## Intro to the OpenCV Library

for Computer Vision lectures and Introduction to CV and other CV lab classes

(some slides are cc from 'opencv 3.0' Kirill Kornyakov, Itseez)

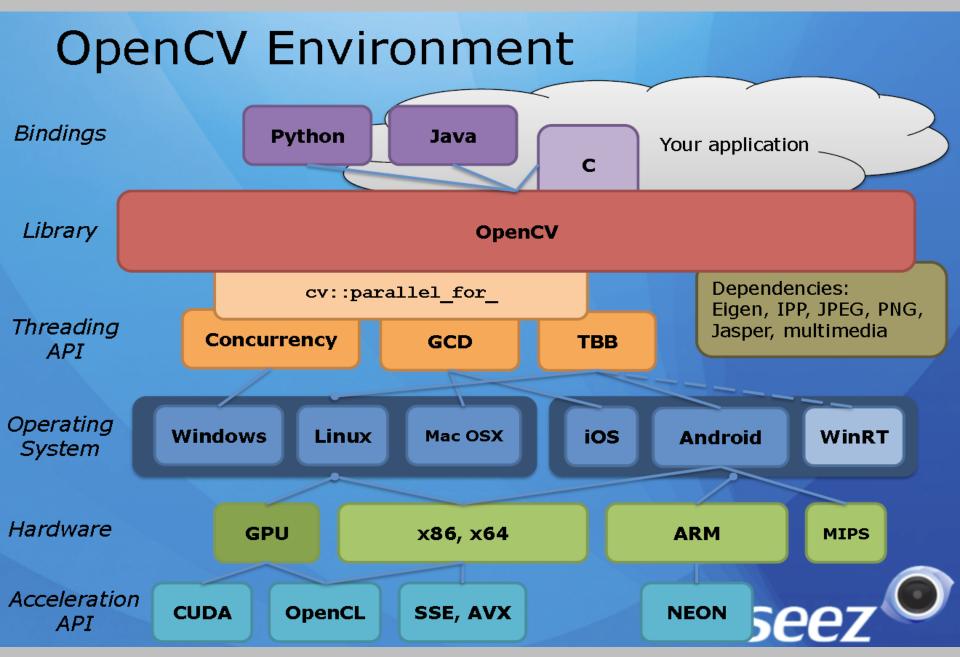
#### Topics

1.Why
 2.What
 3.Install
 4.Example Project
 5.Your Task
 6.Your Questions

## Why OpenCV?

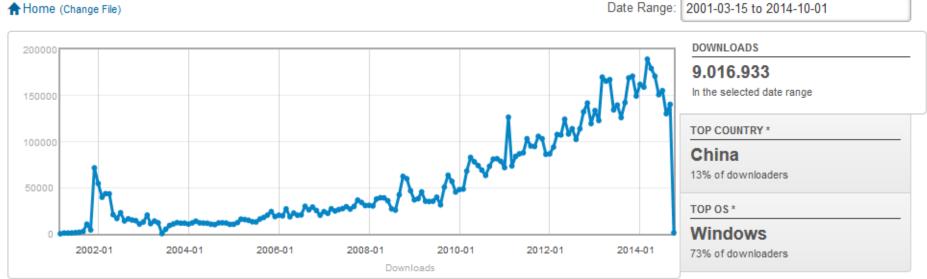
- 1. 2,500+ algorithms and functions
- 2. Cross-platform, portable API
- 3. Real-time performance
- 4. Liberal BSD license
- 5. fast and regular updates





The OpenCV Library

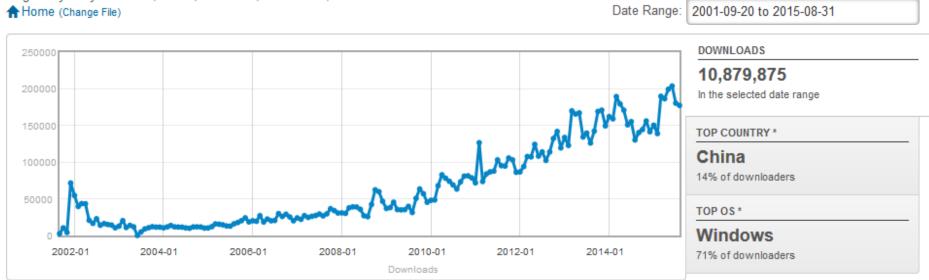
### History



Brought to you by: akamaev, alalek, ashishkov, asmorkalov, and 6 others

Intel  $\rightarrow$  2001 open src, 2008: Willow Garage, Itseez, 2010: Nvidia

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## What? core module tutorials:



Mat - The Basic Image Container

How to scan images, lookup tables and time measurement with OpenCV

Mask operations on matrices

Adding (blending) two images using OpenCV



**OpenCV** forever!

Changing the contrast and brightness of an image!



Random generator and text with OpenCV

**Discrete Fourier Transform** 



File Input and Output using XML and YAML files

#### The OpenCV Library

### What? imgproc module tutorials:

Smoothing Images **Eroding and Dilating** More Morphology Transformations Image Pyramids **Basic Thresholding Operations** Making your own linear filters! Adding borders to your images Sobel Derivatives Laplace Operator Canny Edge Detector Hough Line Transform Hough Circle Transform Remapping Affine Transformations

**Histogram Equalization Histogram Calculation** Histogram Comparison **Back Projection Template Matching** Finding contours in your image Convex Hull **Creating Bounding boxes** and circles for contours Creating Bounding rotated boxes and ellipses for contours Image Moments Point Polygon Test

# What? Other modules:

Highgui: Adding a Trackbar to our applications! Video Input with OpenCV and similarity measurement Creating a video with OpenCV

calib3d: Camera calibration

#### ml:

Introduction to Support Vector Machines Support Vector Machines for non-lin. Separable Data feature2d: Harris corner detector Shi-Tomasi corner detector Creating your own corner detector Detecting corners location in subpixeles **Feature Description** Feature Matching with FLANN Features2D + Homography to find a known object Detection of planar objects

objdetect: Cascade Classifier

```
int main(int argc, char** argv)
{
  Mat img = imread(argv[1], 1);
   imshow("", img);
  waitKey();
   return 0;
                       Jello
World!
}
```

```
int main(int argc, char** argv)
ł
  Mat img, gray;
   img = imread(argv[1], 1);
   imshow("original", img);
   cvtColor(img, gray, COLOR BGR2GRAY);
   GaussianBlur(gray, gray, Size(7, 7),
                1.5);
   Canny(gray, gray, 0, 50);
   imshow("edges", gray);
   waitKey();
   return 0;
```



#### Threshold:

Mat emptyPixImg = GrayImg < 1;</pre>

#### Image from (Camera- or) Directory-stream:

VideoCapture cap("TextureImages/Texture\_%02d\_inpaint.png");
Mat Img;
cap >> Img;

#### **Create a 2D-Gaussian:**

pointer work to speed up inner loops:

```
(1)
int** iim = new int*[h];
for (y=0; y<h; y++)</pre>
{ iim[y] = IntegralImg.ptr<int>(y);
int diffy = 2*(iim[y][x+dx] - iim[y][x-dx]) +
                iim[y-dy][x-dx] - iim[y-dy][x+dx] +
                iim[y+dy][x-dx] - iim[y+dy][x+dx];
(2)
float *pCR, *pCRData = (float*) CorrResult.data;
*pCR = pCRData + y*w;
for ( int x = TemplateWidth; x < w-TemplateWidth; x++ )</pre>
  pCR[x] = ssd; // write ssd result to result image
```

### How?

- 1. Home: opencv.org
- 2. Documentation: docs.opencv.org
- 3. Q&A forum: answers.opencv.org
- 4. Report issues: code.opencv.org
- 5. Develop: https://github.com/Itseez/opencv

### How? Install (linux):

- 1. download:https://github.com/Itseez/ opencv/archive/3.0.0.zip
- run Cmake(gui), check/install add-ons and configure until all problems have gone generate
- 3. make
- 4. sudo make install
- 5. setup your ide
- 6. run example

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now:

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### Our plans

- 1.Set up development environment and make a simple segmentation program.
- 2. You are free to use opency and other example code you find,
- 3. but have to
  - put it all together on your own
  - cite your source in a comment.
- 4.Good C++ coding style and a lot of comments!
- 5.Send your results the day before the next task starts to holger.heidrich, first task within 13 days.
- 6.Send source code and header files (no project files) as well as input (if not given) and result images.
- 7.Your code must compile without errors on Win and Linux systems (i.e. avoid Win-specific code).

#### Your first task: superpixel & colour reduction

- 1.Install OpenCV with debug libs on your system.
- 2.In a given colour Image, find "superpixel" regions:
  - calculate the magnitude of the colour gradient (x+y direction)
  - put them (together with pixel number) in a priority queue
  - (1) pop lowest gradient pixel
  - 4-connect the current pixel to all neighbours with colour distance lower a given  $\Delta$  (changeable by slider)
  - remove all connected pixels from the priority queue
  - if priority queue not empty go to (1)
  - colour each region with its mean colour
  - output the resulting image
  - discuss problems and possible refinements of this algorithm

Hint:

Search opencv\samples\cpp\\*.cpp containing keywords you need (gradient, region, mask ...) see also core module tutorials

#### Credits:

- no compilation errors,
- solves the task,
- hand in in time
- $\rightarrow$  1 Point out of min. 8 you need to pass the CV1 exercise course.

The exercise is part of the exam; if you got at least 8 points the questions that regard the exercise will concentrate around what you did, otherwise they will cover the whole set of exercise tasks. )