

Combinatorial optimization

A Primer on the Basics

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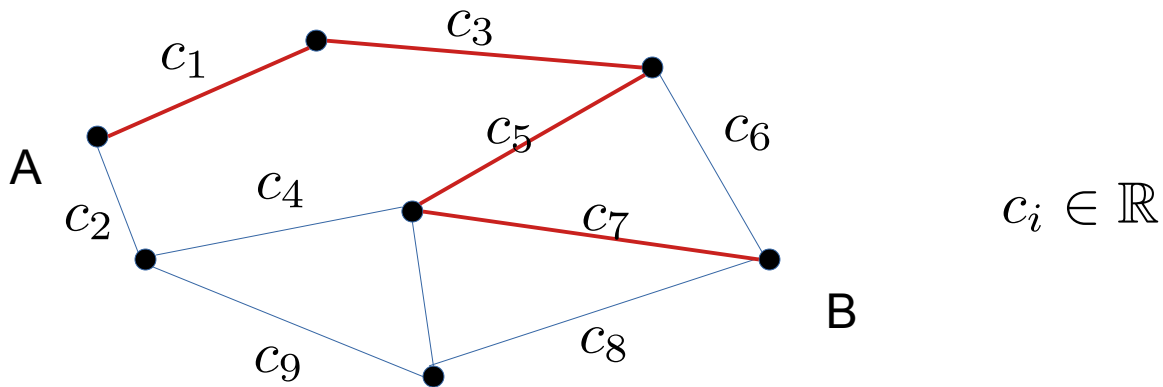
What is a combinatorial problem?

$\mathbb{Z}$ - integer numbers

Def.: Combinatorial problem: $\min_{\mathbf{z} \in S \subseteq \mathbb{Z}^n} f(\mathbf{z})$

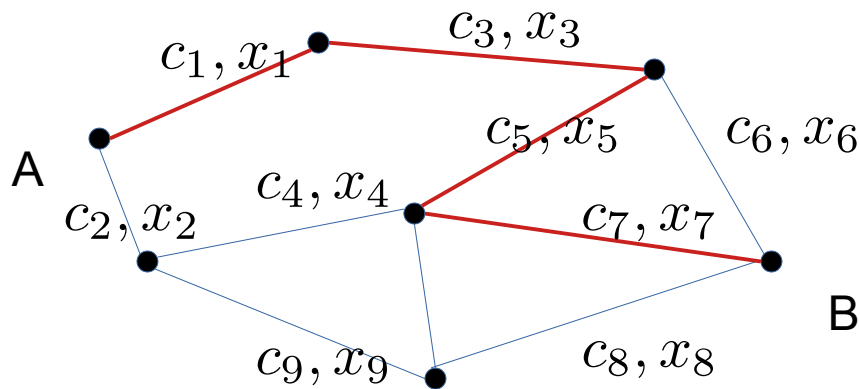
What is a combinatorial problem?

Given a weighted graph, find a **shortest path** between its two nodes



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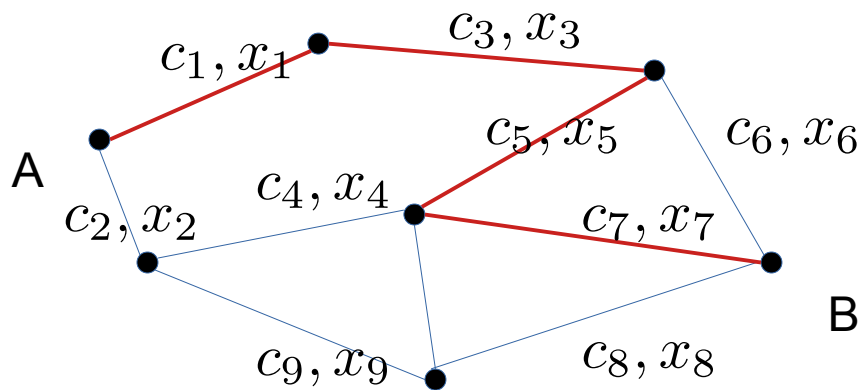


$$c_i \in \mathbb{R}$$

$$x_i \in \{0, 1\}$$

What is a combinatorial problem?

Given a weighted graph, find a **shortest path** between its two nodes



$$\min_{\mathbf{z} \in S \subseteq \mathbb{Z}^n} f(\mathbf{z})$$

$$c_i \in \mathbb{R}$$

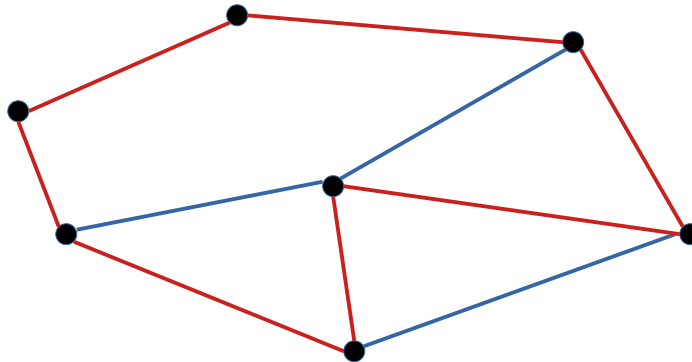
$$x_i \in \{0, 1\}$$

$$\mathbf{z} = (x_1, \dots, x_n) \in \{0, 1\}^n \subset \mathbb{Z}^n$$

$$f(\mathbf{z}) = \langle \mathbf{c}, \mathbf{z} \rangle$$

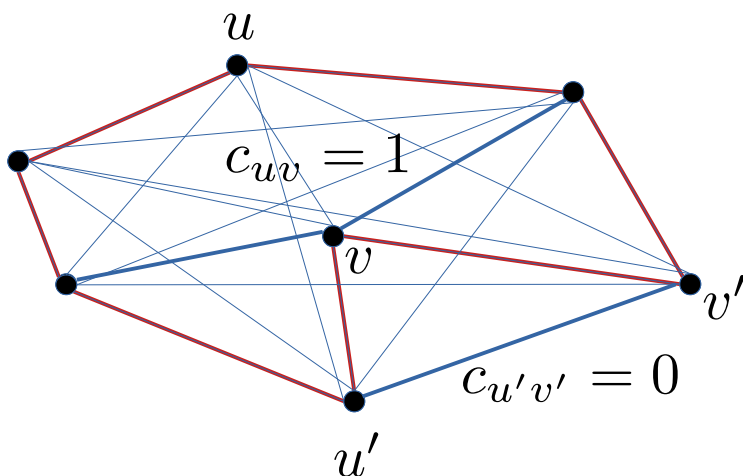
What is a combinatorial problem?

Hamiltonian cycle: Ist there a simple cycle containing all nodes of a given graph?



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$$c_{uv} \in \{0, 1\}$$

$$x_{uv} \in \{0, 1\}$$

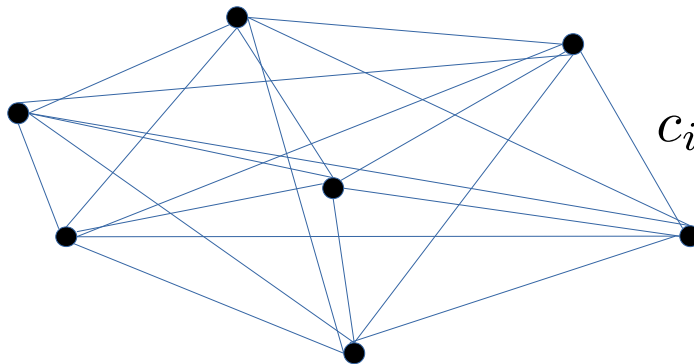
$$\{u, v\} \in \binom{V}{2}$$

$$\mathbf{z} = (x_1, \dots, x_n) \in \{0, 1\}^n \subset \mathbb{Z}^n$$

$$\min_{\mathbf{z} \in S \subseteq \mathbb{Z}^n} \langle \mathbf{c}, \mathbf{z} \rangle = 0 \quad ?$$

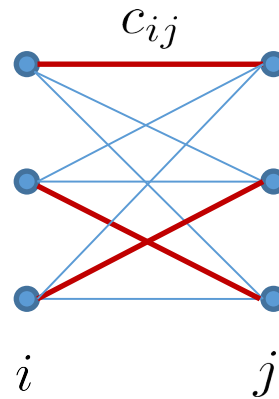
What is a combinatorial problem?

Traveling salesman: Find a shortest simple cycle containing all nodes in a fully connected graph.



What is a combinatorial problem?

Linear assignment (Weighted bipartite matching):



$$\min_{x \text{ is one-to-one matching}} c(x)$$

What is a combinatorial problem?

Prime factorization:

Given an integer, represent it as a product of prime numbers

$$21 = 7 \cdot 3$$

What is a combinatorial problem?

0/1-Integer linear program:

$$\min_{\substack{\mathbf{x} \in \{0,1\}^n \\ A\mathbf{x} \leq \mathbf{b}}} \sum_i a_i x_i$$

What is a combinatorial problem?

Integer quadratic program:

$$\min_{\substack{\mathbf{x} \in \{0,1\}^n \\ A\mathbf{x} \leq \mathbf{b}}} \sum_i a_i x_i + \sum_{ij} c_{ij} x_i x_j$$

What is a combinatorial problem?

Quadratic program: **Not combinatorial**

$$\min_{\substack{x \in [0,1]^n \\ A\mathbf{x} \leq \mathbf{b}}} \sum_i a_i x_i + \sum_{ij} c_{ij} x_i x_j$$

- **Integer linear programming:**
A universal language for combinatorial problems
- How off the shelf ILP solvers work
- What if off the shelf ILP solvers fail?

Universal representation for combinatorial problems

Theorem (Ibaraki'76): For $|S| < \infty$

$$\min_{\mathbf{z} \in S \subseteq \mathbb{Z}^n} f(\mathbf{z}) \quad \xrightarrow{\text{Representable as}} \quad \begin{array}{l} \min_{\mathbf{x} \in \mathbb{Z}^n} \langle \mathbf{c}, \mathbf{x} \rangle \\ \text{s.t.: } A\mathbf{x} \leq \mathbf{b} \\ B\mathbf{x} = \mathbf{d} \end{array}$$

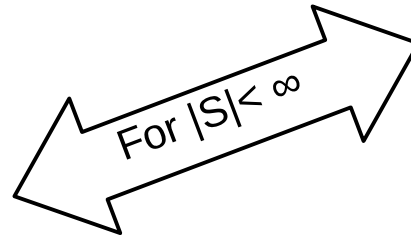
Integer linear program (ILP)

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0/1 Integer linear program

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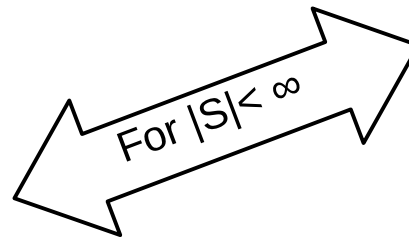
Integer linear program (ILP)

$$\begin{array}{l} \min_{\mathbf{x} \in \{0,1\}^n} \langle \mathbf{c}, \mathbf{x} \rangle \\ \text{s.t.: } A\mathbf{x} \leq \mathbf{b} \end{array}$$

0/1 Integer linear program

$$\begin{array}{l} \min_{\substack{\mathbf{x} \in \mathbb{Z}^n \\ \mathbf{y} \in \mathbb{R}^m}} \langle \mathbf{c}_x, \mathbf{x} \rangle + \langle \mathbf{c}_y, \mathbf{y} \rangle \\ \text{s.t.: } A\mathbf{x} + B\mathbf{y} \leq \mathbf{b} \end{array}$$

Mixed Integer linear program (MILP)



Commercial and open-source MILP Solvers



SCIP

Solving Constraint Integer Programs



MOSEK

FICO® Xpress
Optimization



BARON Solver

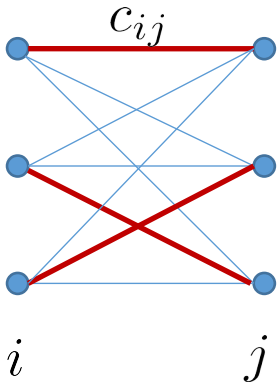


The
math
algori
auto
prob

GLPK (GNU Linear Programming Kit)



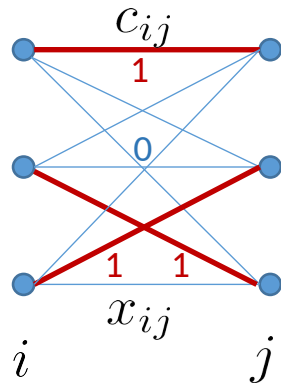
Examples: ILP formulation



linear assignment

c_{ij} - weights

Examples: ILP formulation



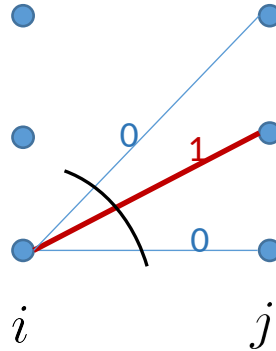
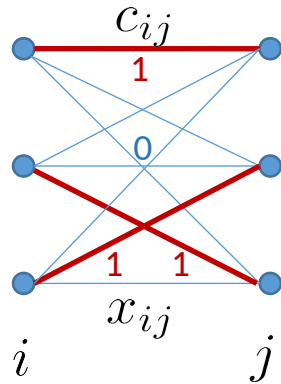
linear assignment

c_{ij} - weights

$x_{ij} \in \{0, 1\}$ - indicator variables

$\sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij}$ - matching weight

Examples: ILP formulation



linear assignment

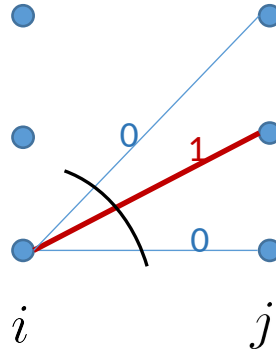
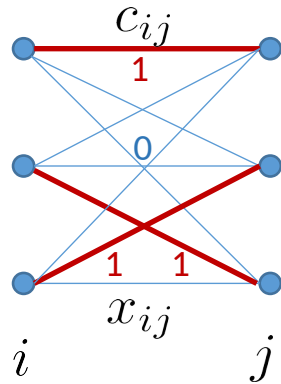
$$i : \sum_{j=1}^n x_{ij} = 1$$

c_{ij} - weights

$x_{ij} \in \{0, 1\}$ - indicator variables

$\sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij}$ - matching weight

Examples: ILP formulation



linear assignment

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$x_{ij} \in \{0, 1\}$ - indicator variables

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$$\begin{aligned} \min_{x \in \{0,1\}^{n \times n}} & \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij} \\ \text{s.t.:} & \sum_{j=1}^n x_{ij} = 1 \quad \forall i \\ & \sum_{i=1}^n x_{ij} = 1 \quad \forall j \end{aligned}$$

Examples: ILP formulation

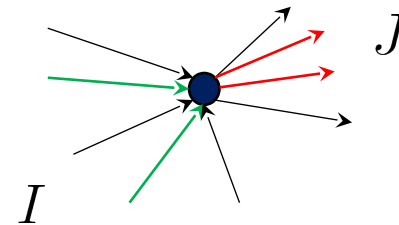
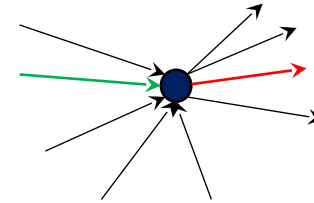
$$\sum_i x_i \leq 1 \quad - \text{at most one}$$

$$\sum_i x_i \geq 1 \quad - \text{at least one}$$

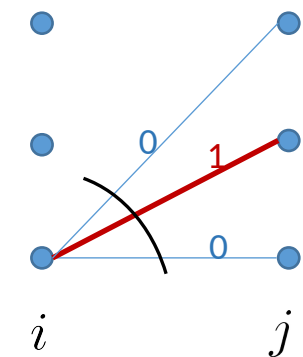
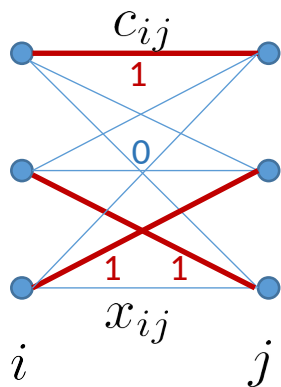
$$\sum_i x_i = 1 \quad - \text{exactly one}$$

$$\sum_i x_i = k \quad - \text{exactly } k$$

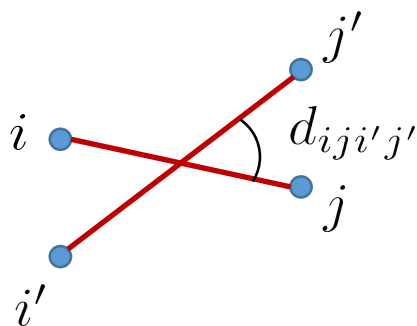
$$\sum_{i \in I} x_i = \sum_{j \in J} x_j \quad - \text{flow conservation}$$



Example: Linearization trick



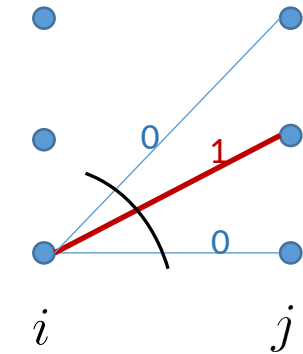
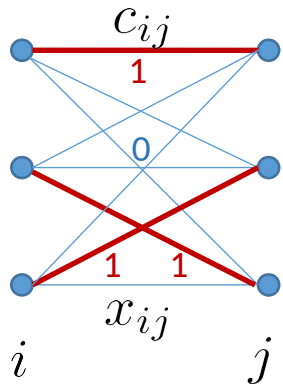
$$i : \sum_{j=1}^n x_{ij} = 1$$



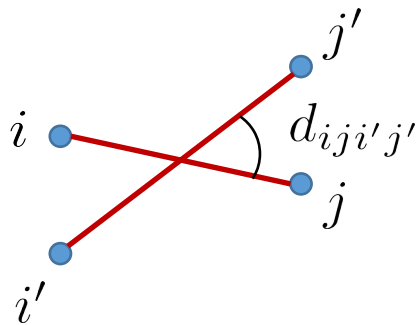
$$\begin{aligned} \min_{x \in \{0,1\}^{n \times n}} & \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij} + \sum_{ij i' j'} d_{ij i' j'} x_{ij} x_{i' j'} \\ \text{s.t.:} & \sum_{j=1}^n x_{ij} = 1 \quad \forall i \\ & \sum_{i=1}^n x_{ij} = 1 \quad \forall j \end{aligned}$$

Quadratic assignment

Example: Linearization trick



$$i : \sum_{j=1}^n x_{ij} = 1$$



$$\min_{x \in \{0,1\}^{n \times n}} \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij} + \sum_{ij i' j'} d_{ij i' j'} x_{ij} x_{i' j'}$$

$$\text{s.t.} : \sum_{j=1}^n x_{ij} = 1 \quad \forall i$$

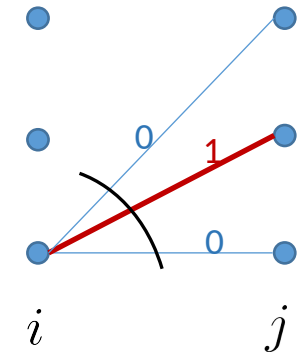
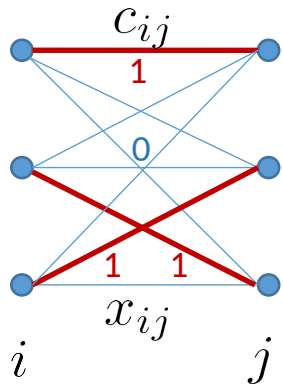
$$\sum_{i=1}^n x_{ij} = 1 \quad \forall j$$

$$y_{ij i' j'} := x_{ij} x_{i' j'}$$

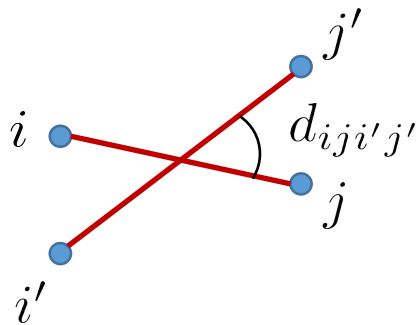
Non-linear
constraint!

Quadratic assignment

Example: Linearization trick



$$i : \sum_{j=1}^n x_{ij} = 1$$

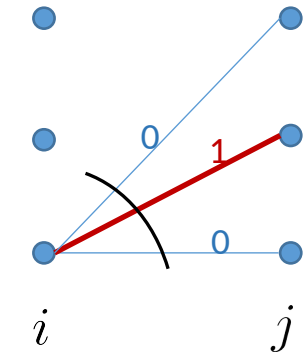
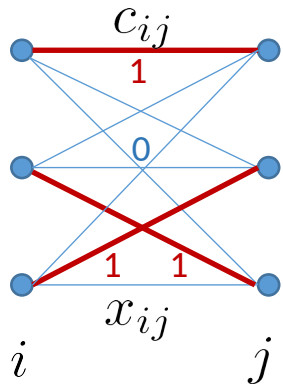


$$\begin{aligned} \min_{x \in \{0,1\}^{n \times n}} & \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij} + \sum_{i,j,i',j'} d_{iji'j'} x_{ij} x_{i'j'} \\ \text{s.t.:} & \sum_{j=1}^n x_{ij} = 1 \quad \forall i \\ & \sum_{i=1}^n x_{ij} = 1 \quad \forall j \end{aligned}$$

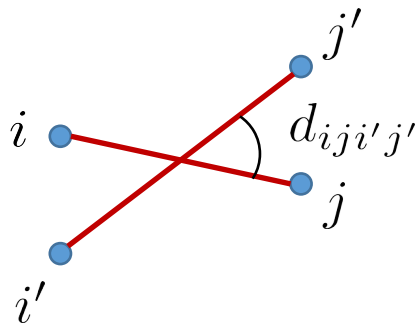
$$\begin{aligned} y_{iji'j'} &:= x_{ij} x_{i'j'} & y_{iji'j'} &\leq x_{ij} \\ & & y_{iji'j'} &\leq x_{i'j'} \\ & \text{Non-linear constraint!} & y_{iji'j'} &\geq x_{ij} + x_{i'j'} - 1 \end{aligned}$$

Quadratic assignment

Example: Linearization trick



$$i : \sum_{j=1}^n x_{ij} = 1$$



$$\min_{x \in \{0,1\}^{n \times n}} \sum_{i=1}^n \sum_{j=1}^n c_{ij} x_{ij} + \sum_{ij i' j'} d_{iji'j'} y_{iji'j'}$$

$$\text{s.t.} : \sum_{j=1}^n x_{ij} = 1 \quad \forall i$$

$$\sum_{i=1}^n x_{ij} = 1 \quad \forall j$$

$$\forall i, j, i', j' :$$

$$y_{iji'j'} \leq x_{ij}$$

$$y_{iji'j'} \leq x_{i'j'}$$

$$y_{iji'j'} \geq x_{ij} + x_{i'j'} - 1$$

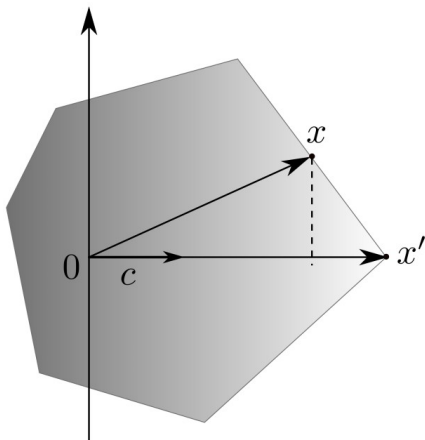
Quadratic assignment

There are better linearizations...

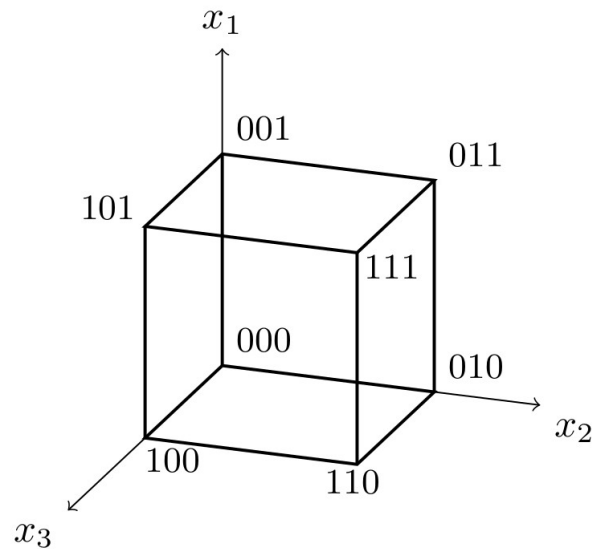
- Integer linear programming:
A universal language for combinatorial problems
- **How off the shelf ILP solvers work**
- What if off the shelf ILP solvers fail?

Geometry of ILP

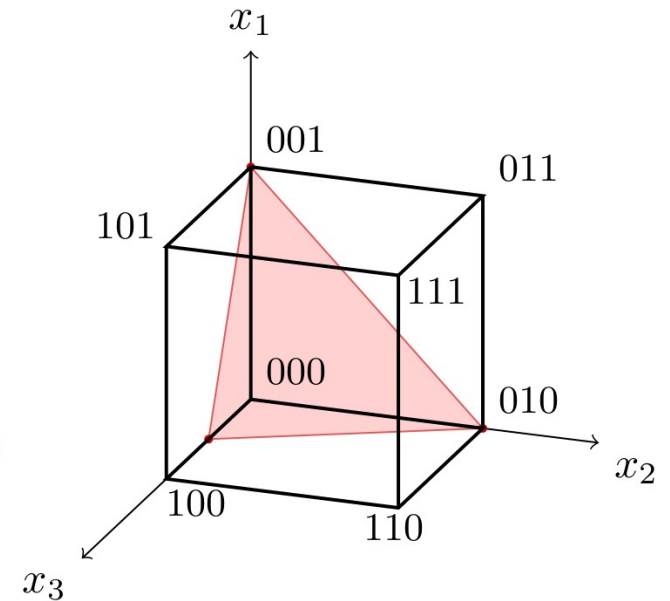
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$$A\mathbf{x} \leq \mathbf{b}$$



$$\{0, 1\}^n$$



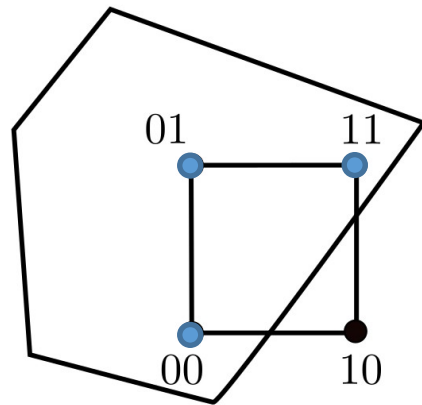
$$\{\mathbf{x} \in \{0, 1\}^n : A\mathbf{x} \leq \mathbf{b}\}$$

Solution = vertex

How MILP solvers work: Linear program (LP) relaxation

$$\begin{aligned} \max_{\mathbf{x} \in \{0,1\}^n} \quad & \langle \mathbf{c}, \mathbf{x} \rangle \\ \text{s.t.:} \quad & A\mathbf{x} \leq \mathbf{b} \end{aligned}$$

Integer linear program

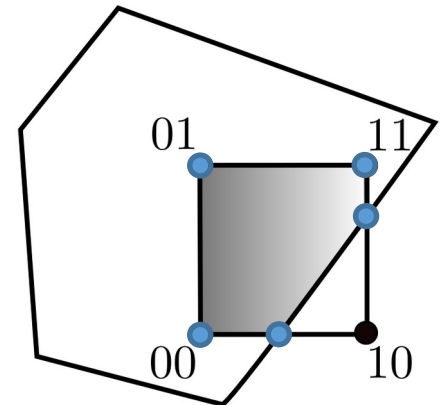


solution = 0/1 vertex

$\leq$

$$\begin{aligned} \max_{\mathbf{x} \in [0,1]^n} \quad & \langle \mathbf{c}, \mathbf{x} \rangle \\ \text{s.t.:} \quad & A\mathbf{x} \leq \mathbf{b} \end{aligned}$$

Integer linear program (LP) relaxation



0/1 solution = vertex

Systematic search: Branch-and-Bound

$$\begin{array}{ll} \max_{\mathbf{x} \in \{0,1\}^7} & (40, \ 60, \ 10, \ 10, \ 3, \ 20, \ 60) \cdot \mathbf{x} \\ \text{s.t. } 100 \geq & (40, \ 50, \ 30, \ 10, \ 10, \ 40, \ 30) \cdot \mathbf{x} \end{array}$$

$$f^{int} := -\infty$$

$$\mathbf{x} = (\tfrac{1}{2}, 1, 0, 0, 0, 0, 1)$$

$$\text{Obj. val.} = 140$$

Solve LP relaxation: f^{LP}

- $f^{LP} < f^{int}$?

No

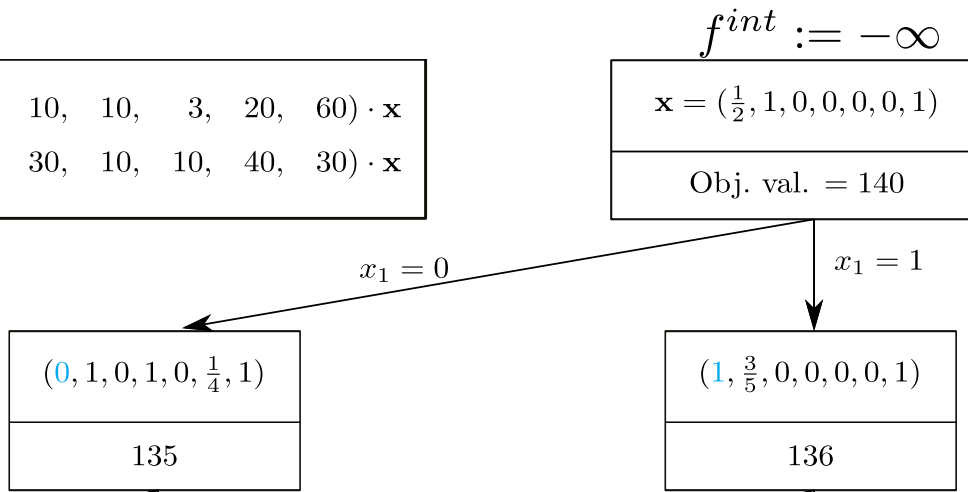
- $x^{LP} \in \{0,1\}^n$?

No

- Branch

Systematic search: Branch-and-Bound

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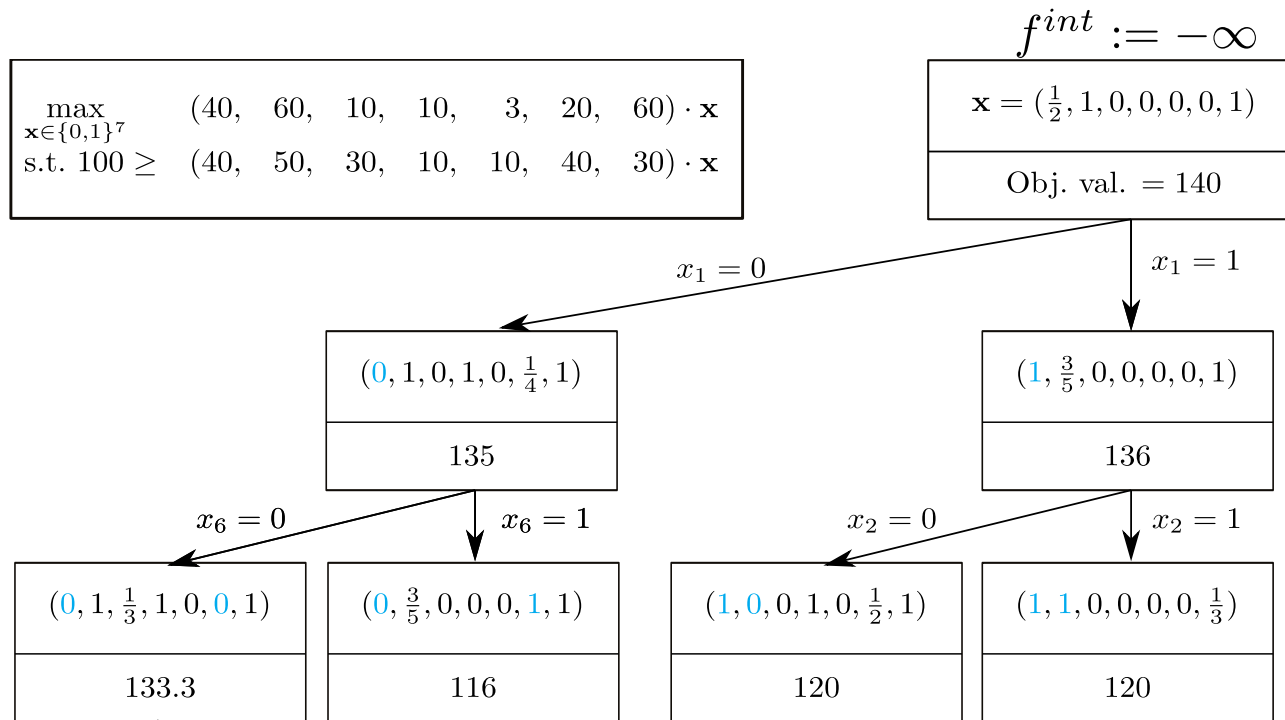
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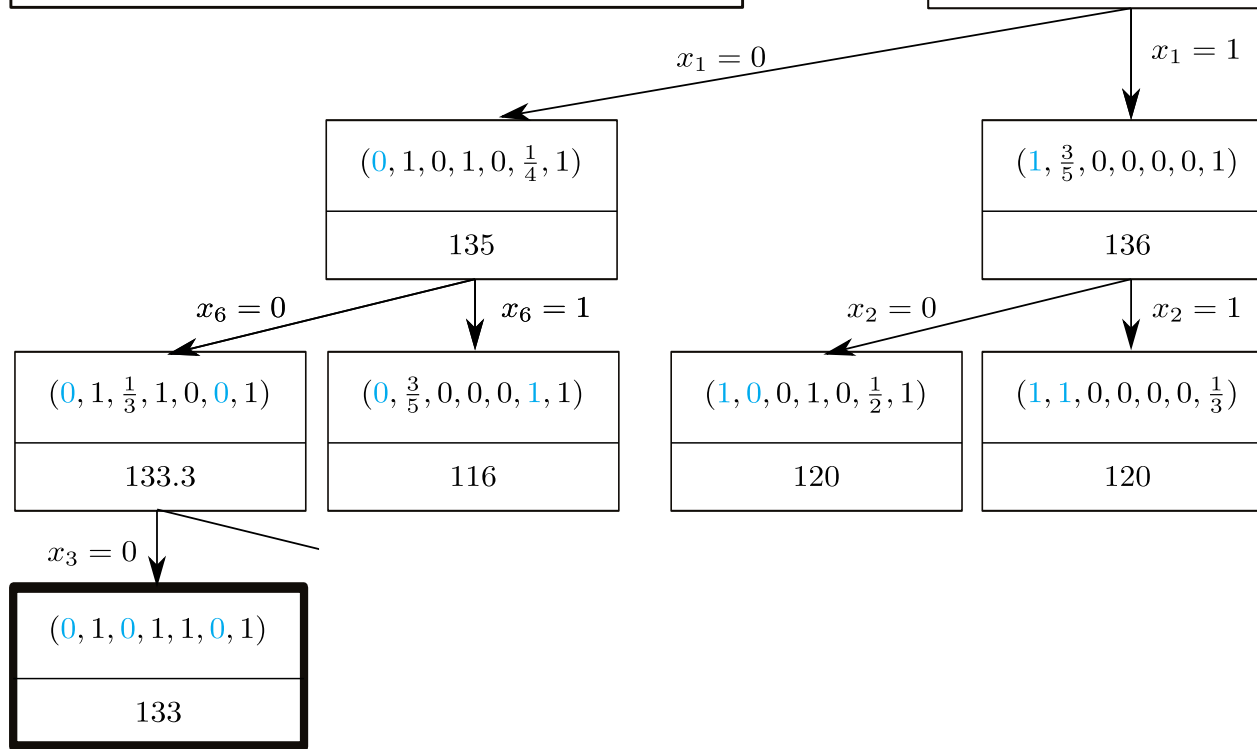
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Systematic search: Branch-and-Bound

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$$f^{int} := 133$$

$$\mathbf{x} = (\frac{1}{2}, 1, 0, 0, 0, 0, 1)$$

$$\text{Obj. val.} = 140$$

Solve LP relaxation: f^{LP}

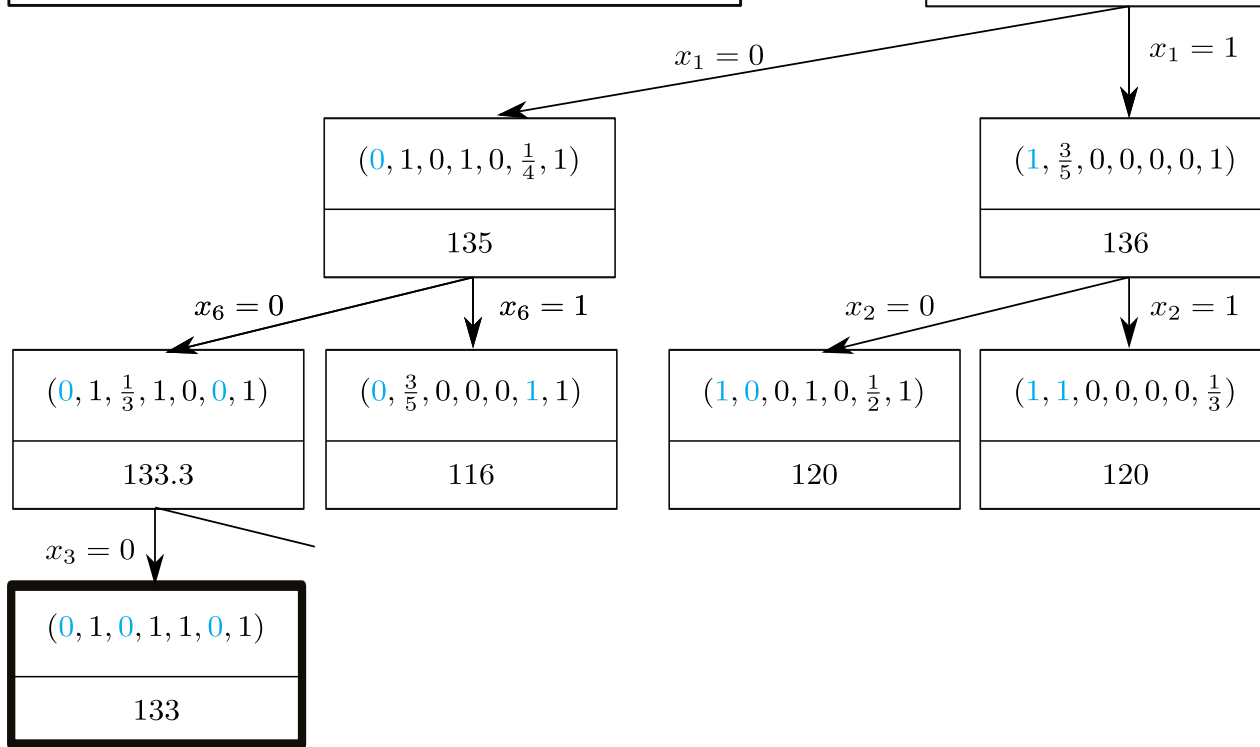
- $f^{LP} < f^{int}$?

No

- $x^{LP} \in \{0,1\}^n$?

Yes: $f^{int} := f^{LP}$

terminate branch



Systematic search: Branch-and-Bound

$$\begin{array}{ll} \max_{\mathbf{x} \in \{0,1\}^7} & (40, 60, 10, 10, 3, 20, 60) \cdot \mathbf{x} \\ \text{s.t.} & 100 \geq (40, 50, 30, 10, 10, 40, 30) \cdot \mathbf{x} \end{array}$$

$$f^{int} := 133$$

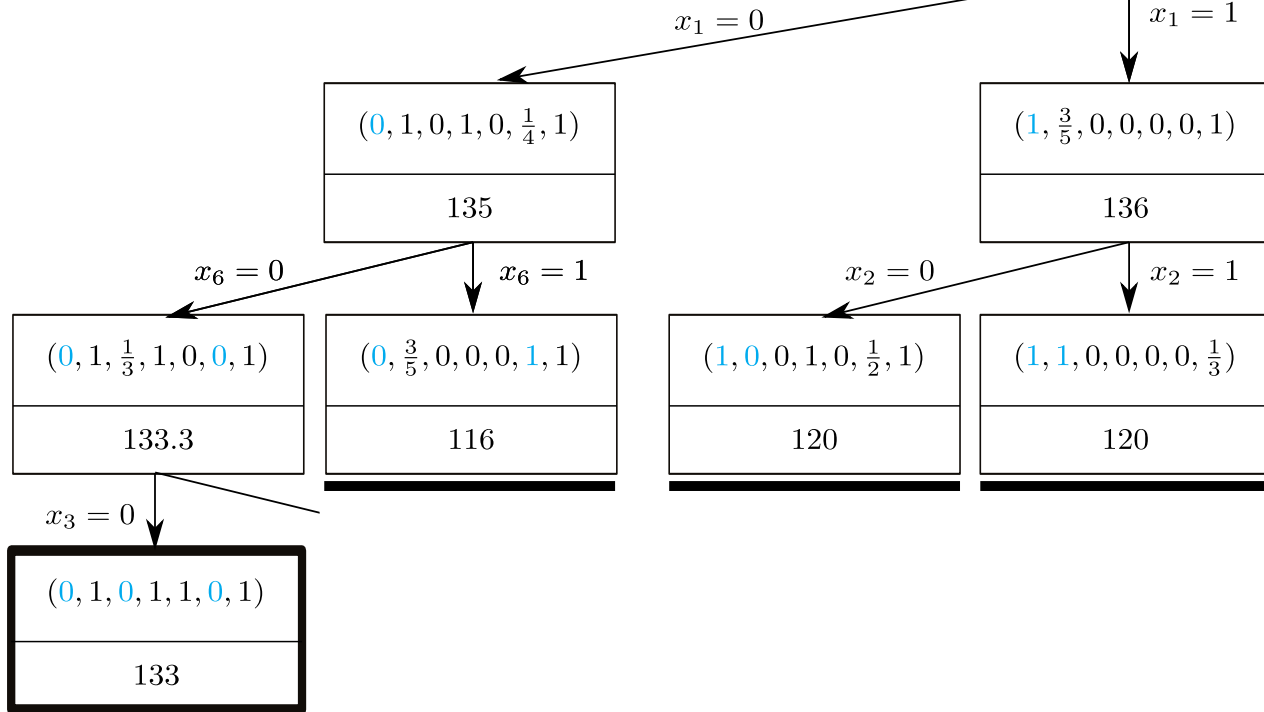
$$\mathbf{x} = (\frac{1}{2}, 1, 0, 0, 0, 0, 1)$$

$$\text{Obj. val.} = 140$$

Solve LP relaxation: f^{LP}

- $f^{LP} < f^{int}$?

Yes: terminate branch



- Update existing leafs
- Branch

Systematic search: Branch-and-Bound

$$\begin{array}{ll} \max_{\mathbf{x} \in \{0,1\}^7} & (40, 60, 10, 10, 3, 20, 60) \cdot \mathbf{x} \\ \text{s.t.} & 100 \geq (40, 50, 30, 10, 10, 40, 30) \cdot \mathbf{x} \end{array}$$

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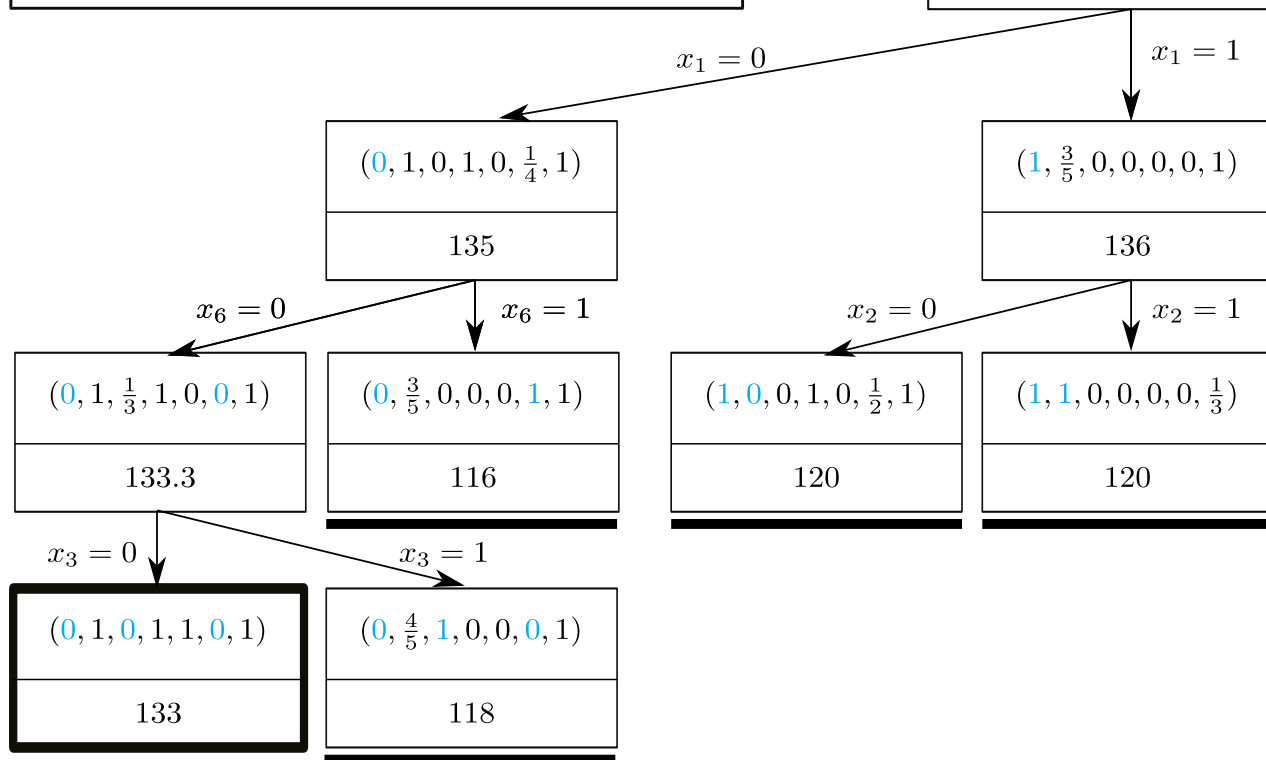
$$\mathbf{x} = (\frac{1}{2}, 1, 0, 0, 0, 0, 1)$$

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Solve LP relaxation: f^{LP}

- $f^{LP} < f^{int}$?

Yes: terminate branch

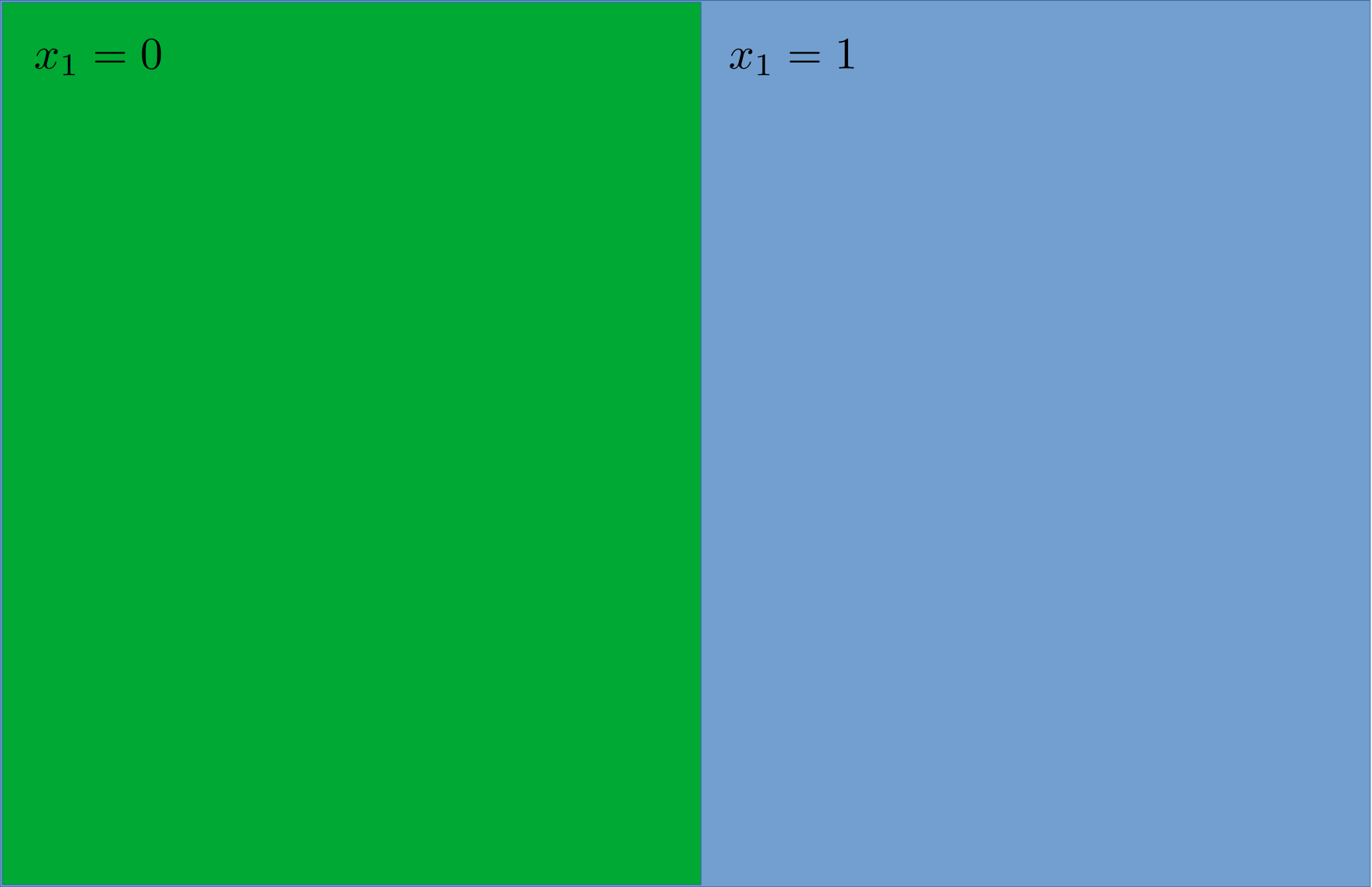


- No leaf to branch
 $\Rightarrow$ Return f^{int}

Systematic search: Branch-and-Bound

None

Systematic search: Branch-and-Bound

$$x_1 = 0$$


$$x_1 = 1$$

Systematic search: Branch-and-Bound

$$x_1 = 0$$

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$$x_2 = 0$$

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$$f^{LP} < f^{int} \text{ or } \mathbf{x} \in \{0, 1\}^n$$

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Systematic search: Branch-and-Bound

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$$f^{LP} < f^{int} \text{ or } \mathbf{x} \in \{0, 1\}^n$$

$$x_1 = 1$$

$$x_2 = 1$$

$$x_3 = 1$$

Systematic search: Branch-and-Bound

$$\begin{array}{ll} \max_{\mathbf{x} \in \{0,1\}^7} & (40, 60, 10, 10, 3, 20, 60) \cdot \mathbf{x} \\ \text{s.t.} & 100 \geq (40, 50, 30, 10, 10, 40, 30) \cdot \mathbf{x} \end{array}$$

$$f^{int} := 133$$

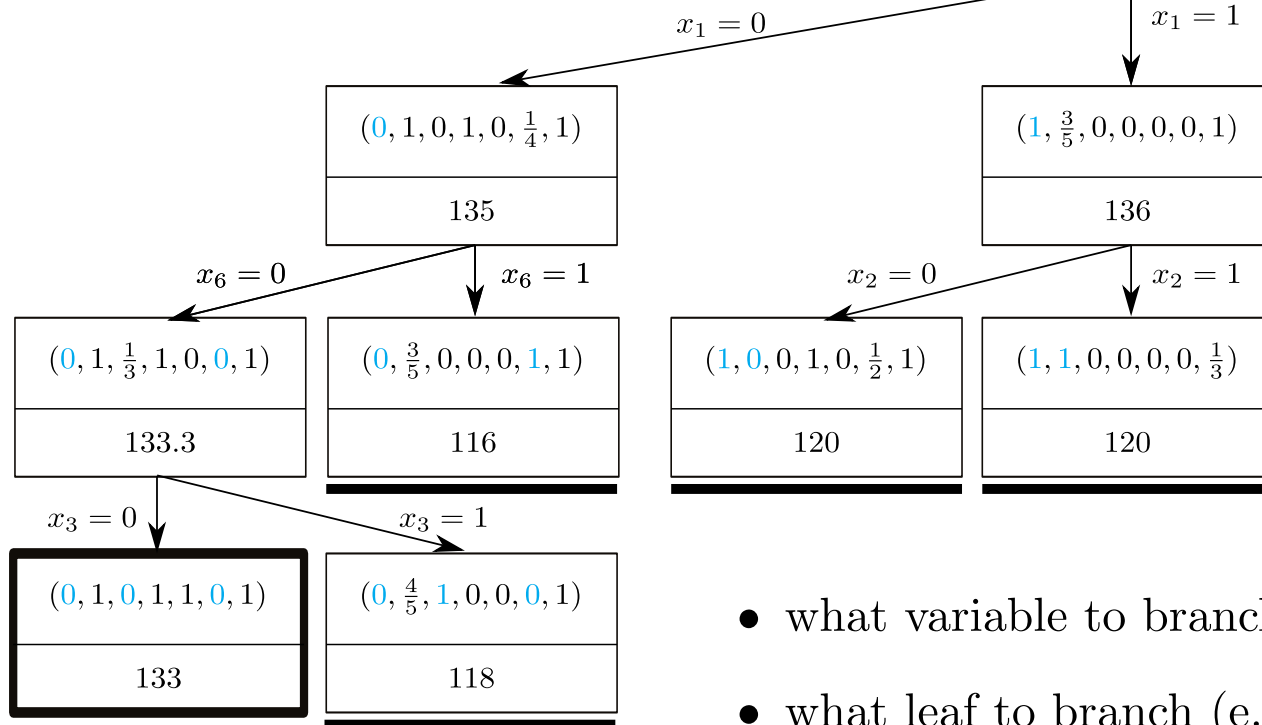
$$\mathbf{x} = (\tfrac{1}{2}, 1, 0, 0, 0, 0, 1)$$

$$\text{Obj. val.} = 140$$

Solve LP relaxation: f^{LP}

$$\bullet f^{LP} < f^{int} ?$$

Yes: terminate branch



• No leaf to branch
 $\Rightarrow$ Return f^{int}

- what variable to branch on (e.g., closest to 0.5)
- what leaf to branch (e.g., bfs/dfs)
- efficient warm start for branching LPs needed
- additional usage of primal heuristics for better f^{int}

MILP Solvers: **Presolve**, Cutting Planes, Heuristics

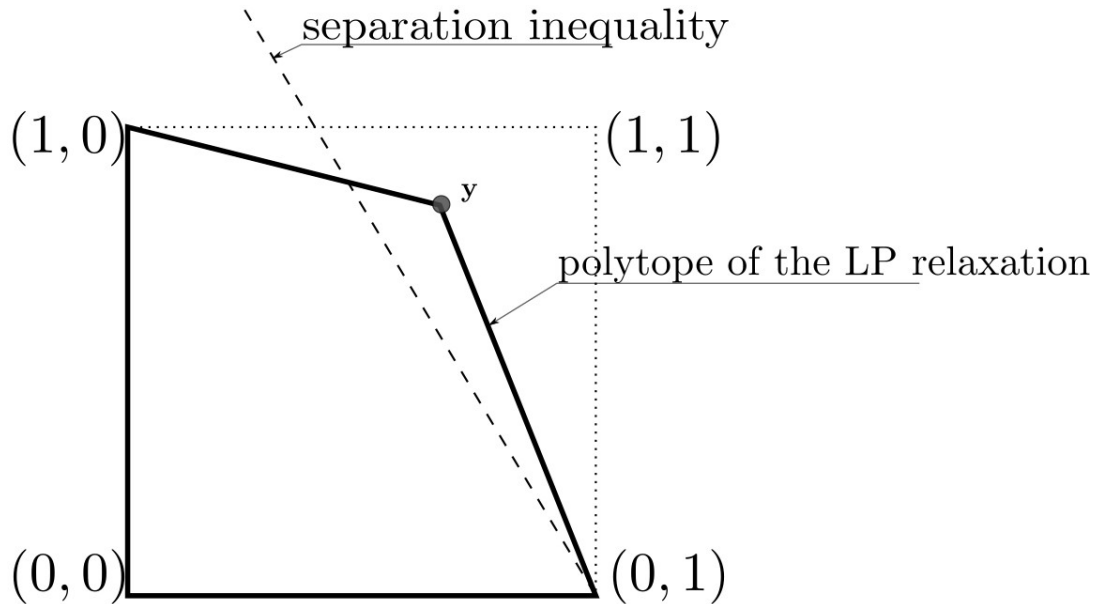
$$x_i \in \{0, 1\}, \quad 2x_1 + 2x_2 \leq 1 \quad \Rightarrow \quad 2x_1 + 2x_2 \leq \frac{1}{2} \quad \Rightarrow \quad x_1 = x_2 = 0$$

MILP Solvers: Presolve, Cutting Planes, Heuristics

$$x_i \in \{0, 1\}, \quad 2x_1 + 2x_2 \leq 1 \quad \Rightarrow \quad 2x_1 + 2x_2 \leq \frac{1}{2} \quad \Rightarrow \quad x_1 = x_2 = 0$$

- Fixing variables: $x_i = 0$
- Removing unnecessary constraints
- Identify infeasibility of constraints: $f^{LP} < f^{int}$
- Logical implications $x_1 = 0 \Rightarrow x_2 = 1$
- Constraints tightening

MILP Solvers: Presolve, Cutting Planes, Heuristics



$$6x_1 + 5x_2 + 7x_3 + 4x_4 + 5x_5 \leq 15$$

LP solution: $x_1 = 0$, $x_2 = 1$, $x_3 = x_4 = x_5 = 3/4$

Note: $7 + 4 + 5 = 16 > 15 \Rightarrow x_3 + x_4 + x_5 \leq 2$

$3/4 + 3/4 + 3/4 = 9/4 > 2 \Rightarrow$ LP solution is cut off

MILP Solvers: Presolve, Cutting Planes, Heuristics

$$\underbrace{(x_1, x_2, \dots, x_{i_1}, \dots, x_{i_2}, \dots, x_{i_3}, \dots, x_n)}_{\text{fixed}}$$

Optimize over x_i , $i \in I$:

- Random I
- Based on ≥ 2 solutions:
 $(1, 0, 0, 1)$
 $(1, 1, 0, 0)$

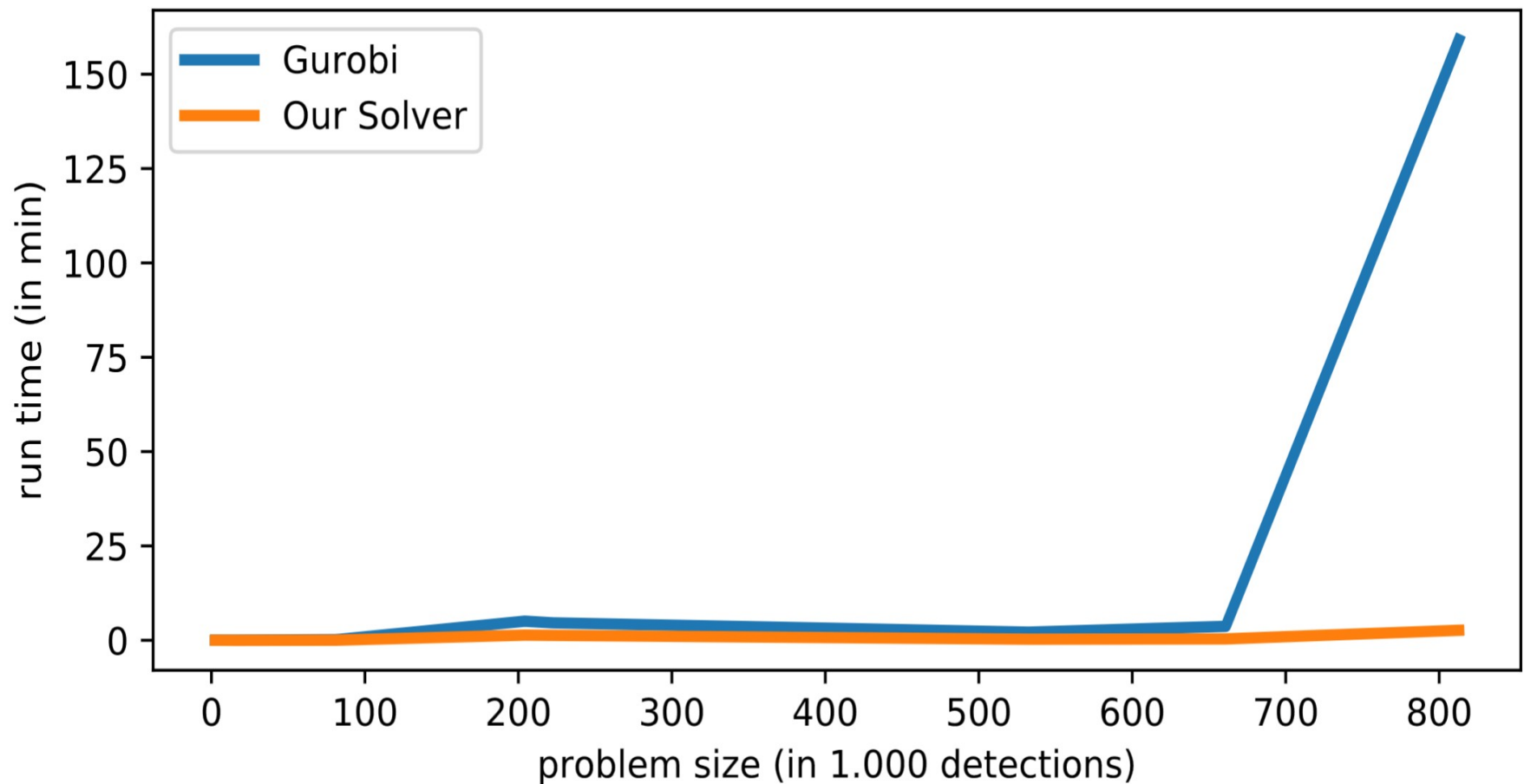
MILP Solvers: Art of problem formulation

- ILP formulation/ LP relaxation
- LP solver selection (primal/dual simplex, interior point)
- Powerful (facet-defining) cutting planes
- Variable pricing (dual to cutting planes)

However...

- Integer linear programming:
A universal language for combinatorial problems
- How off the shelf ILP solvers work
- **What if off the shelf ILP solvers fail?**

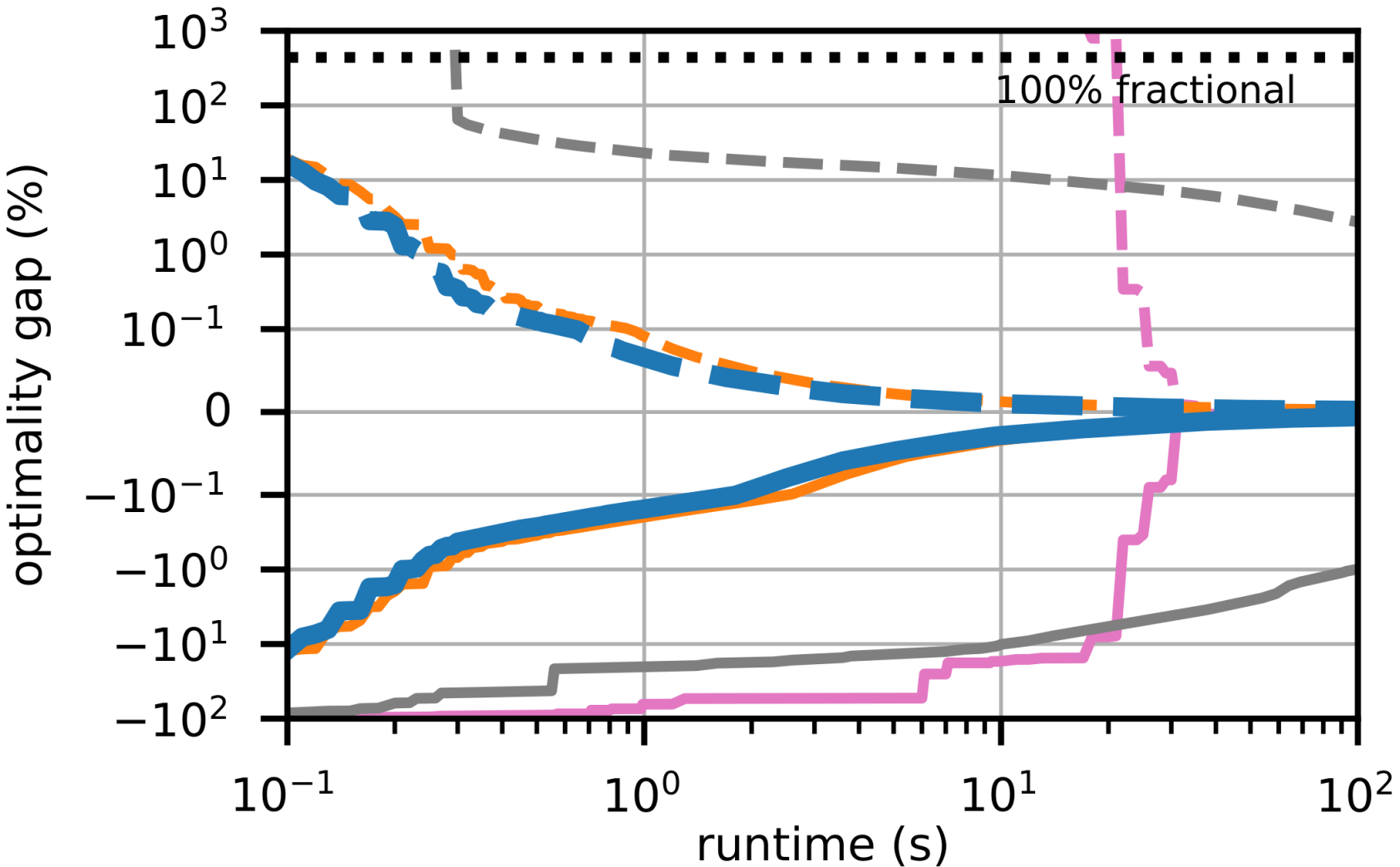
MILP Solver too slow: Reasons



- General LP solver too slow
- Branch-and-bound tree too large:
 - primal heuristic too general/weak

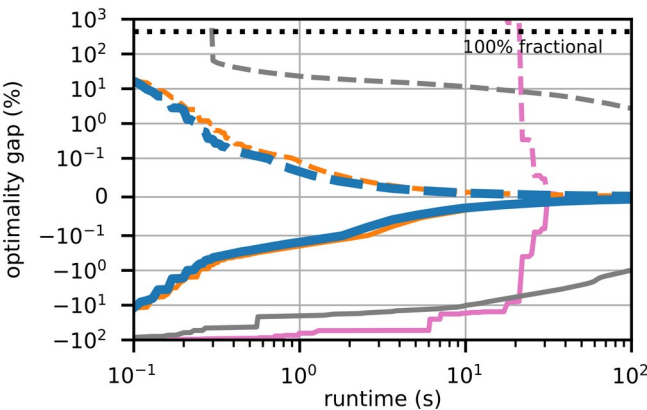
Specialized combinatorial solvers

- First-order non-smooth convex optimization instead of Interior point/simplex :



Specialized combinatorial solvers

- First-order non-smooth convex optimization instead of Interior point/simplex :

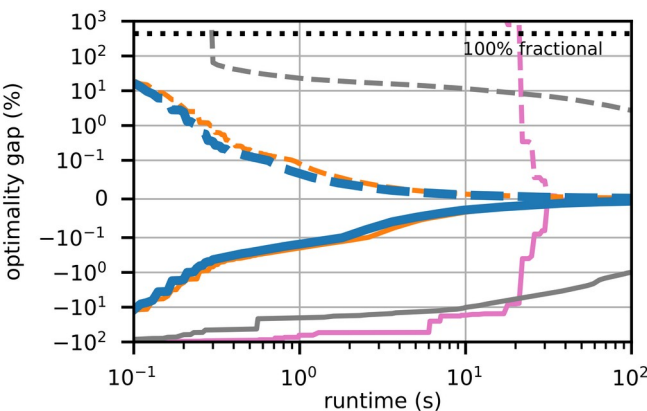


$$\min_{\substack{\mathbf{x} \in [0,1]^n \\ A\mathbf{x}=\mathbf{b}}} \langle \mathbf{c}, \mathbf{x} \rangle = \max_{\boldsymbol{\lambda}} \underbrace{\min_{\mathbf{x} \in [0,1]^n} \langle \mathbf{c} + A^\top \boldsymbol{\lambda}, \mathbf{x} \rangle - \langle \boldsymbol{\lambda}, \mathbf{b} \rangle}_{\text{concave non-smooth}}$$

$\mathbf{c} + A^\top \boldsymbol{\lambda}^*$ - reduced costs
more informative

Specialized combinatorial solvers

- First-order non-smooth convex optimization instead of Interior point/simplex :



$$\min_{\substack{\mathbf{x} \in [0,1]^n \\ A\mathbf{x}=\mathbf{b}}} \langle \mathbf{c}, \mathbf{x} \rangle = \max_{\boldsymbol{\lambda}} \underbrace{\min_{\mathbf{x} \in [0,1]^n} \langle \mathbf{c} + A^\top \boldsymbol{\lambda}, \mathbf{x} \rangle - \langle \boldsymbol{\lambda}, \mathbf{b} \rangle}_{\text{concave non-smooth}}$$

$\mathbf{c} + A^\top \boldsymbol{\lambda}^*$ - reduced costs
more informative

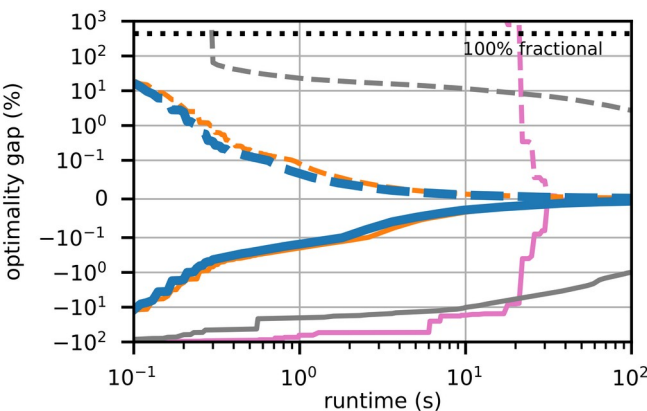
- **Dedicated** primal heuristics:

- Randomized greedy with reduced costs

$$\mathbf{x}^* \approx \min_{\substack{\mathbf{x} \in \{0,1\}^n \\ A\mathbf{x}=\mathbf{b}}} \langle \mathbf{c} + A^\top \boldsymbol{\lambda}, \mathbf{x} \rangle$$

Specialized combinatorial solvers

- **First-order non-smooth convex optimization** instead of **Interior point/simplex** :



$$\min_{\substack{\mathbf{x} \in [0,1]^n \\ A\mathbf{x}=\mathbf{b}}} \langle \mathbf{c}, \mathbf{x} \rangle = \max_{\boldsymbol{\lambda}} \underbrace{\min_{\mathbf{x} \in [0,1]^n} \langle \mathbf{c} + A^\top \boldsymbol{\lambda}, \mathbf{x} \rangle - \langle \boldsymbol{\lambda}, \mathbf{b} \rangle}_{\text{concave non-smooth}}$$

$\mathbf{c} + A^\top \boldsymbol{\lambda}^*$ - reduced costs
more informative

- **Dedicated** primal heuristics:

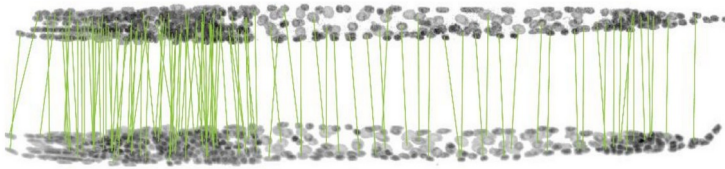
- Randomized greedy with reduced costs

- Local search

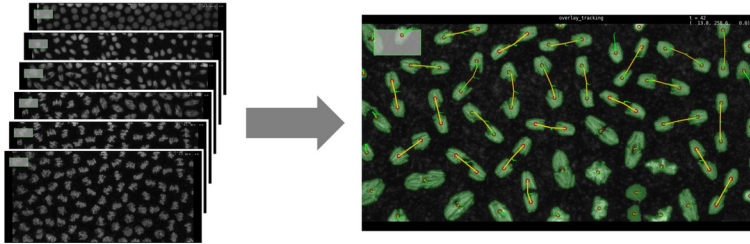
$$\mathbf{x}^* \approx \min_{\substack{\mathbf{x} \in \{0,1\}^n \\ A\mathbf{x}=\mathbf{b}}} \langle \mathbf{c} + A^\top \boldsymbol{\lambda}, \mathbf{x} \rangle$$

$$\langle \mathbf{c}, \mathbf{x}^{t+1} \rangle \leq \langle \mathbf{c}, \mathbf{x}^t \rangle$$

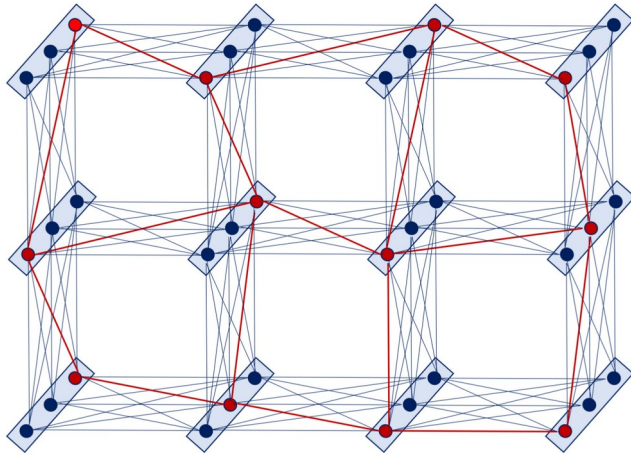
Specialized combinatorial solvers: Applications



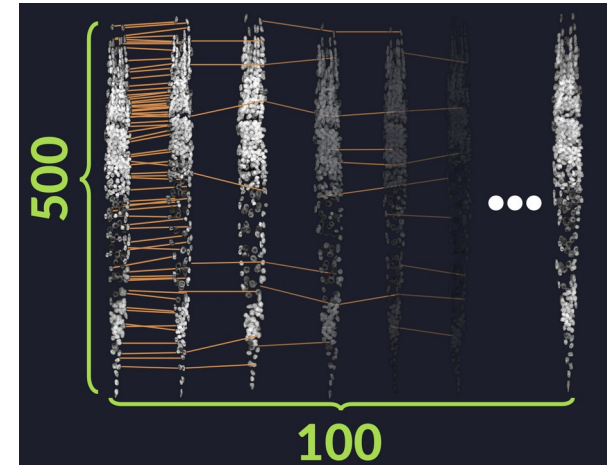
Quadratic assignment



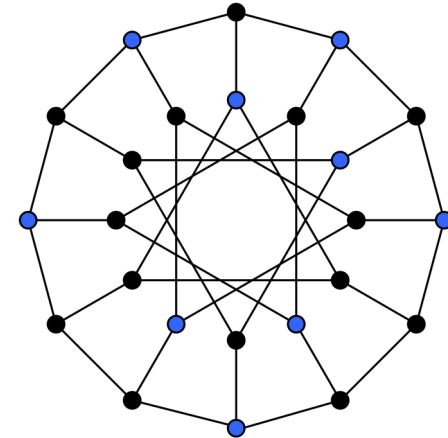
Cell tracking



Discrete labeling



Multi-graph matching



Maximum weight independent set

Want to learn more?

Compact course in WiSe 2025:

Sep. 29 – Oct. 10

More information:



<https://hci.iwr.uni-heidelberg.de/content/optimization-machine-learning-WiSe25>

Applied Combinatorial Optimization

or Combinatorial Optimization for Artificial Intelligence

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June 6, 2025