation of F(d). Hint! Use the fact, that math. expectation of a sum is a sum of math. expectations.

**Exercise 4** (Absolute Value Loss). Let in conditions of Exercise 2 W(d, d') = |d - d'|.

- 1. Propose a method(s) for computing (5) in  $O(|\mathcal{D}|)$  time.
- 2. Show, that the solution of (5) corresponds to a median of the distribution F(d). Use this fact for computing.

**Exercise 5 (Interval loss).** Let in conditions of Exercise 2  $W(d, d') = \begin{cases} 0, & |d - d'| \le \Delta \\ 1, & \text{otherwise} \end{cases}$ .

- 1. Propose a method (s) for computing (5) in O(|D|) time (independent of  $\Delta !)$
- 2. Let  $\mathcal{D} = \mathcal{D}_x \times \mathcal{D}_y$  contains values in a 2D-grid. Let  $W(d, d') = \begin{cases} 0, & |d_x d'_x| + |d_y d'_y| \leq \Delta \\ 1, & \text{otherwise} \end{cases}$ Propose a method(s) for computing (5) in  $O(|\mathcal{D}|) = O(|\mathcal{D}_x| \cdot |\mathcal{D}_y|)$  time (independent of  $\Delta$ !)

# Introduction to Statistical and Structural Pattern Recognition Exercise sheet Learning Theory

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#### Exercise 6 (Maximum Likelyhood Estimation of Parameters).

The following four exercises consider a given learning sample  $\{(x_i, k_i), i = 1...m\}$ . Parameters of given distributions should be found according to a maximum likelihood rule.

1. Gaussian distribution:

$$p(x|k) = \frac{1}{\sqrt{2\pi\sigma}} \exp{-\frac{(x-\mu_k)^2}{2\sigma_k^2}}$$

Find estimation of the mean  $\mu_k$  and standard deviation  $\sigma_k$ .

2. Conditionally independent features.  $\overline{x} = (x_1, \dots, x_n)$   $x_i \in X_i, \ i = 1..n$   $\overline{X} = X_1 \times \dots \times X_n$   $\overline{x} \in \overline{X}, \ k \in K$  $p(\overline{x}|k) = \prod_{i=1}^n p_i(x_i|k)$ 

Find estimation of numbers p(x|k) (non-parametric parameters estimation).

- 3. Distribution  $p(x|k) = \frac{1}{2}e^{-|x-\mu_k|}$  Find estimation of  $\mu_k$ .
- 4. Uniform distribution on an interval.  $p(x|k) = \begin{cases} \varepsilon, & |x \mu_k| \le \delta_k \\ 0, & |x \mu_k| > \delta_k \end{cases}$ 
  - Find  $\varepsilon$ , to make p(x) a probability distribution.
  - Find estimations of  $\mu_k$  and  $\delta_k$

## Exercise 7 (Straightening of the Feature Space).

The following two exercises address the straightening of the feature space.

1. Separation of sets using a circle. Given 2 finite sets  $\mathcal{X}^1$  and  $\mathcal{X}^2$  in  $\mathbb{R}^2$ . It is known that they can be separated by a circle, i.e.  $(x_1 - \mu_1)^2 + (x_2 - \mu_2)^2 > r^2$ ,  $\overline{x} \in X^1$  $(x_1 - \mu_1)^2 + (x_2 - \mu_2)^2 < r^2$ ,  $\overline{x} \in X^2$ However the center  $\mu$  and the radius r are unknown.

Construct a straightened space, i.e. space where these points can be separated by a hyperplane. How are coordinates of a normal to the hyperplane in this space connected to  $\mu$  and r?

Consider two situations, when it is known which set should be placed inside the circle and when it is unknown. 2. Consider the target function  $f(m_1, m_2, r) = C \frac{m_1 m_2}{r^2}$ . Construct a straightened space, i.e. a mapping  $x = (m_1, m_2, r) \rightarrow \phi(x) = (\phi_1(x), \dots, \phi_N(x))$  such the corresponding function  $F(\phi(x)) = f(x)$  is linear with respect to  $\phi(x)$ , i.e. can be represented as  $F(\phi(x)) = \langle \alpha, \phi(x) \rangle$ .

# Introduction to Statistical and Structural Pattern Recognition Exercise sheet **Duality in Convex Programming**

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Exercise 8 (Lagrange Dual). Construct the Lagrangian dual for problems:

1. Linearly separable discrimination:

$$\min_{w} \frac{C}{2} \|w\|_{2}^{2} \tag{6}$$

$$\langle w, x^i \rangle \ge 1, \ i = 1, \dots, m$$
 (7)

Show that its dual is also QP and its objective can be represented via a kernel matrix  $\kappa$ , where  $\kappa_{ij} = \langle x^i, x^j \rangle$ . Compare this representation to the one cooresponding to a preceptron algorithm.

2. Binary SVM:  $\mathcal{X} = \mathcal{X}^0 \cup \mathcal{X}^1$ 

$$\min_{w,\xi} \frac{1}{2} \|w\|_2^2 + C \sum_{i=1}^n \xi^i \tag{8}$$

$$y_i(\langle w, x^i \rangle - b) \ge 1 - \xi^i, \ i = 1, \dots, n, \ y_i = 1 \text{ if } x^i \in \mathcal{X}^0 \text{ and } y_i = -1 \text{ if } x^i \in \mathcal{X}^1 \quad (9)$$
  
$$\xi_i \ge 0 \tag{10}$$

Show that its dual is also QP and its objective can be represented via a kernel matrix  $\kappa$ , where  $\kappa_{ij} = \langle x^i, x^j \rangle$ .

3. Linear programming (LP):

$$\min_{x} \left\langle \theta, x \right\rangle \tag{11}$$

$$Ax = b \tag{12}$$

Show that its dual is also LP.

$$\min_{x} \left< \theta, x \right> \tag{13}$$

$$Ax = b \tag{14}$$

$$x_1 \ge 0 \tag{15}$$

Show that its dual is also LP.

- (16)
- $$\begin{split} \min_{x} \left< \theta, x \right> \\ Ax \ge b \end{split}$$
  (17)
- $x \ge 0$ (18)

Show that its dual is also LP.

- $\min_x x_1 + 2x_3 x_4$ (19)
- $x_1 + x_2 = 1$ (20)
- $x_2 + x_3 + x_4 = 0$ (21)
- $x_1 \ge 0$ (22)
- $x_4 \ge 0$ (23)

Show that its dual is also LP.

### Exercise 9 (Kernel methods (Demo and Discussion)).

Demo with Gaussian Radial basis functions:

Kernel  $\kappa(x, y) = \exp(-\gamma ||x - y||^2)$ Recognition (inference)  $\langle w, \cdot \rangle = \sum_{i=1}^n \alpha_i y_i K(x^i, \cdot) + b \ge 0$ Learning using dual formulation of the binary SVM (see answers sheet) - just plug a korresponding value of  $\kappa_{ij}$ .

Infinite-dimensional (!) straightening space, where  $\kappa(x, y) = \langle \phi(x), \phi(y) \rangle$ .

## Introduction to Statistical and Structural Pattern Recognition Exercise sheet Hidden Markov Chains

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**Exercise 10 (MAP estimation).** The message  $\bar{x} = (x_1, x_2, ..., x_n)$ ,  $x_i \in A$ ,  $0 \leq i \leq n$  represents a sequence of Latin characters and spaces between them. The message is corrupted by a noise in the channel. Each character of the message is distorted independently from others: it stays undistorted with probability  $1 - \varepsilon$  and transforms to any other character (which is selected uniformly among others) with probability  $\varepsilon$ .

Find the most probable undistorted message supposing that the process of creating and distorting of the message can be described by a finite stochastic autonomous automaton.

Required stochastic parameters of the automaton consider to be given.

**Exercise 11 (Locally additive penalty).** MAP estimation of the sequence of hidden variables constitutes a special case of Bayesian theory corresponding to the loss function, which penalizes equally all incorrect inference results. The loss equal to a number of incorrectly recognized characters seems to be more natural in conditions of Exercise 10. Solve this task using such a loss.

**Exercise 12 (Inpainting).** In the communication channel from Exercise 10 some failures happened, which resulted to exchanging of some characters to the special sign "unknown". Find the most probable undistorted message.

**Exercise 13** (Segmentation). Find the most probable positions of the space character under conditions of Exercise 10.

**Exercise 14** (Median maximization (-0.3 at examination)). MAP estimation process can be considered as maximizing an average value of  $q_i(k_i, k_{i-1}) = \log p_i(x_i, k_i | k_{i-1})$ , i.e.

$$\overline{k}^* = \arg\max_{\overline{k}\in\overline{\mathcal{K}}} q_0(k_0) + \sum_{i=1}^n q_i(k_i, k_{i-1}) = \arg\max_{\overline{k}\in\overline{\mathcal{K}}} \frac{1}{n+1} (q_0(k_0) + \sum_{i=1}^n q_i(k_i, k_{i-1}))$$

Construct an algorithm computing the sequence of hidden variables having a maximal median value.