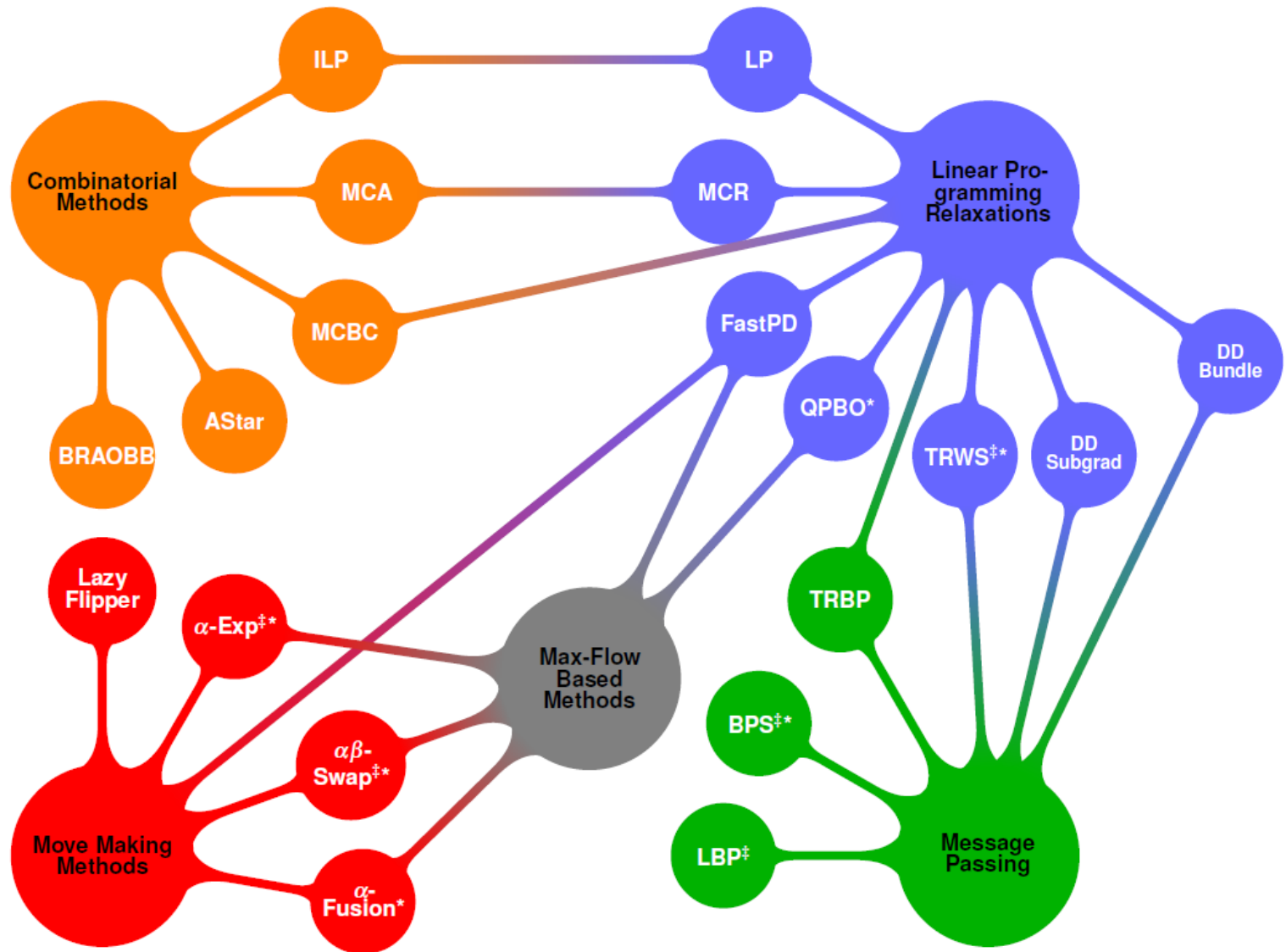


# Image Segmentation with Markov Random Fields (Part 1)

Carsten Rother

- Recap
- Higher-Order Models in Computer Vision
- Image Segmentation with Markov Random Fields

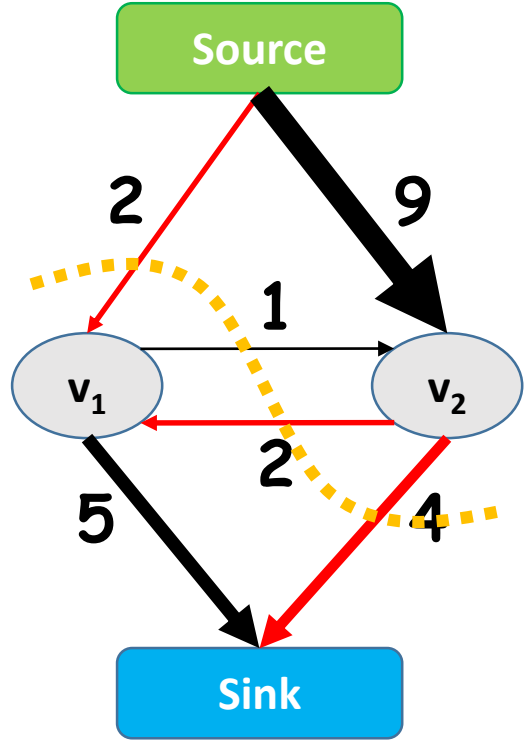
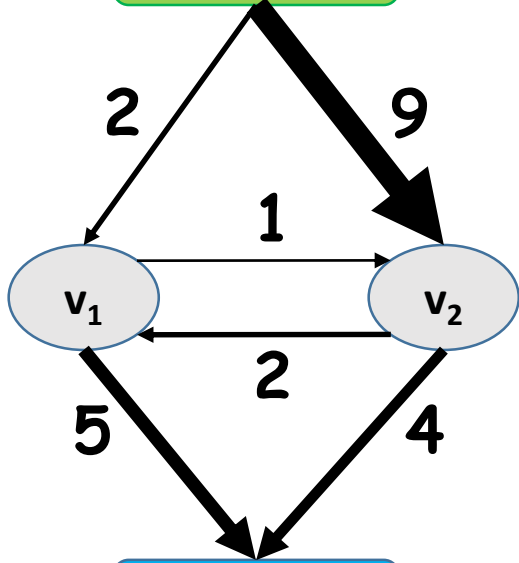
# Recap: Optimization in Markov Random Fields



# Recap: Visualization & cut



How much water can you push through?



The minimum cut is defined by the saturated edges of the maximum flow.

# Recap: Alpha-Expansion: visually

- Variables take label  $\alpha$  or retain current label

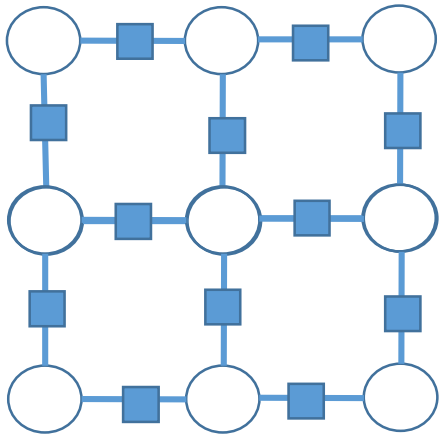


Status: Expansion of Sky to Tree



[Boykov , Veksler and Zabih 2001]

# Recap: Examples: Order

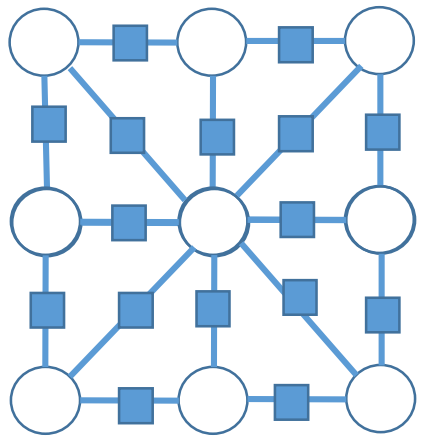


**4-connected;  
pairwise MRF**

$$E(\mathbf{x}) = \sum_{i,j \in N_4} \theta_{ij}(x_i, x_j)$$

Order 2

“Pairwise energy”



**higher(8)-connected;  
pairwise MRF**

$$E(\mathbf{x}) = \sum_{i,j \in N_8} \theta_{ij}(x_i, x_j)$$

Order 2

**Higher-order RF**

$$E(\mathbf{x}) = \sum_{i,j \in N_4} \theta_{ij}(x_i, x_j) + \theta(x_1, \dots, x_n)$$

Order n

“higher-order energy”

# Recap: Higher-Order Optimization

## Usage:

- “Window-based”
  - Image Restoration (de-noising, de-convolution) (better local model for texture and images)
  - Depth from Stereo, curvature model for surfaces and segmentation
  - Semantic Segmentation ( $P^n$  Potts, Curvature)
- “Image-wide”
  - Connectivity of a segmentation or surface
  - Image Restoration (de-noising, de-convolution) (better global model texture and images)
  - Semantic Segmentation (co-occurrence statistic)

## Optimization strategies:

- Re-write higher-order energy as a pairwise energy
- Higher-order Message Passing
- Problem de-composition
- Etc.

More likely a tennis ball than a lemon



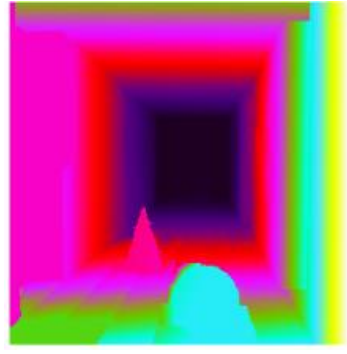
# Recap: "Window-based": Depth from Stereo



Left stereo image

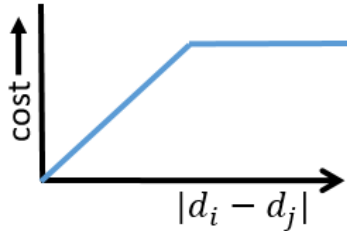


Depth map (color coded) using pairwise prior

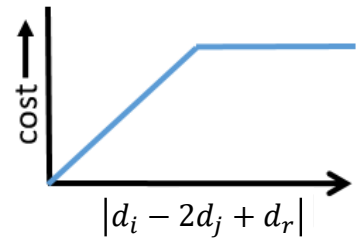


Depth map (color coded) using 3-pixel prior

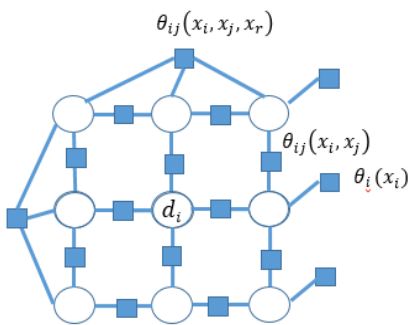
$$\theta(d_i, d_j) = \min(|d_i - d_j|, \tau)$$



$$\theta_{ijr}(d_i, d_j, d_r) = \min(|d_i - 2d_j + d_r|, \tau)$$



Robust curvature measure



$$E(x) = \sum_i \theta_i(x_i) + \sum_{i,j \in N_4} \theta_{ij}(x_i, x_j) + \sum_{i,j,r \in N} \theta_{ijr}(x_i, x_j, x_r)$$

$x_i \in \{1, \dots, D\}$

[Woodford, PAMI et al. 2009]



# Recap: Optimization (binary case)

- In general we cannot re-write

$$\theta(x_i, x_j, x_r) \text{ as } \theta(x_i, x_j) + \theta(x_i, x_r) + \theta(x_j, x_r)$$

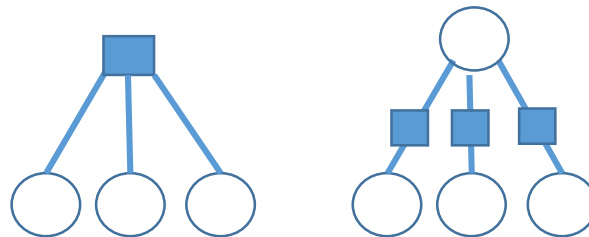
such that they are the same for all values of  $(x_i, x_j, x_r)$

- Let us write:

$$\begin{aligned} \theta(x_i, x_j, x_r) &= \theta_{111}x_ix_jx_r + \theta_{110}x_ix_j(1 - x_r) + \theta_{100}x_i(1 - x_j)(1 - x_r) + \dots \\ &= ax_ix_jx_r + \underbrace{bx_ix_j + cx_ix_r + \dots + d} \end{aligned}$$

Quadratic polynomial are  
standard pairwise terms

- The idea is to transform the 3rd order into many pairwise terms  
(there are many possible methods, we discuss one)



# Recap: Optimization (binary case)

Transformation by “substitution”

$$f(x_1, x_2, x_3) = ax_1x_2x_3 + bx_1x_2 + cx_2x_3 + \dots$$

$$x_i \in \{0,1\}$$

$a, b, c$  are constant

Define auxiliary function:

$$D(x_1, x_2, z) = x_1x_2 - 2x_1z - 2x_2z + 3z \quad z \in \{0,1\}$$

It is (check yourself)

$$D(x_1, x_2, z) = 0 \text{ if } x_1x_2 = z$$

$$D(x_1, x_2, z) > 0 \text{ if } x_1x_2 \neq z$$

Apply Substitution:

$$f(x_1, x_2, x_3) = \min_z g(x_1, x_2, x_3, z) = azx_3 + bz + cx_2x_3 + \dots + K D(x_1, x_2, z)$$

when  $K$  is very large then  $x_1x_2 = z$

Optimization problem:

$$\min_{x_1, x_2, x_3} f(x_1, x_2, x_3) = \min_{x_1, x_2, x_3, z} g(x_1, x_2, x_3, z)$$

Problems:

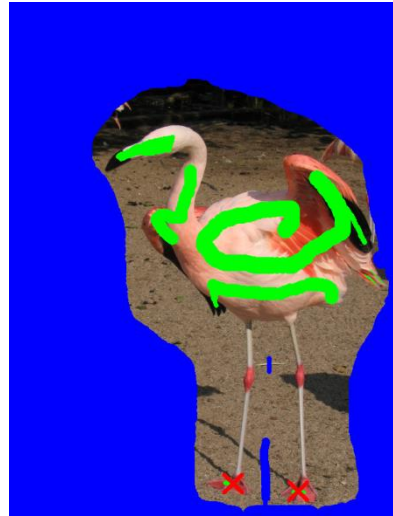
- Does not work well in practice (see [Ishikawa CVPR '09])
- Function  $D$  is **non-submodular** and “ $K$  enforces this strongly”

[Rosenberg '75, Boros and Hammer '02, Ali et al. ECCV '08]

- Recap
- Higher-Order Models in Computer Vision
- Image Segmentation with Markov Random Fields

# “Image-wide”: Connectivity of Segmentation

Foreground object must be connected:



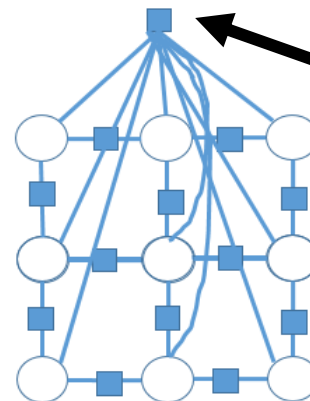
User input



Standard MRF



with connectivity



Check if the segmentation is connected?

[Vicente et al. '08]

# Global-Image Prior



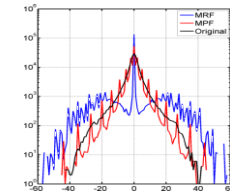
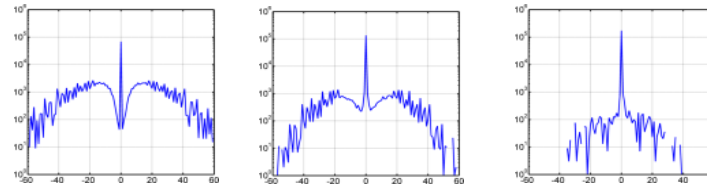
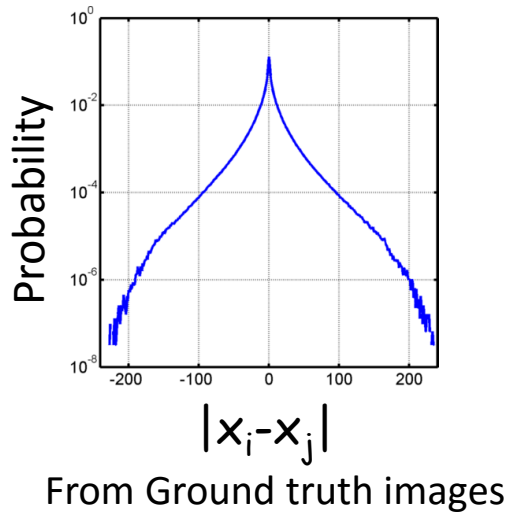
Ground truth Noisy input



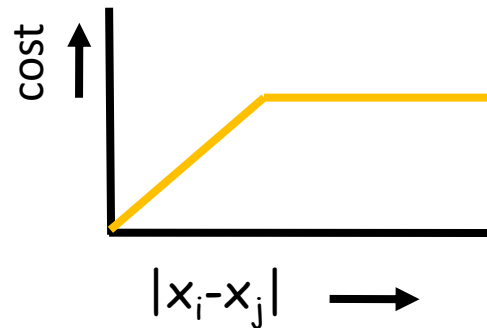
Results: increased pairwise strength



Image has red curve statistics



Introduce a global term,  
which controls the  
global statistic for  $|x_i - x_j|$



[Woodford et. al. ICCV '09]

# $P^n$ Potts Model

## Example: Image Segmentation

$$E(X) = \sum_i c_i x_i + \sum_{i,j} d_{ij} |x_i - x_j|$$

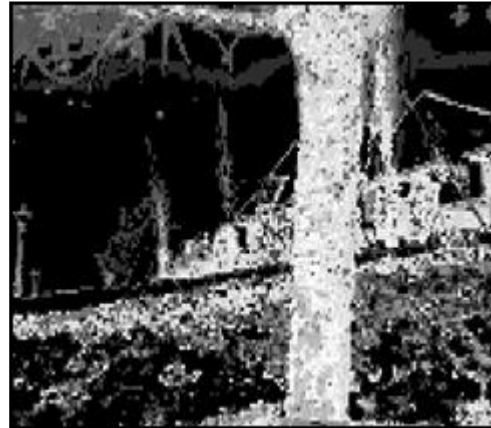
$n$  = number of pixels

$E: \{0, 1\}^n \rightarrow \mathbb{R}$

$0 \rightarrow \text{fg}, 1 \rightarrow \text{bg}$



Image



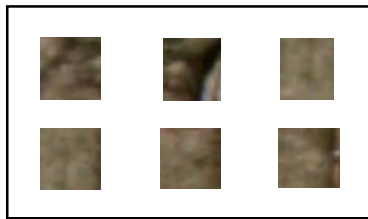
Unary Cost



Segmentation

[Boykov and Jolly '01] [Blake et al. '04] [Rother et al. '04]

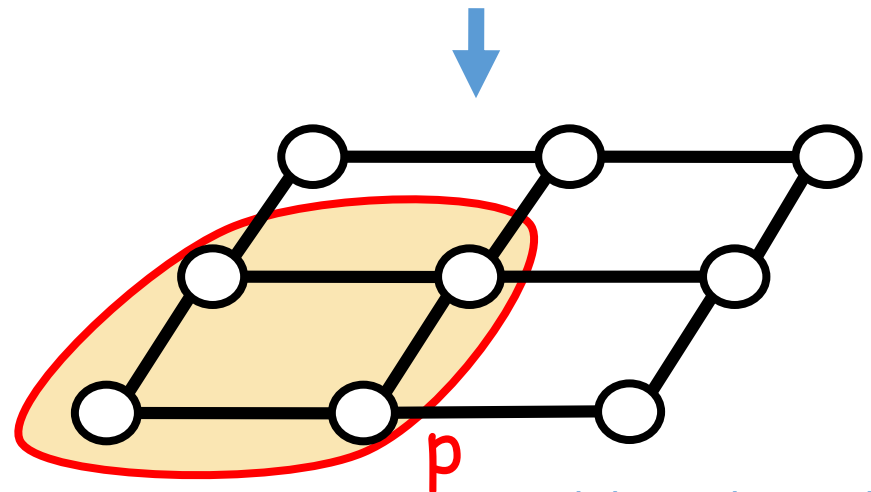
# $P^n$ Potts Model



Patch Dictionary  
(Tree)

$$h(X_p) = \begin{cases} 0 & \text{if } x_i = 0, i \in p \\ C_{\max} & \text{otherwise} \end{cases}$$

$$C_{\max} \geq 0$$



[slide credits: Kohli]

# $P^n$ Potts Model

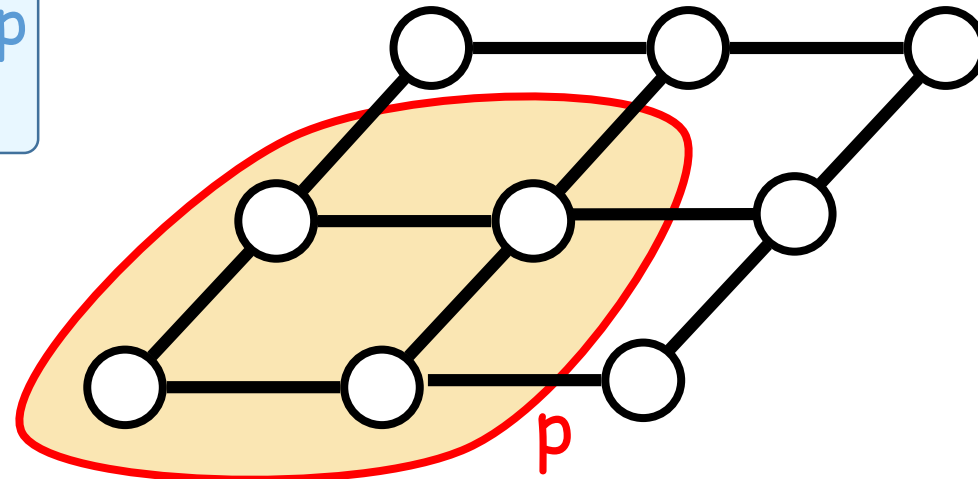
$n$  = number of pixels

$E: \{0, 1\}^n \rightarrow \mathbb{R}$

$0 \rightarrow \text{fg}, 1 \rightarrow \text{bg}$

$$E(X) = \sum_i c_i x_i + \sum_{i,j} d_{ij} |x_i - x_j| + \sum_p h_p(X_p)$$

$$h(X_p) = \begin{cases} 0 & \text{if } x_i = 0, i \in p \\ c_{\max} & \text{otherwise} \end{cases}$$



[slide credits: Kohli]



# $P^n$ Potts Model

$n$  = number of pixels

$E: \{0, 1\}^n \rightarrow \mathbb{R}$

$0 \rightarrow fg, 1 \rightarrow bg$

$$E(X) = \sum_i c_i x_i + \sum_{i,j} d_{ij} |x_i - x_j| + \sum_p h_p(x_p)$$



Image



Pairwise Segmentation



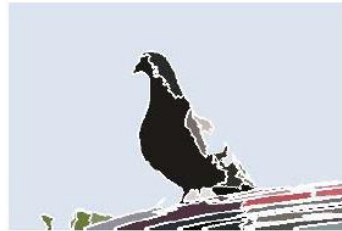
Final Segmentation

[slide credits: Kohli]

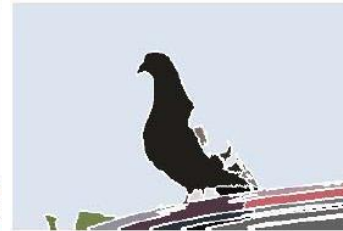
# $P^n$ Potts Model - Application



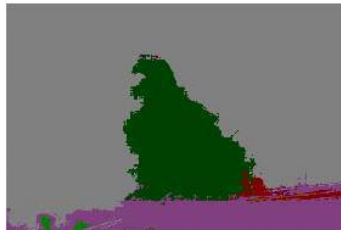
Image



One super-  
pixelization



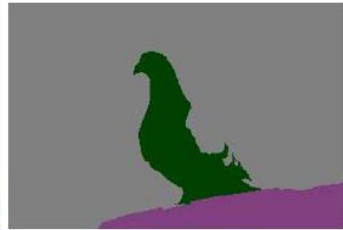
another super-  
pixelization



Unaries only  
from TextonBoost  
[Shotton et al. '06]



Pairwise CRF only  
[Shotton et al. '06]

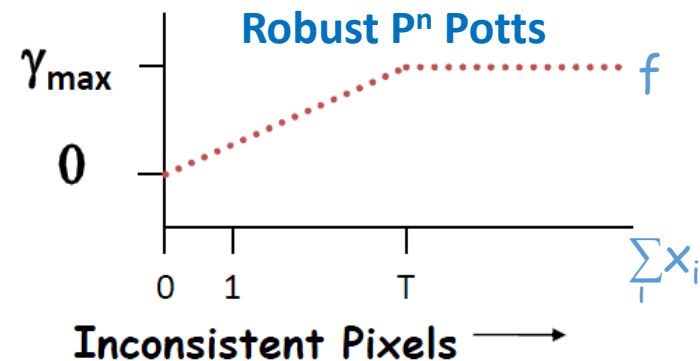
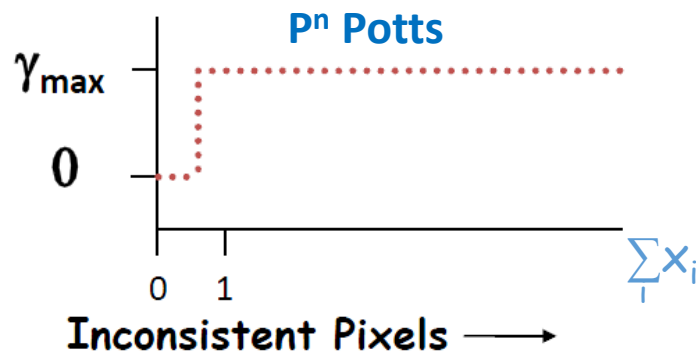
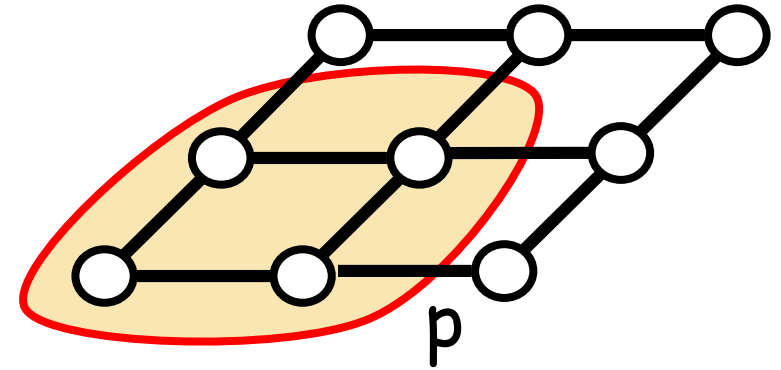


$P^n$  Potts

[slide credits: Kohli]

# Robust $P^n$ Potts Model

$$h(x_p) = \begin{cases} 0 & \text{if } x_i = 0, i \in p \\ f(\sum_i x_i) & \text{otherwise} \end{cases}$$

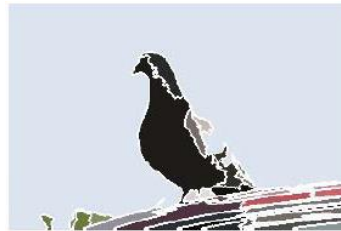


[slide credits: Kohli]

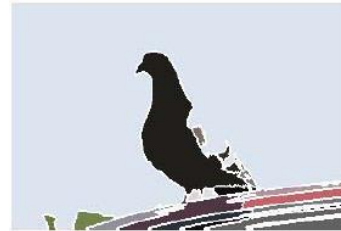
# Robust $P^n$ Potts Model - Application



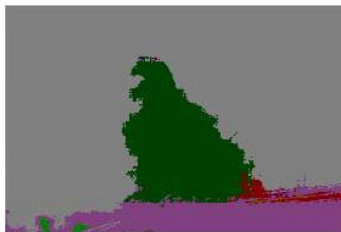
Image



One super-  
pixelization



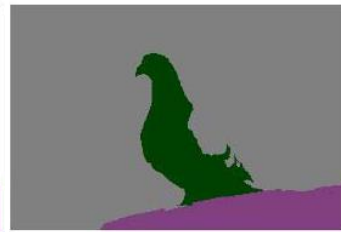
another super-  
pixelization



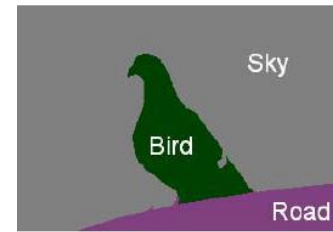
Unaries only  
TextonBoost  
[Shotton et al. '06]



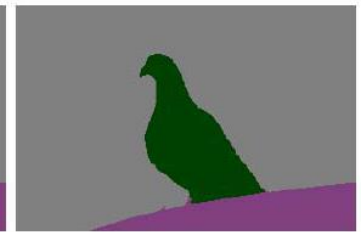
Pairwise CRF only  
[Shotton et al. '06]



$P^n$  Potts



robust  $P^n$  Potts



robust  $P^n$  Potts  
(different  $f$ )

[slide credits: Kohli]

# Robust $P^n$ Potts Model - Application



One input image



Ground truth depth



Stereo without robust  $P^n$  Potts



Stereo with robust  $P^n$  Potts



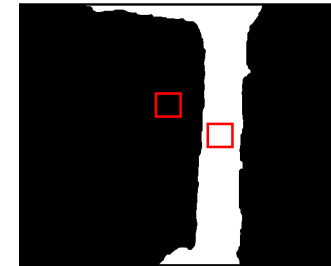
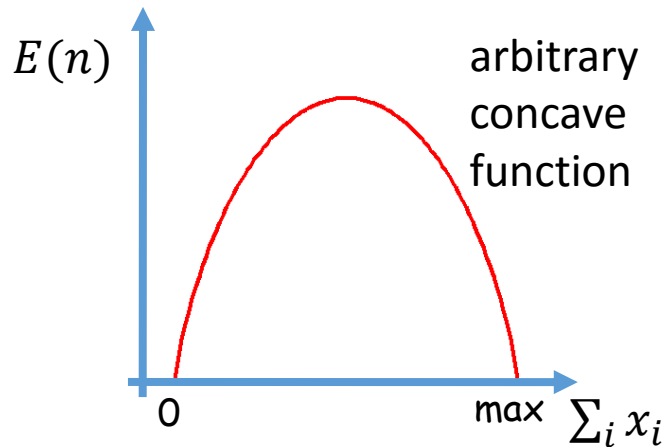
Very good result for e.g. Middlebury Teddy Image

[Bleyer et al. CVPR '10]

# $P^n$ Potts Model: Optimization

Lets define:  $n = \sum_i x_i$

Optimize:  $\min_x E'(x) = \sum_i \theta_i(x_i) + \sum_{i,j \in N_4} \theta_{ij}(x_i, x_j) + E(n)$



For a binary segmentation we can enforce that in a window all pixels are more likely “all 0” or “all 1”, but less likely 50% 0 and 50% 1.

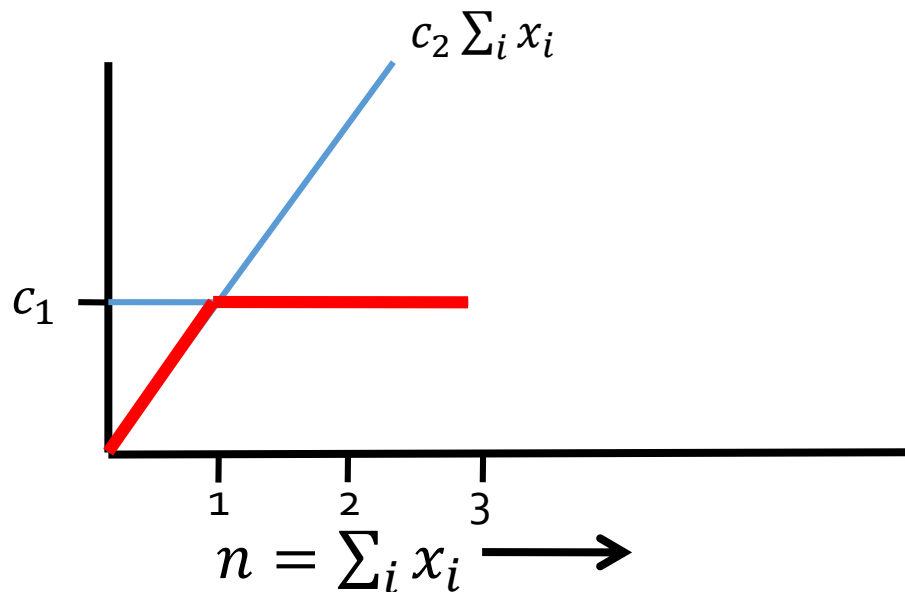
**Goal:** convert this higher-order function into a pairwise function

# $P^n$ Potts Model: Optimization

Higher-order Energy:

$$\min_x E(n) = \min_x \min(c_1, c_2 n)$$

$$n = \sum_i x_i$$

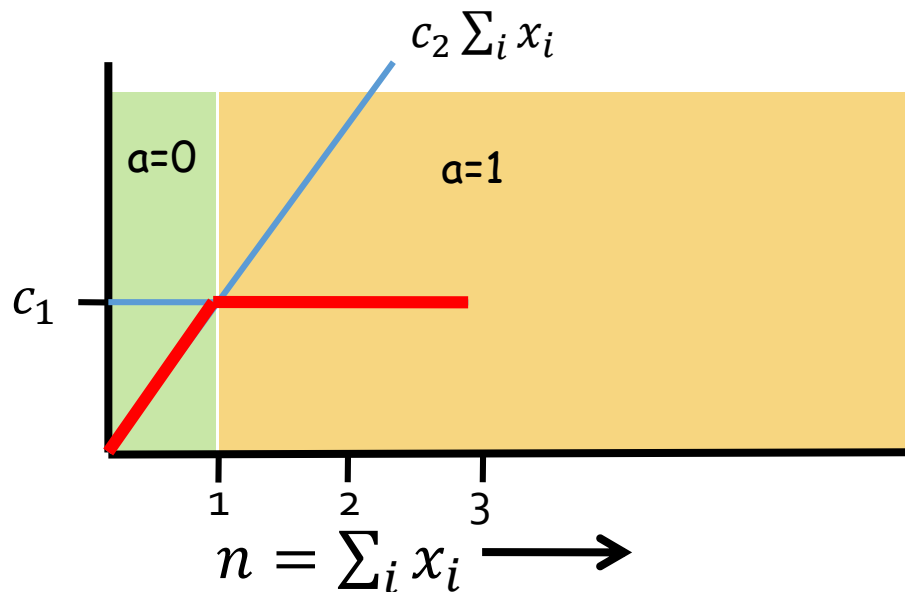


# $P^n$ Potts Model: Optimization

Higher-order Energy:

$$\begin{aligned}\min_x E(n) &= \min_x \min(c_1, c_2 n) \\ &= \min_{x,a} \underbrace{ac_1 + (1-a)(c_2 n)}_{E'(n,a)}\end{aligned}$$

$$\begin{aligned}n &= \sum_i x_i \\ a &\in \{0,1\}, c_2 \geq 0\end{aligned}$$





# Question

What is the function

$$E'(n, a) = ac_1 + (1 - a)(c_2n) \quad ?$$

$$n = \sum_i x_i$$
$$a \in \{0,1\}, c_2 \geq 0$$

- 1) Submodular
- 2) Not submodular
- 3) Sometimes submodular
- 4) All of the above
- 5) I don't know

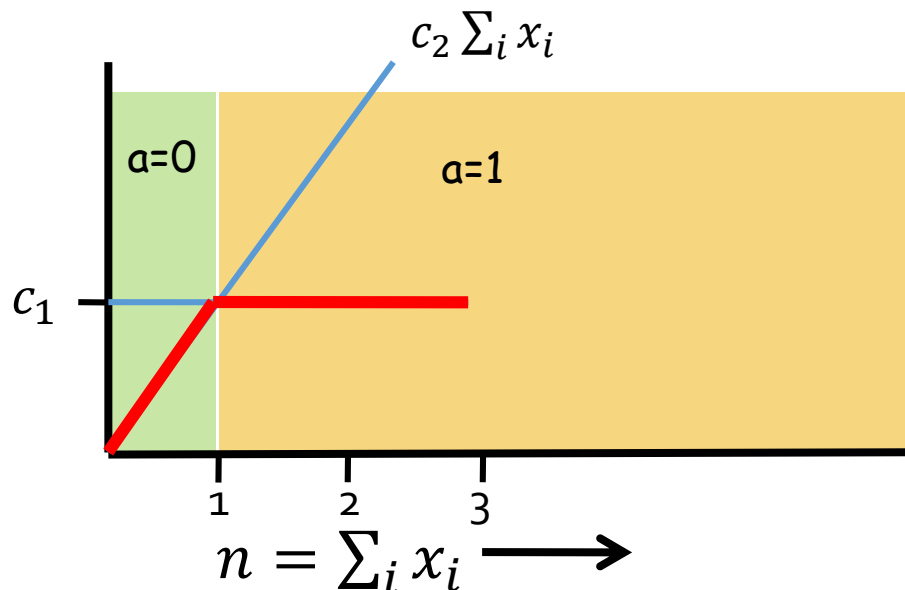
# $P^n$ Potts Model: Optimization

Higher-order Energy:

$$\begin{aligned}\min_x E(n) &= \min_x \min(c_1, c_2 n) \\ &= \min_{x,a} ac_1 + (1-a)(c_2 n) \\ &= \min_{x,a} ac_1 + c_2 \sum_i x_i + \sum_i -c_2 x_i a\end{aligned}$$

$$\begin{aligned}n &= \sum_i x_i \\ a &\in \{0,1\}, c_2 \geq 0\end{aligned}$$

function is pairwise and submodular since  $-c_2 x_i a \leq 0$



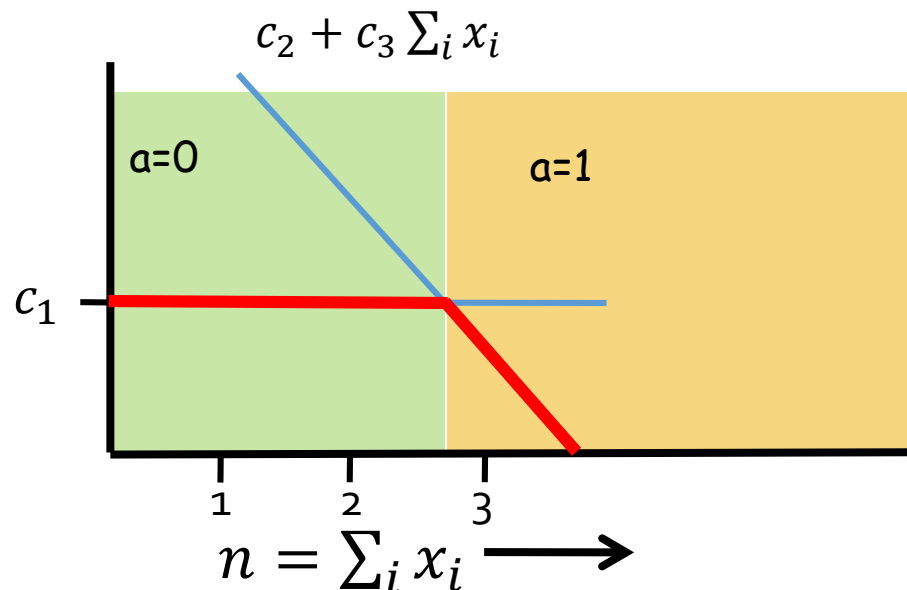
# $P^n$ Potts Model: Optimization

Higher-order Energy:

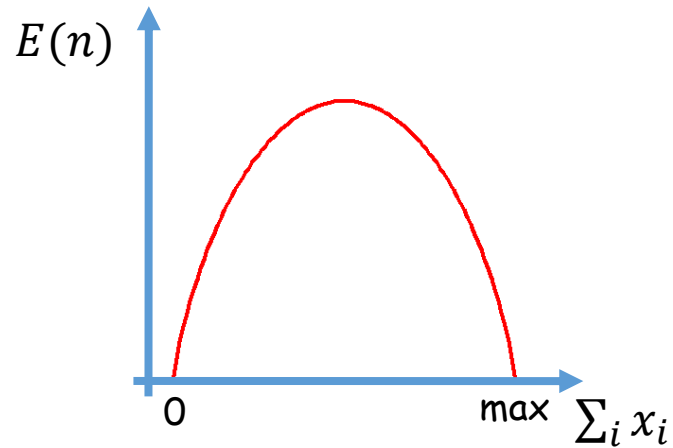
$$\begin{aligned}\min_x E(n) &= \min_x \min(c_1, c_2 + c_3 n) \\ &= \min_{x,a} (1-a)c_1 + a(c_2 + c_3 n) \\ &= \min_{x,a} c_1 - ac_1 + ac_2 + \sum_i c_3 x_i a\end{aligned}$$

$$\begin{aligned}n &= \sum_i x_i \\ a &\in \{0,1\}, c_3 \leq 0\end{aligned}$$

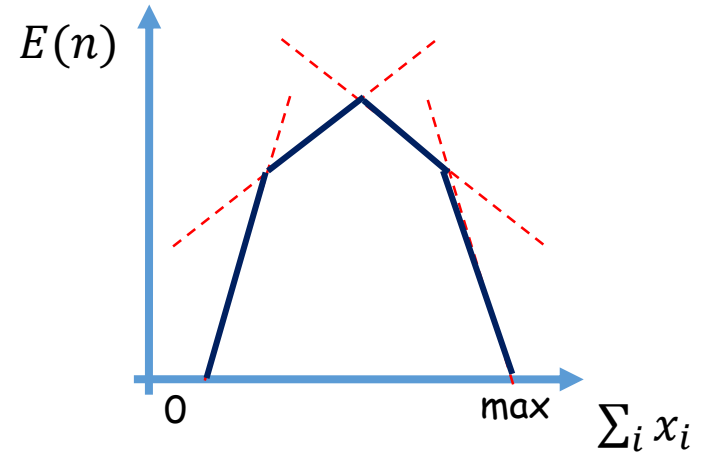
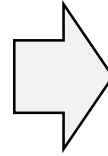
function is pairwise and submodular since  $c_3 x_i a \leq 0$



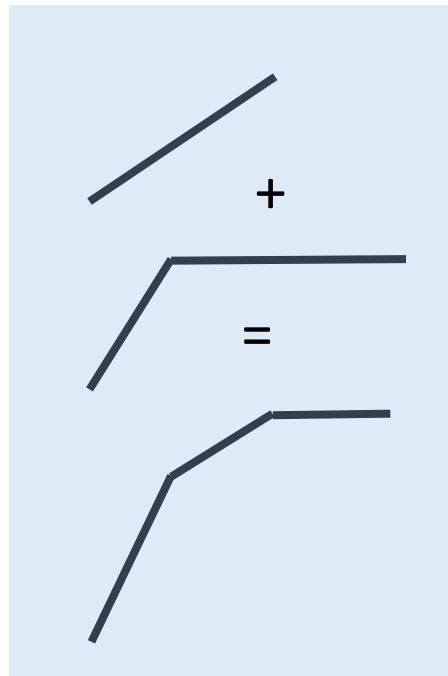
# $P^n$ Potts Model: Optimization



Arbitrary concave function



Approximate with lower envelop of linear functions



- Recap
- Higher-Order Models in Computer Vision
- Image Segmentation with Markov Random Fields





# What is Segmentation?

- Figure-Ground Segmentation (Binary Segmentation)  
(often done with user interaction)



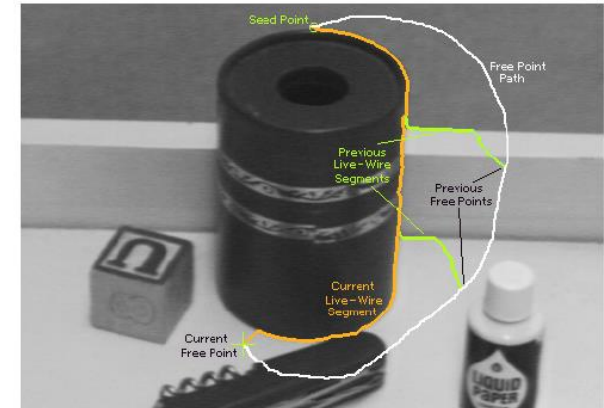
**Brush input**

[Lazy Snapping;  
Li et al. SIGGRAPH 2004)



**Bounding Box input**

GrabCut (Rother et al. Siggraph 2004)



**Figure 2:** Image demonstrating how the live-wire segment adapts and snaps to an object boundary as the free point moves (via cursor movement). The path of the free point is shown in white. Live-wire segments from previous free point positions ( $t_0$ ,  $t_1$ , and  $t_2$ ) are shown in green.

**Tracing the boundary**

[Mortensen & Barrett,  
Siggraph 1995, CVPR 1999]

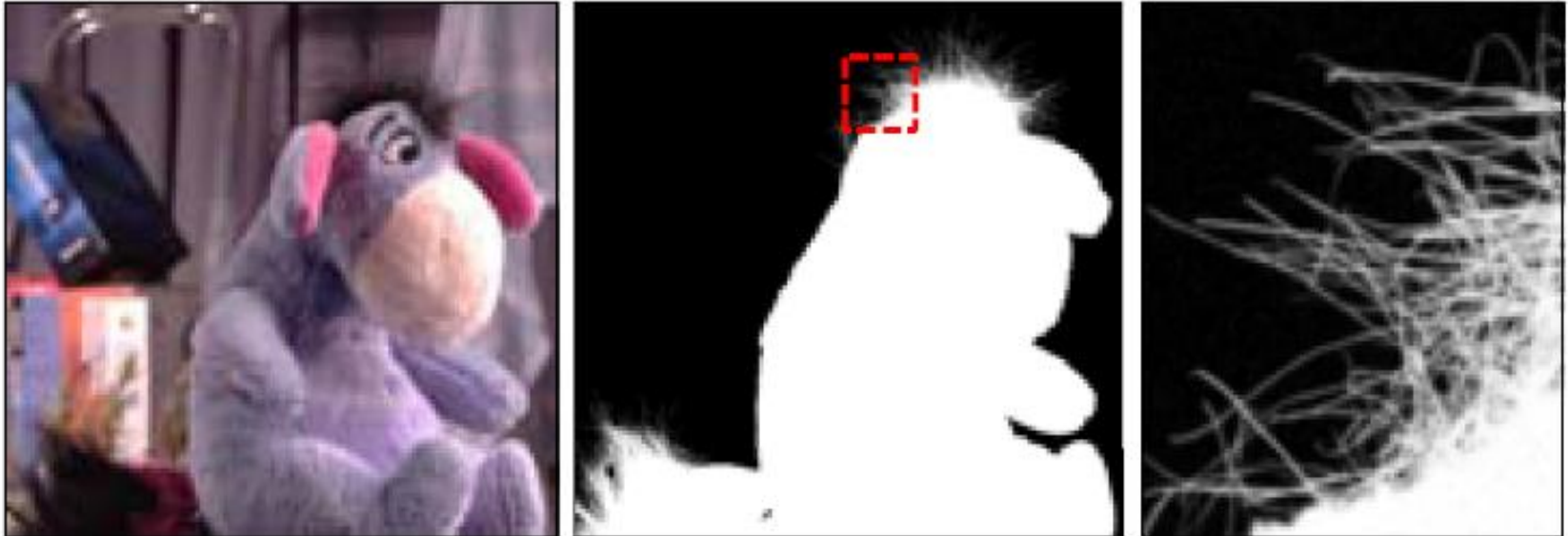
## In this lecture series:

- Graph-cut based segmentation
- Bounding Box segmentation
- Joint estimation of appearance and segmentation
- Gaussian MRF (Random Walk versus Graph Cut)
- (Variational methods)



# What is Segmentation?

- Image Matting: Going from binary values to fractional values



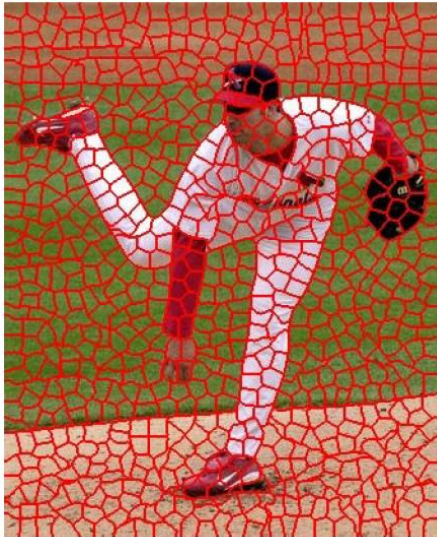
[Online Benchmark for matting;  
Rhemann, Rother et al. CVPR 2009]

In this lecture series:

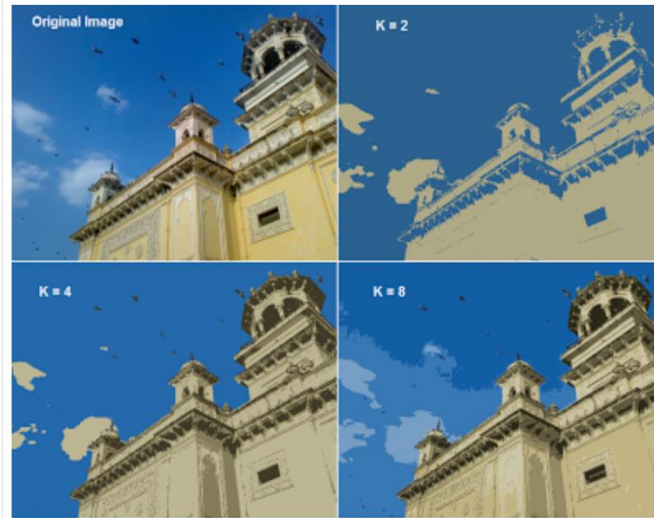
- Matting Laplacian (Gaussian MRF)

# What is Segmentation?

- Image Partitioning

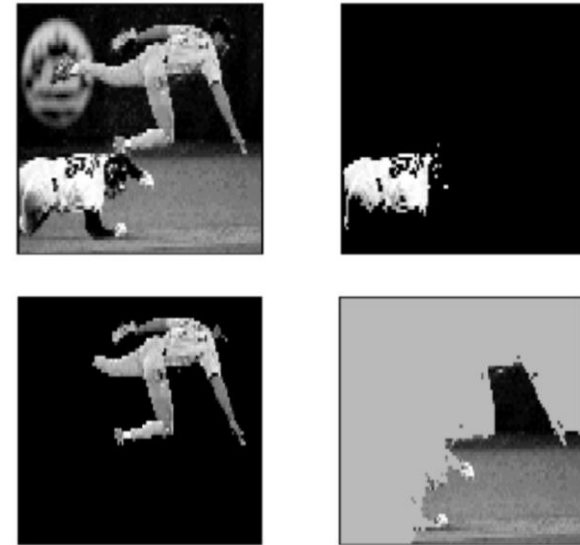


Superpixel segmentation



Color Quantization with KMeans Clustering

Color-based segmentation



Object-level partitioning

In this lecture series:

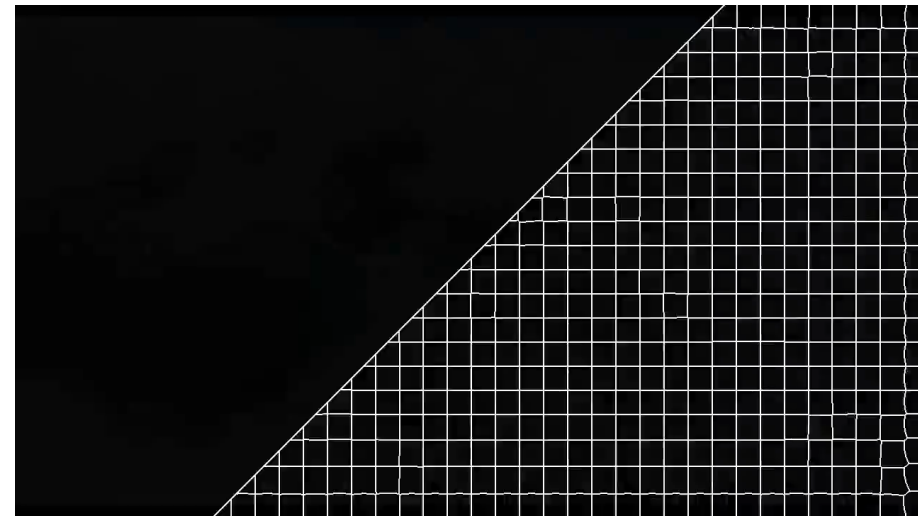
- K-means clustering
- Mean-shift
- Normalized cuts

# What is Segmentation?

- All of the above exists also for Video



Video Binary segmentation

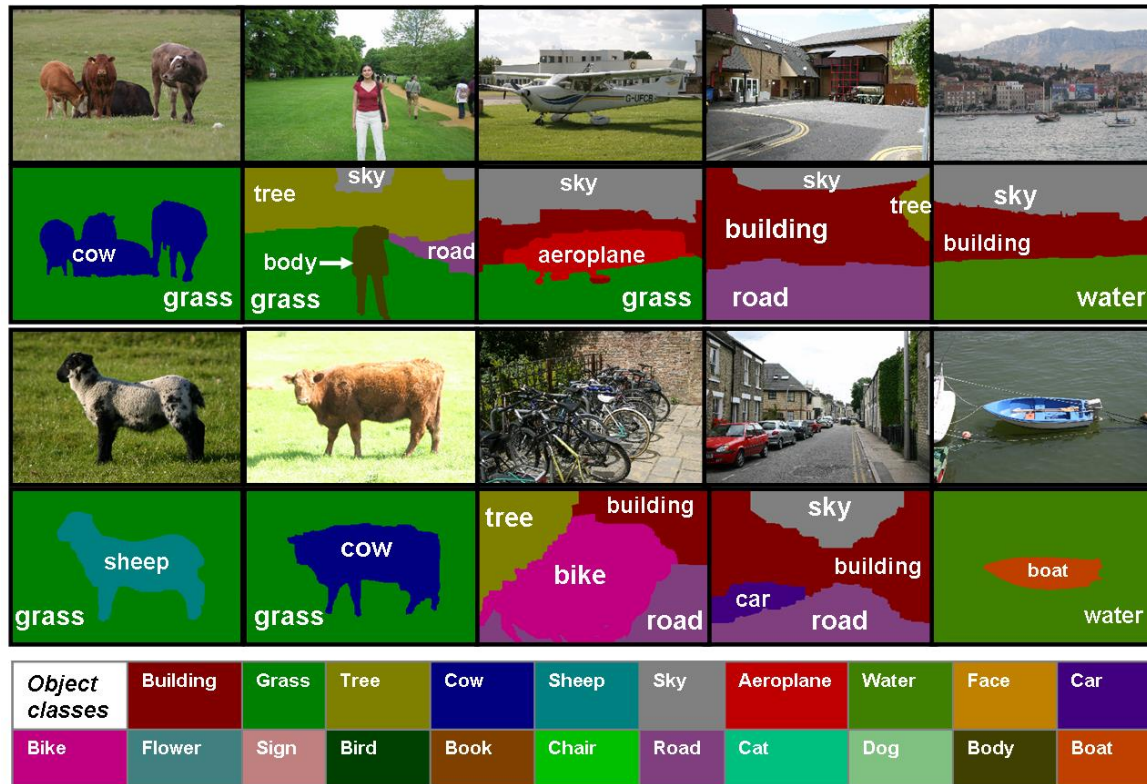


Video Superpixels

(this topic is not covered in this lecture)

# What is Segmentation?

- Semantic Image segmentation [TextronBoost; Shotton et al, '06]



Label each pixel with one out of 21 classes

In this lecture series:

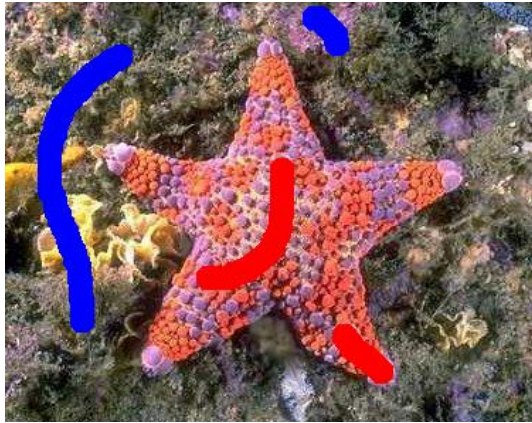
- Covered very briefly later

# What is it useful for?

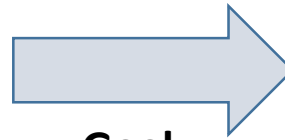
- Image/Video Editing (Adobe Photoshop, ect)
- Film Industry (The Foundry)
  
- Semantic Segmentation is relevant for many areas:
  - Autonomous Driving
  - Augmented Reality
  - Robotics

# Binary Image Segmentation

## Interactive Segmentation



$$\mathbf{z} = (R, G, B)^n$$



Goal



$$\mathbf{x} = \{0,1\}^n$$

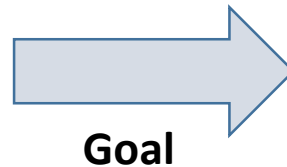
(user-specified pixels are not optimized for)

### Two-step approach:

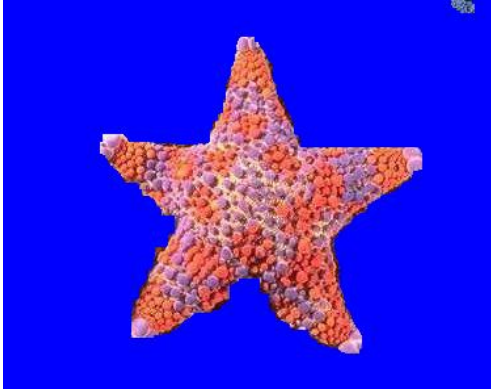
1. **Modelling:** Write down the model in form of an energy function
2. **Optimization:** find the minimal configuration of the energy

# Comment on Feature for segmentation

- Image (or Video) Segmentation (Partitioning) use different types of features:
  - Position in the image (e.g. sky more likely art top of image)
  - Color
  - Texture
  - Motion (e.g. moving car)
  - Size and Orientation of super-pixels
  - Etc.



# Image Segmentation



Input Image  
with user brush strokes

Desired binary output labeling

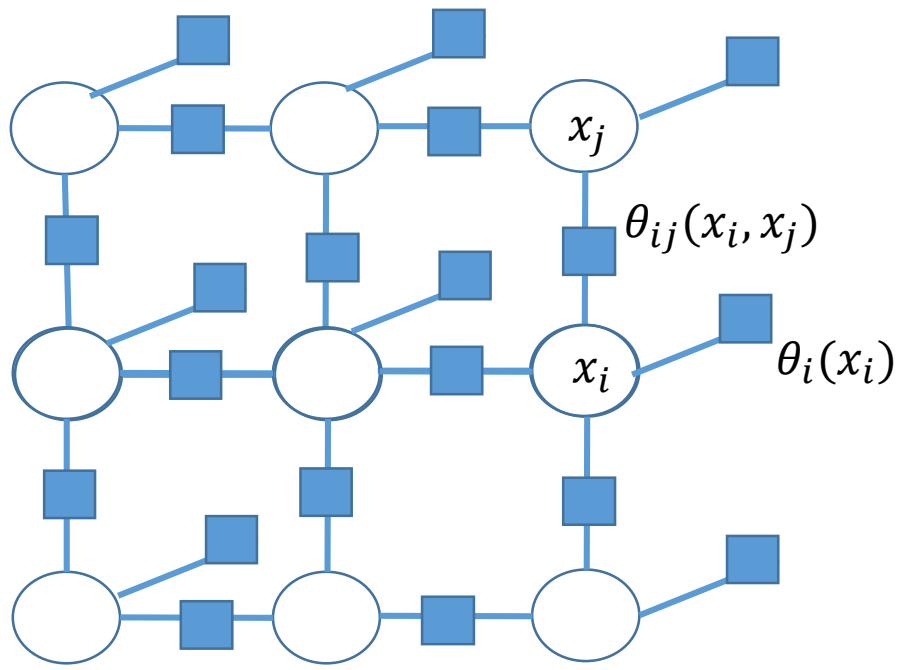
(blue-background; red-foreground)

We will use the following energy:

$$E(x) = \sum_{i \in N} \underbrace{\theta_i(x_i)}_{\text{Unary term}} + \sum_{i, j \in N_4} \underbrace{\theta_{ij}(x_i, x_j)}_{\text{Pairwise term}}$$

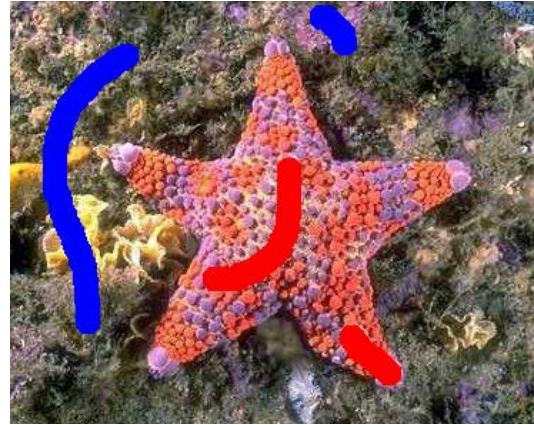
Binary Label:  $x_i \in \{0,1\}$

$N_4$  is the set of all neighboring pixels





# Image Segmentation: Energy



Goal: formulate  $E(\mathbf{x})$  such that



$$E(\mathbf{x}) = 0.01$$

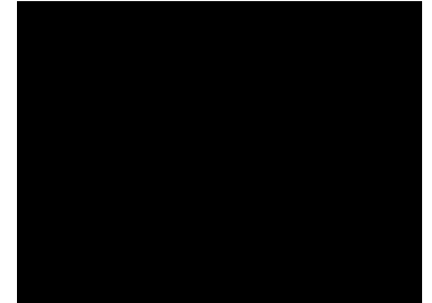


$$E(\mathbf{x}) = 0.05$$



$$E(\mathbf{x}) = 0.05$$

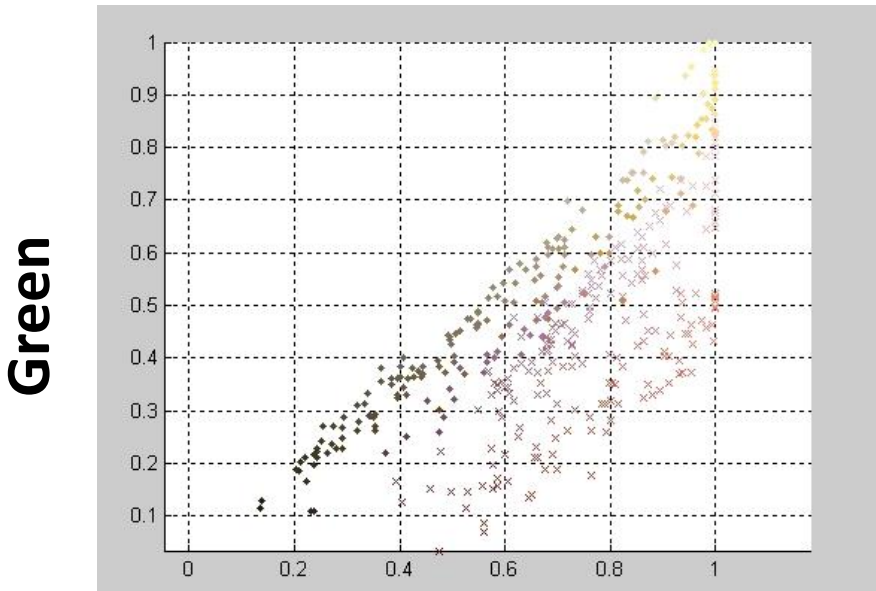
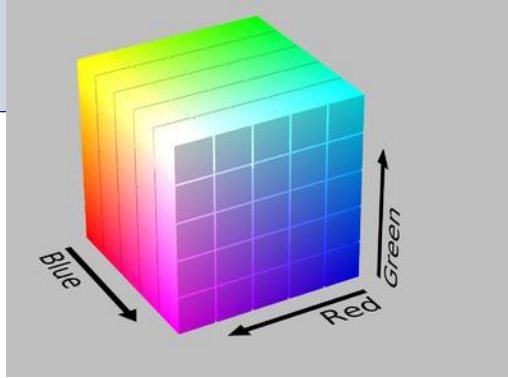
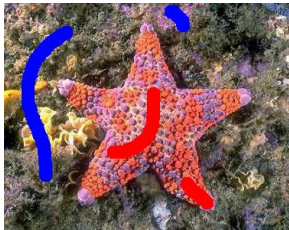
(numbers may not represent true numbers)



$$E(\mathbf{x}) = 0.1$$

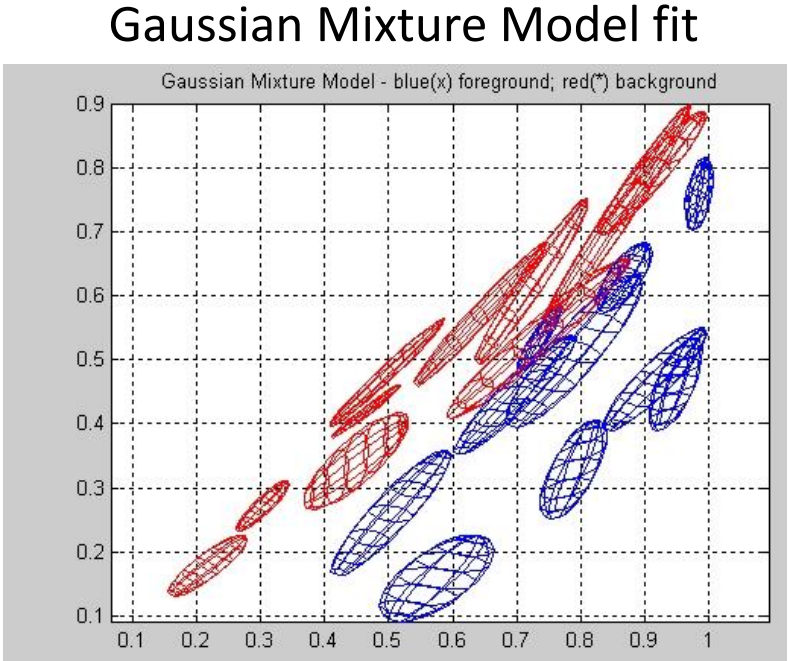
$$\text{Solution: } \mathbf{x}^* = \operatorname{argmin}_{\mathbf{x}} E(\mathbf{x})$$

# Unary term



**Red**

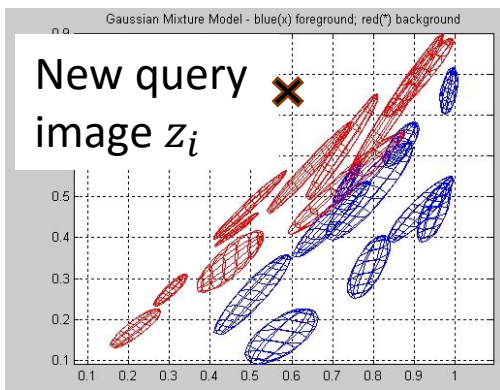
user labelled pixels  
(cross foreground; dot background)



**Red**

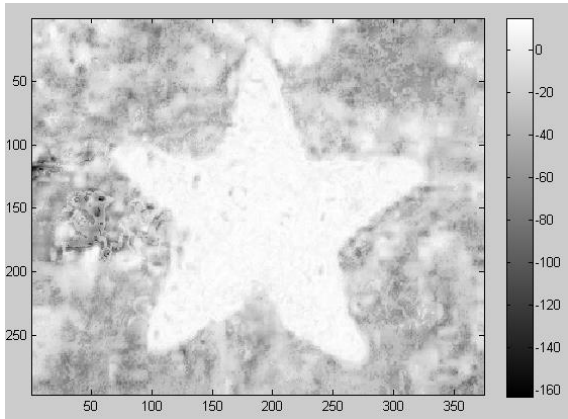
Foreground model is blue  
Background model is red

# Unary term



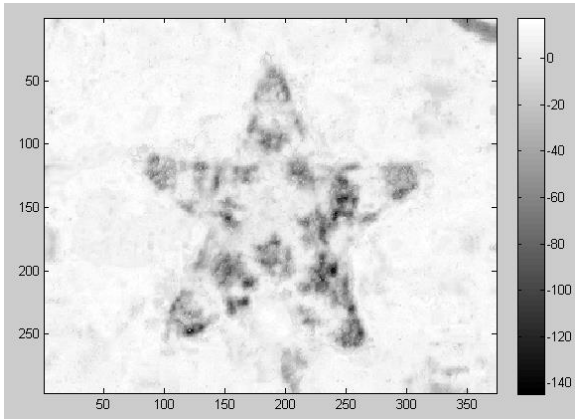
$$\theta_i(x_i = 0) = -\log P^{red}(z_i | x_i = 0)$$

$$\theta_i(x_i = 1) = -\log P^{blue}(z_i | x_i = 1)$$



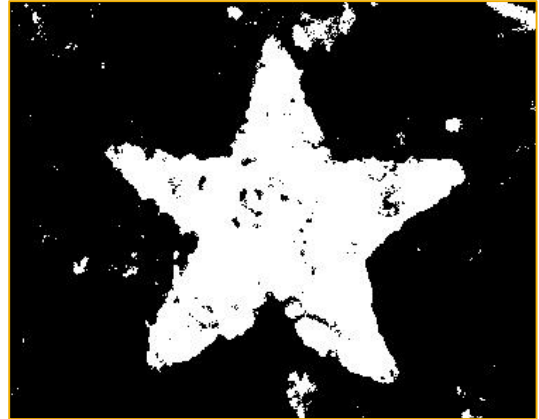
$$\theta_i(x_i = 0)$$

Dark means likely background



$$\theta_i(x_i = 1)$$

Dark means likely foreground



Optimum with unary terms only

$$x^* = \operatorname{argmin}_x E(x)$$

$$E(x) = \sum_i \theta_i(x_i)$$

# Gaussian Mixture Model (GMM)

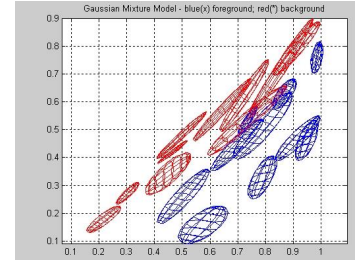
- Mixture Model:  $p(z) = \sum_{k=1}^K p(k) p(z|k)$
- “ $k$ ” is a latent variable we are not interested in
- $k \in \{1, \dots, K\}$  represents the  $K$  mixtures.
- Each mixture  $k$  is a 3D Gaussian distribution  $N_k(z; \mu_k, \Sigma_k)$  where  $\mu_k$  is a 3D vector and  $\Sigma_k$  a  $3 \times 3$  matrix (positive-semidefinite), called covariance matrices:

$$N(z, \mu, \Sigma) = \frac{1}{(2\pi)^{d/2} |\Sigma|^{1/2}} \exp\left\{-\frac{1}{2} (z - \mu)^T \Sigma^{-1} (z - \mu)\right\}$$

- $p(z) = \sum_{k=1}^K \pi_k N_k(z; \mu_k, \Sigma_k)$



Mixture coefficient



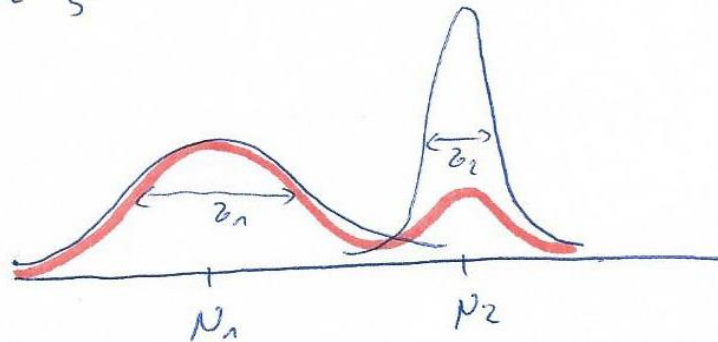
$K = 8$  for each foreground and background

# Gaussian Mixture Model (GMM)

- GMM probability  $p(z) = \sum_{k=1}^K \pi_k N_k(z; \mu_k, \Sigma_k)$
- Reminder  $\int p(z) = 1$   
"RGB cube"
- Unknown parameters:  $\Theta = (\pi_1, \dots, \pi_K, \mu_1, \dots, \mu_K, \Sigma_1, \dots, \Sigma_K)$

## Example:

$$\bar{\pi}_1 = \frac{4}{5}$$
$$\bar{\pi}_2 = \frac{1}{5}$$



$$\text{GMM: } p(x) = \frac{4}{5} N_1(x; \mu_1, \sigma_1) + \frac{1}{5} N_2(x; \mu_2, \sigma_2)$$

$$\text{Note, } \int \left( \frac{4}{5} N_1(x) + \frac{1}{5} N_2(x) \right) = \frac{4}{5} \int N_1(x) + \frac{1}{5} \int N_2(x) = \frac{4}{5} + \frac{1}{5} = 1$$

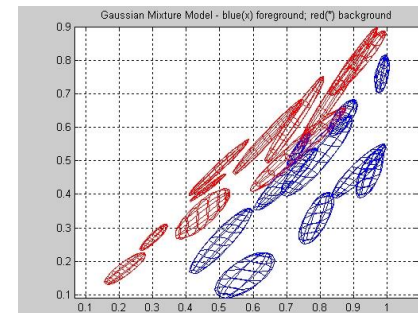
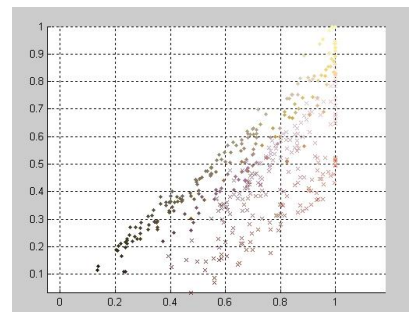
# Fitting/Learning Gaussian Mixture Model (GMM)

- GMM probability  $p(z) = \sum_{k=1}^K \pi_k N_k(z; \mu_k, \Sigma_k)$
- Unknown parameters:  $\Theta = (\pi_1, \dots, \pi_K, \mu_1, \dots, \mu_K, \Sigma_1, \dots, \Sigma_K)$
- How to learn  $\Theta$  given data  $\{z_1, \dots, z_n\}$  :
  - Maximum Likelihood Learning objective:

$$\Theta^* = \operatorname{argmax}_{\Theta} \prod_{i=1}^n p_{\Theta}(z_i)$$

where  $z_i$  are all pixels to which the GMM is fitted to

- Full learning procedure: EM (see machine learning lecture ML 1)
- Next is a simplified version



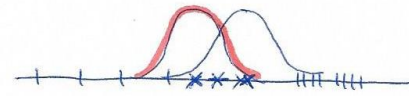
# A simple procedure for GMM learning /fitting

Let us introduce an assignment variable for each data point (pixel) to which Gaussian it belongs to:  $k_1, \dots, k_n$  where  $k_i \in \{1, \dots, K\}$

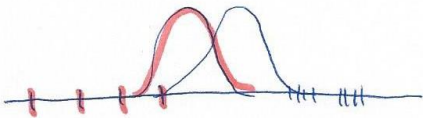
Data D



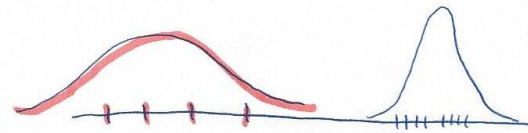
① 2 random Gaussians



② assign points to Gaussian



③ update each Gaussian



$$k_i = \operatorname{argmax}_k N_k(z; \mu_k, \Sigma_k)$$

- ④ Go to step ② if not
- assignment same
  - Gaussian similar
  - max iteration reached.

⑤  $\bar{\pi}_1 = \frac{4}{12}$      $\bar{\mu}_1 = \frac{8}{12}$

$$N_k(x, \mu_k, \Sigma_k)$$

# Extensions

- Choose  $K$  automatically
- Go to probabilistic version using Expectation Maximization (EM).  
Now  $k_i$  are “soft assignments” to all Gaussian
- Faster versions:
  - Fit GMM to all data points (fore- and background) and then only change the mixture coefficients
  - Use Histograms instead of GMMs

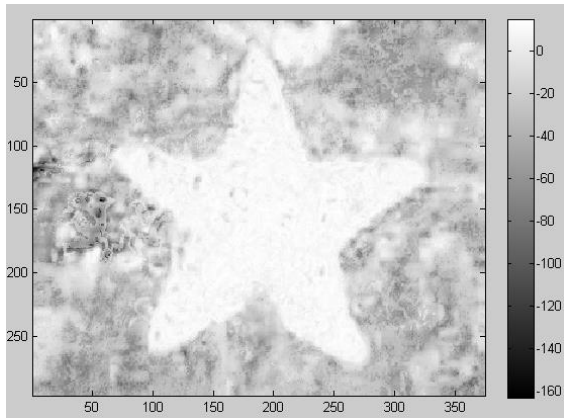
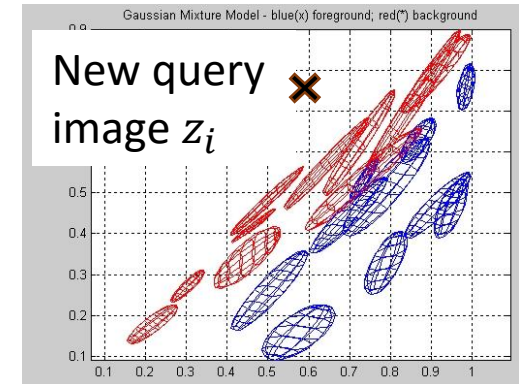


# So far: Unary term

$$E(\mathbf{x}) = \underbrace{\sum_{i \in N} \theta_i(x_i)}_{\text{Unary term}} + \underbrace{\sum_{i, j \in N_4} \theta_{ij}(x_i, x_j)}_{\text{Pairwise term}}$$

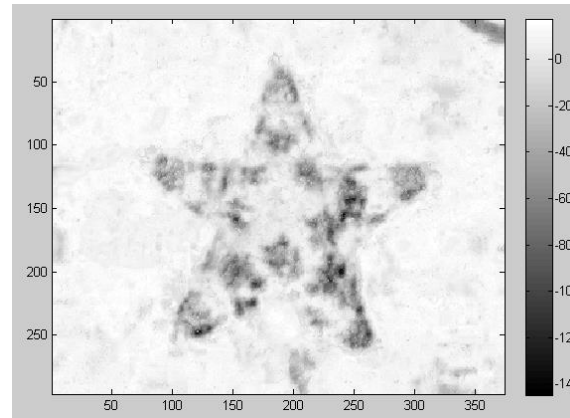
$$\theta_i(x_i = 1) = -\log P^{\text{blue}}(z_i | x_i = 1)$$

$$\theta_i(x_i = 0) = -\log P^{\text{red}}(z_i | x_i = 0)$$



$$\theta_i(x_i = 0)$$

Dark means likely background



$$\theta_i(x_i = 1)$$

Dark means likely foreground



Optimum with unary terms only  
 $\mathbf{x}^* = \operatorname{argmin}_{\mathbf{x}} E(\mathbf{x})$   
 $E(\mathbf{x}) = \sum_i \theta_i(x_i)$

# Pairwise term

- We choose a so-called Ising Prior:

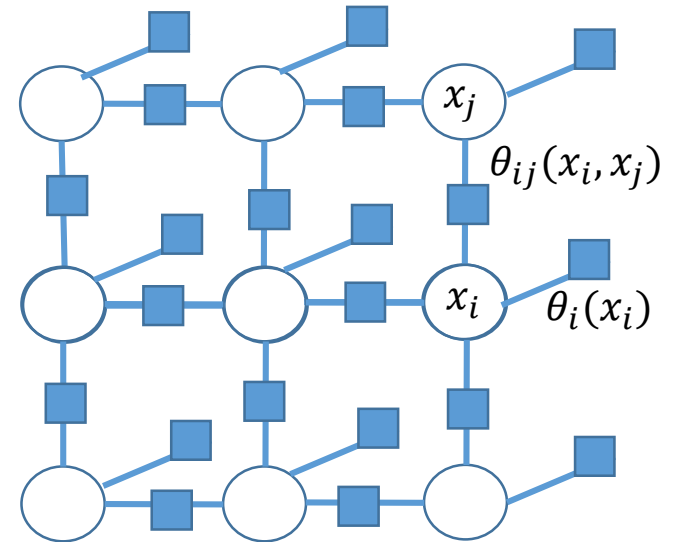
$$\theta_{ij}(x_i, x_j) = |x_i - x_j|$$

- Full Energy

$$E(\mathbf{x}) = \sum_{i \in N} \underbrace{\theta_i(x_i)}_{\text{Unary term}} + \sum_{i, j \in N_4} \underbrace{|x_i - x_j|}_{\text{Pairwise term}}$$

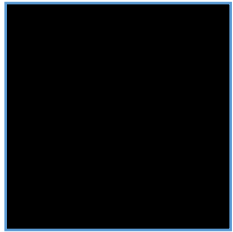
$$\theta_i(x_i = 1) = -\log P^{blue}(z_i | x_i = 1)$$

$$\theta_i(x_i = 0) = -\log P^{red}(z_i | x_i = 0)$$

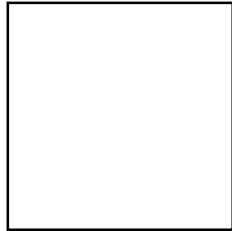


# Question

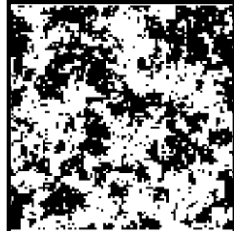
Question: Given the energy  $E(\mathbf{x}) = \sum_{i,j \in N_4} |x_i - x_j|$  with  $x \in \{0,1\}$   
Which labelling has lowest energy?



Solution A



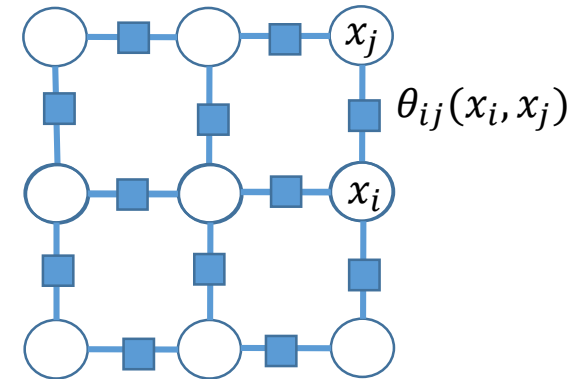
Solution B



Solution C



Solution D



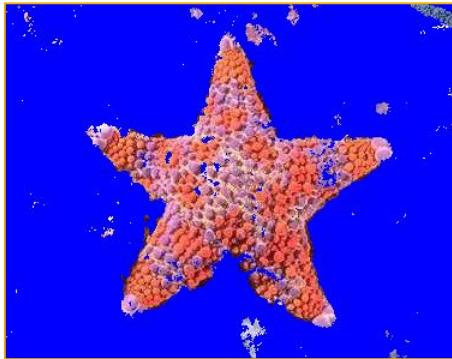
Possible Answers:

- 1) Solution A
- 2) Solution B
- 3) Solution A and B
- 4) Solution C
- 5) Solution D
- 6) I don't know

This model makes the assumption that the object is spatially coherent

# Question

Question: Given the energy  $E(\mathbf{x}) = \sum_i \theta_i(x_i) + \omega \sum_{i,j \in N_4} |x_i - x_j|; x \in \{0,1\}$   
Please guess what  $\omega_1, \omega_2$  could be?



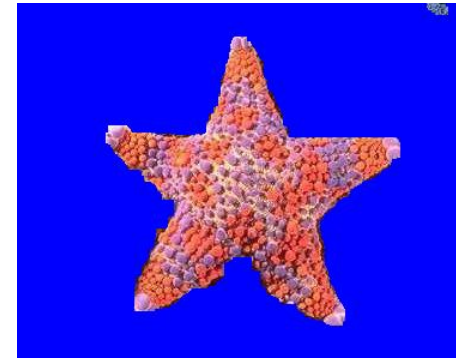
$\omega = 0$



$\omega = 200$



$\omega_1 = ?$

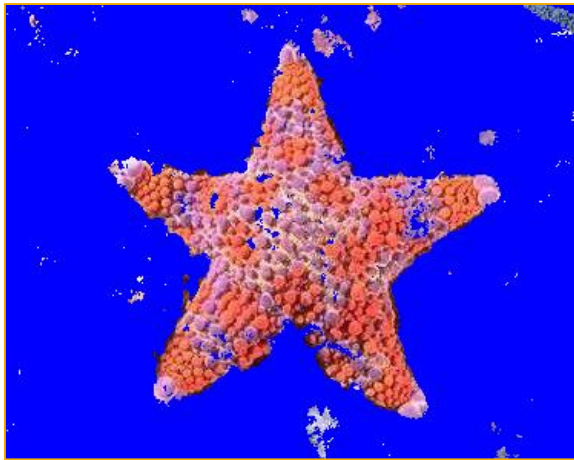


$\omega_2 = ?$

Possible Answers:

- 1)  $\omega_1 = 10; \omega_2 = 40$
- 2)  $\omega_1 = \omega_2$
- 3)  $\omega_1 = 30; \omega_2 = 20$
- 4) I don't know

# Adding Unary and Pairwise term



$\omega = 0$



$\omega = 10$



$\omega = 40$



$\omega = 200$

$$\text{Energy: } E(x) = \sum_i \theta_i(x_i) + \omega \sum_{i,j \in N_4} |x_i - x_j|$$

# Question

Question: Given the energy  $E(\mathbf{x}) = \sum_{i,j \in N_4} |x_i - x_j|$  with  $x \in \{0,1\}$ .

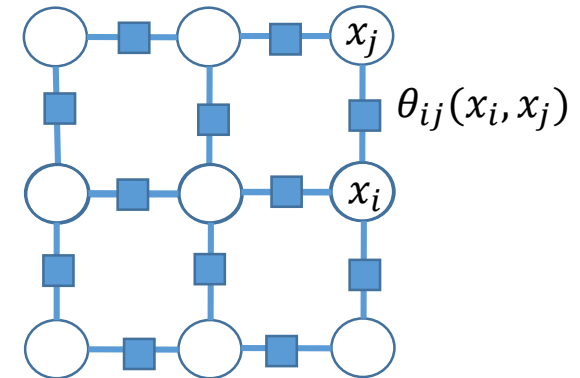
Given the 5x5 pixel image below, where several pixels have been assigned a labelling and others not. You have to fill in the remaining labels.

How many corners has the labelling with minimal energy?

0	0	0	0	0
1				0
1				0
1				0
1	1	1	1	0

1	0
1	0

Example: segmentation with 4 corners



Possible Answers:

- 1) 4 corners
- 2) 6 corners
- 3) 10 corners
- 4) There is no unique answer
- 5) I don't know

0	0	0	0	0
1	1	1	1	0
1	1	1	1	0
1	1	1	1	0
1	1	1	1	0

4 corners, 8 edges cut

0	0	0	0	0
1	0	0	0	0
1	1	0	0	0
1	1	1	0	0
1	1	1	1	0

10 corners, 8 edges cut

# Is it the best we can do?



4-connected  
segmentation



zoom



zoom



Zoom-in on image

$$\text{Energy: } E(\mathbf{x}) = \sum_i \theta_i(x_i) + \sum_{i,j \in N_4} |x_i - x_j|$$

# Question

Question: Given the energy  $E(\mathbf{x}) = \sum_{i,j \in N_8} |x_i - x_j|$  with  $x \in \{0,1\}$ .

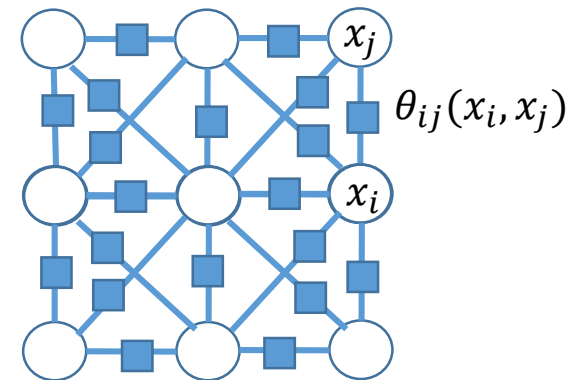
Given the 5x5 pixel image below, where several pixels have been assigned a labelling and others not. You have to fill in the remaining labels.

How many corners has the labelling with minimal energy?

0	0	0	0	0
1				0
1				0
1				0
1	1	1	1	0

1	0
1	0

Example: segmentation with 4 corners



Possible Answers:

- 1) 4 corners
- 2) 6 corners
- 3) 10 corners
- 4) There is no unique answer
- 5) I don't know

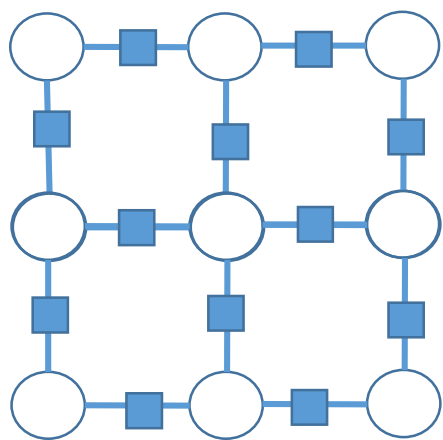
0	0	0	0	0
1	1	1	1	0
1	1	1	1	0
1	1	1	1	0
1	1	1	1	0

0	0	0	0	0
1	0	0	0	0
1	1	0	0	0
1	1	1	0	0
1	1	1	1	0

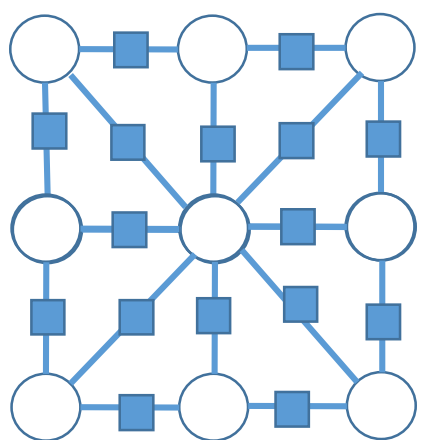
4 corners, 8+13 edges cut 10 corners, 8+7 edges cut



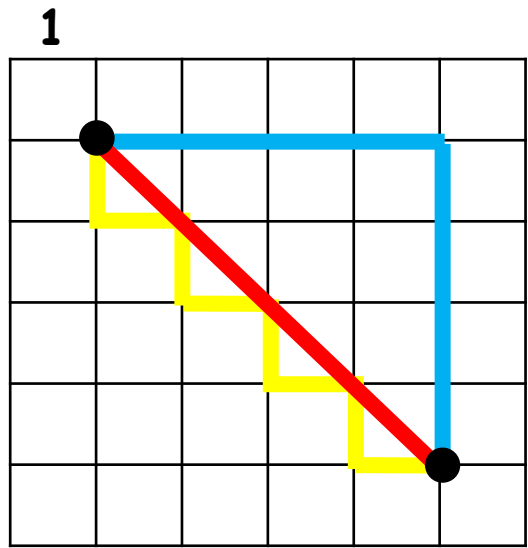
# From 4-connected to 8-connected Factor Graph



4-connected



8-connected



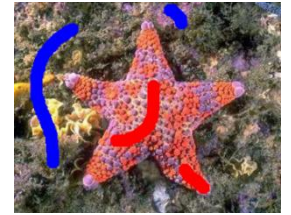
Length of the paths:

	Eucl.	4-con.	8-con.
—	5.65	6.28	5.08
—	8	6.28	6.75

Larger connectivity can model true Euclidean length (also other metric possible)

[Boykov et al. '03; '05]

# Going to 8-connectivity



4-connected  
Euclidean



8-connected  
Euclidean (MRF)



Zoom-in image

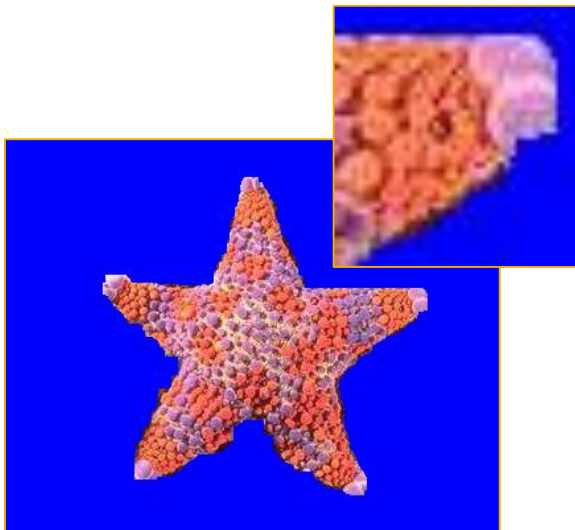
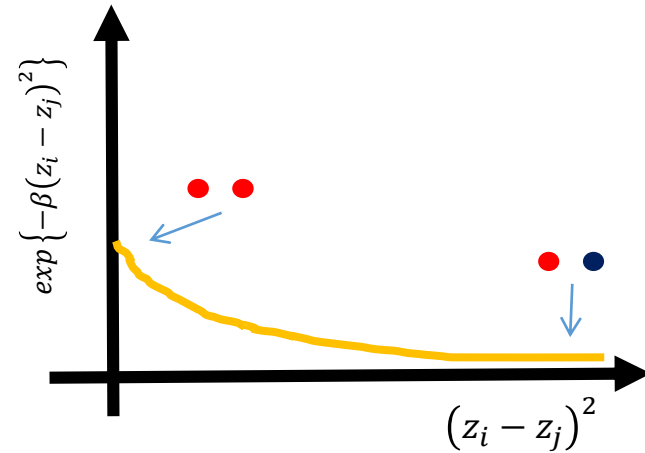
Is it the best we can do?

# Adapt the pairwise term

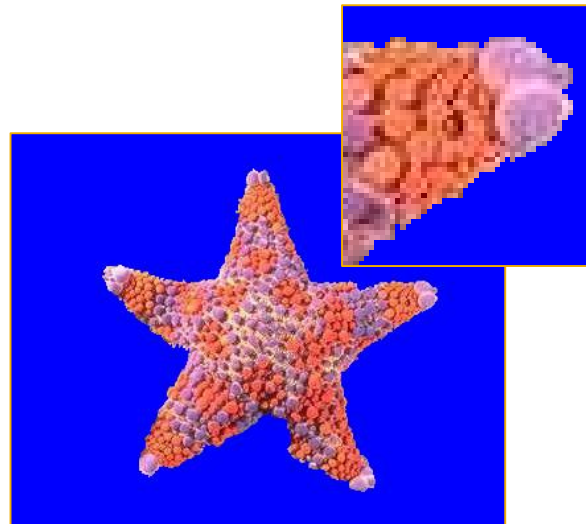
$$E(\mathbf{x}) = \sum_i \theta_i(x_i) + \sum_{i,j \in N_4} \theta_{ij}(x_i, x_j)$$

$$\theta_{ij}(x_i, x_j) = |x_i - x_j| (\exp\{-\beta(z_i - z_j)^2\})$$

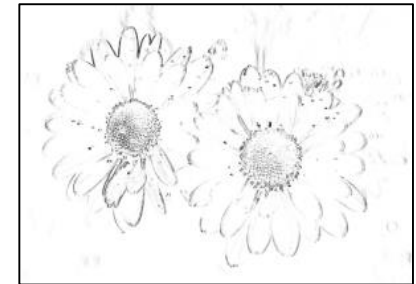
where  $\beta \geq 0$  is a constant



Standard 4-connected



Edge-dependent  
4-connected



- The defined Energy can be solved globally optimally with graph cut since submodularity condition is satisfied

$$\text{Energy: } E(\mathbf{x}) = \sum_i \theta_i(x_i) + \sum_{i,j \in N_4} \theta_{ij}(x_i, x_j)$$

$$\theta_{ij}(x_i, x_j) = |x_i - x_j| (\exp\{-\beta(z_i - z_j)^2\})$$

where  $\beta \geq 0$  is a constant

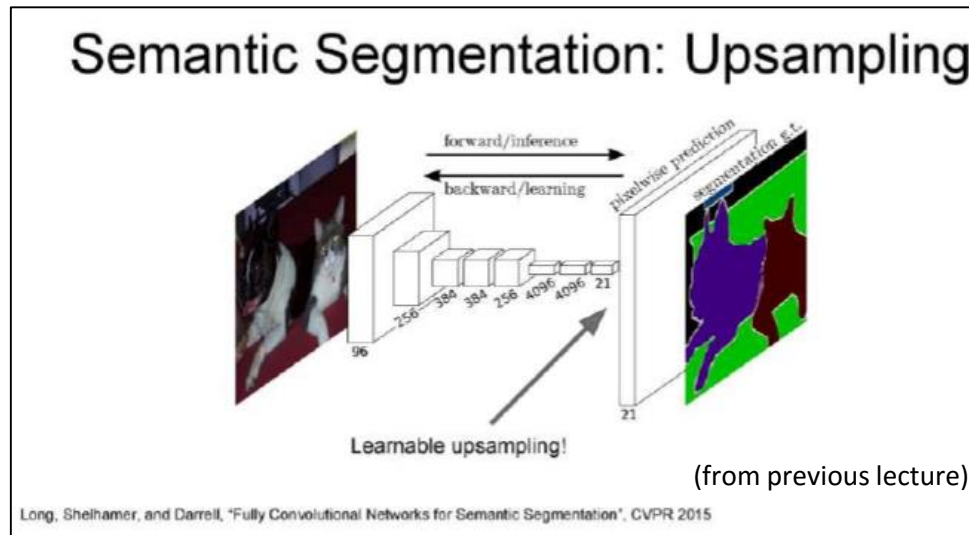
- Submodularity condition:  
for all  $i, j$  it is:  $\theta_{ij}(1,0) + \theta_{ij}(0,1) \geq \theta_{ij}(0,0) + \theta_{ij}(1,1)$

# A simple semantic segmentation system

$$E(\mathbf{x}) = \sum_i \theta_i(x_i) + \sum_{i,j \in N_4} |x_i - x_j| (\exp\{-\beta(z_i - z_j)^2\})$$

where  $\beta \geq 0$  is a constant

Unaries are from a fully convolutional Neural Network:



Optimization is done with alpha expansion:



Image



Dense CNN



Dense CNN with MRF

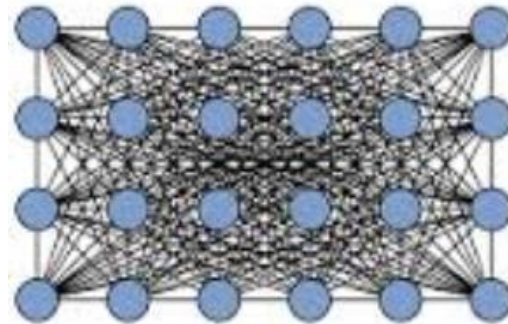
$$E(\mathbf{x}) = \sum_i \theta_i(x_i) + \sum_{i < j} w_{ij} |x_i - x_j|$$

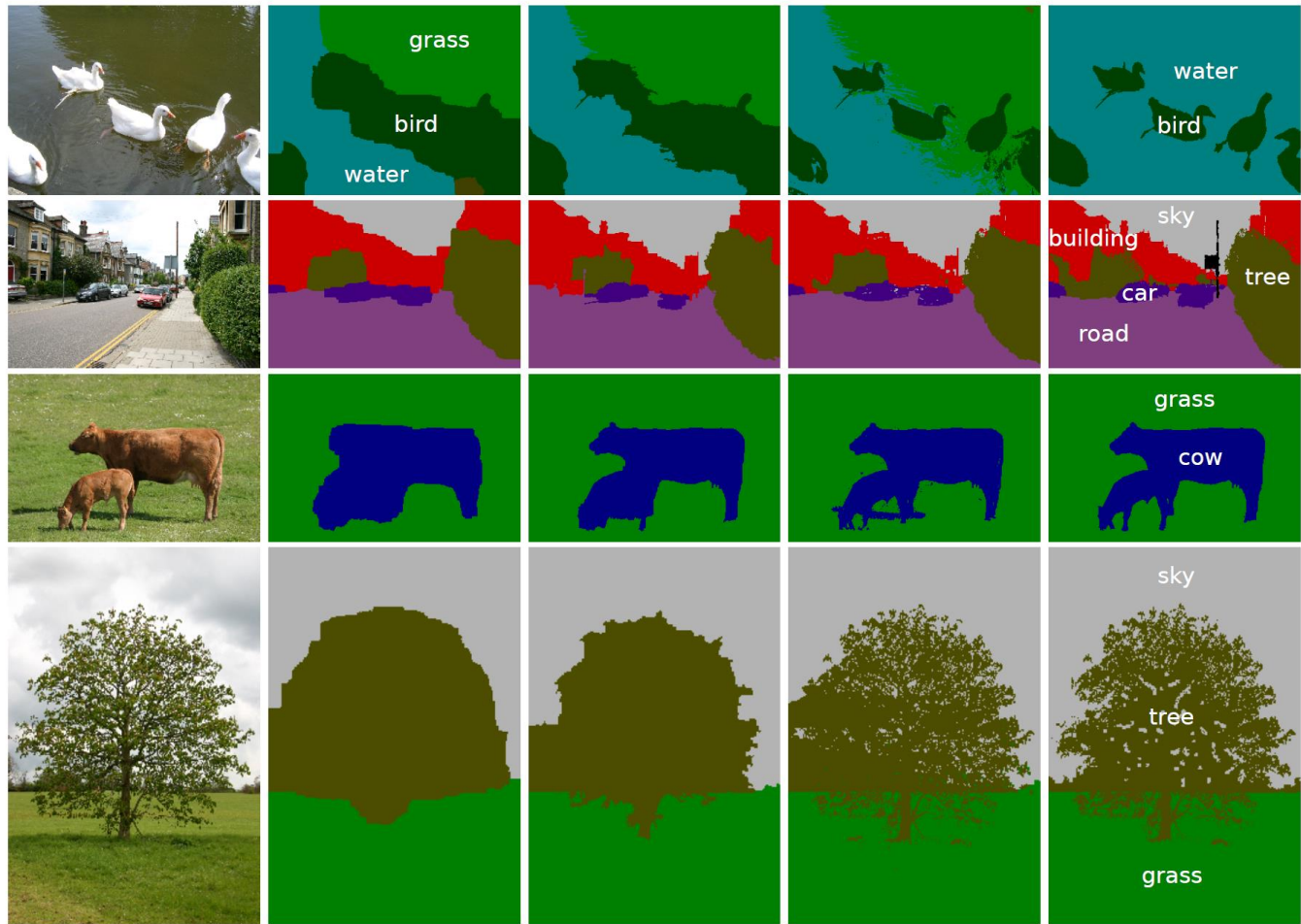
$$w_{ij} = \exp\left\{-|p_i - p_j|^2 / \lambda_1\right\} + \exp\left\{-|p_i - p_j|^2 / \lambda_2 - |I_i - I_j|^2 / \lambda_3\right\}$$

Spatial distance

contrast-dependent

All pixels are connected:





Image

Grid CRF

Robust  $P^n$  CRF

Our approach

Accurate ground truth

- Optimization is only approximate
- The fully connected CRF can also be written as “unrolled inference” at the end of an fully convolutional neural network